

Introductory Differential Equations using **SAGE**

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There are some things which cannot
be learned quickly, and time, which is all we have,
must be paid heavily for their acquiring.
They are the very simplest things,
and because it takes a man's life to know them
the little new that each man gets from life
is very costly and the only heritage he has to leave.

Ernest Hemingway

(From A. E. Hotchner, **Papa Hemingway**, Random House, NY, 1966)

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Preface

The vast majority of this book comes from lecture notes I have been typing up over the years for a course on differential equations with boundary value problems at the USNA. Though the USNA is a government institution and official work-related writing is in the public domain, I typed and polished so much of this at home during the night and weekends that I feel I have the right to claim copyright over this work. The DE course has used various editions of the following three books (in order of most common use to least common use) at various times:

- Dennis G. Zill and Michael R. Cullen, **Differential equations with Boundary Value Problems**, 6th ed., Brooks/Cole, 2005.
- R. Nagle, E. Saff, and A. Snider, **Fundamentals of Differential Equations and Boundary Value Problems**, 4th ed., Addison/Wesley, 2003.
- W. Boyce and R. DiPrima, **Elementary Differential Equations and Boundary Value Problems**, 8th edition, John Wiley and Sons, 2005.

You may see some similarities but, for the most part, I have taught things a bit differently and tried to impart this in these notes. Time will tell if there are any improvements.

A new feature to this book is the fact that every section has at least one SAGE exercise. SAGE is FOSS (free and open source software), available on the most common computer platforms. Royalties for the sales of this book (if it ever makes it's way to a publisher) will go to further development of SAGE.

This book is free and open source. It is licensed under the Attribution-ShareAlike Creative Commons license, <http://creativecommons.org/licenses/by-sa/3.0/>, or the Gnu Free Documentation License (GFDL), <http://www.gnu.org/copyleft/fdl.html>, at your choice.

Acknowledgments

In a few cases I have made use of the *excellent* (public domain!) lecture notes by Sean Mauch,

Sean Mauch, *Introduction to methods of Applied Mathematics*,

<http://www.its.caltech.edu/~sean/book/unabridged.html>

In some cases, I have made use of the material on Wikipedia, this includes both discussion and in a few cases, diagrams or graphics. This material is licensed under the GFDL or the Attribution-ShareAlike Creative Commons license. In any case, the amount used here probably falls under the “fair use” clause.

Software used:

Most graphics was created using SAGE (<http://www.sagemath.org/>) and GIMP <http://www.gimp.org/> by the author. The circuit diagrams were created using Dia <http://www.gnome.org/projects/dia/> and GIMP <http://www.gimp.org/> by the author. A few spring diagrams were taken from Wikipedia. Of course, LaTeX was used for the typesetting. Many thanks to the developers of these programs for these free tools.

Intro...

If people do not believe that mathematics is simple, it is only because they do not realize how complicated life is.

- *John von Neumann*

To be written ...

Chapter 1

First order differential equations

1.1 Introduction to DEs

But there is another reason for the high repute of mathematics: it is mathematics that offers the exact natural sciences a certain measure of security which, without mathematics, they could not attain.

- *Albert Einstein*

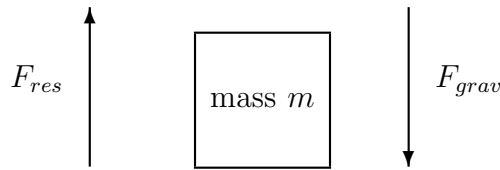
Motivation

Roughly speaking, a differential equation is an equation involving the derivatives of one or more unknown functions.

In calculus (differential, integral and vector), you've studied ways of analyzing functions. You might even have been convinced that functions you meet in applications arise naturally from physical principles. As we shall see, differential equations arise naturally from general physical principles. In many cases, the functions you met in calculus in applications to physics were actually solutions to a "natural" differential equation.

Example 1.1.1. *Consider a falling body of mass m on which exactly 3 forces act:*

- gravitation, F_{grav} ,
- air resistance, F_{res} ,
- an external force, $F_{ext} = f(t)$, where $f(t)$ is some given function.



Let $x(t)$ denote the distance fallen from some fixed initial position. The velocity is denoted by $v = x'$ and the acceleration by $a = x''$. We choose an orientation so that downwards is positive. In this case, $F_{grav} = mg$, where $g > 0$ is the gravitational constant. We assume that air resistance is proportional to velocity (a common assumption in physics), and write $F_{res} = -kv = -kx'$, where $k > 0$ is a “friction constant”. The total force, F_{total} , is by hypothesis,

$$F_{total} = F_{grav} + F_{res} + F_{ext},$$

and, by Newton’s 2nd Law¹,

$$F_{total} = ma = mx''.$$

Putting these together, we have

$$mx'' = ma = mg - kx' + f(t),$$

or

$$mx'' + mx' = f(t) + mg.$$

This is a differential equation in $x = x(t)$. It may also be rewritten as a differential equation in $v = v(t) = x'(t)$ as

¹“Force equals mass times acceleration.” http://en.wikipedia.org/wiki/Newtons_law

$$mv' + kv = f(t) + mg.$$

This is an example of a “first order differential equation in v ”, which means that at most first order derivatives of the unknown function $v = v(t)$ occur.

In fact, you have probably seen solutions to this in your calculus classes, at least when $f(t) = 0$ and $k = 0$. In that case, $v'(t) = g$ and so $v(t) = \int g dt = gt + C$. Here the constant of integration C represents the initial velocity.

Differential equations occur in other areas as well: weather prediction (more generally, fluid-flow dynamics), electrical circuits, the heat of a homogeneous wire, and many others (see the table below). They even arise in problems on Wall Street: the Black-Scholes equation is a PDE which models the pricing of derivatives [BS-intro]. Learning to solve differential equations helps understand the behaviour of phenomenon present in these problems.

phenomenon	description of DE
weather	Navier-Stokes equation [NS-intro] a non-linear vector-valued higher-order PDE
falling body	1st order linear ODE
motion of a mass attached to a spring	Hooke's spring equation 2nd order linear ODE [H-intro]
motion of a plucked guitar string	Wave equation 2nd order linear PDE [W-intro]
Battle of Trafalger	Lanchester's equations system of 2 1st order DEs [L-intro], [M-intro], [N-intro]
cooling cup of coffee in a room	Newton's Law of Cooling 1st order linear ODE
population growth	logistic equation non-linear, separable, 1st order ODE

Undefined terms and notation will be defined below, except for the equations themselves. For those, see the references or wait until later sections when they will be introduced².

Basic Concepts:

Here are some of the concepts to be introduced below:

²Except for the Navier-Stokes equation, which is more complicated and might take us too far afield.

- dependent variable(s),
- independent variable(s),
- ODEs,
- PDEs,
- order,
- linearity,
- solution.

It is really best to learn these concepts using examples. However, here are the general definitions anyway, with examples to follow.

The term “differential equation” is sometimes abbreviated DE, for brevity.

Dependent/independent variables: Put simply, a differential equation is an equation involving derivatives of one or more unknown functions. The variables you are differentiating with respect to are the **independent variables** of the DE. The variables (the “unknown functions”) you are differentiating are the **dependent variables** of the DE. Other variables which might occur in the DE are sometimes called “parameters”.

ODE/PDE: If none of the derivatives which occur in the DE are partial derivatives (for example, if the dependent variable/unknown function is a function of a single variable) then the DE is called an **ordinary differential equation** or **PDE**. If some of the derivatives which occur in the DE are partial derivatives then the DE is a **partial differential equation** or **PDE**.

Order: The highest total number of derivatives you have to take in the DE is its **order**.

Linearity: This can be described in a few different ways. First of all, a DE is *linear* if the only operations you perform on its terms are combinations of the following:

- differentiation with respect to independent variable(s),
- multiplication by a function of the independent variable(s).

Another way to define linearity is as follows. A **linear ODE** having independent variable t and the dependent variable is y is an ODE of the form

$$a_0(t)y^{(n)} + \dots + a_{n-1}(t)y' + a_n(t)y = f(t),$$

for some given functions $a_0(t), \dots, a_n(t)$, and $f(t)$. Here

$$y^{(n)} = y^{(n)}(t) = \frac{d^n y(t)}{dt^n}$$

denotes the n -th derivative of $y = y(t)$ with respect to t . The terms $a_0(t), \dots, a_n(t)$ are called the **coefficients** of the DE and we will call the term $f(t)$ the **non-homogeneous term** or the **forcing function**. (In physical applications, this term usually represents an external force acting on the system. For instance, in the example above it represents the gravitational force, mg .)

Solution: An explicit **solution** to a DE having independent variable t and the dependent variable is x is simple a function $x(t)$ for which the DE is true for all values of t .

Here are some examples:

Example 1.1.2. Here is a table of examples. As an exercise, determine which of the following are ODEs and which are PDEs.

<i>DE</i>	<i>indep vars</i>	<i>dep vars</i>	<i>order</i>	<i>linear?</i>
$mx'' + kx' = mg$ <i>falling body</i>	t	x	2	<i>yes</i>
$mv' + kv = mg$ <i>falling body</i>	t	v	1	<i>yes</i>
$k \frac{\partial^2 u}{\partial x^2} = \frac{\partial u}{\partial t}$ <i>heat equation</i>	t, x	u	2	<i>yes</i>
$mx'' + bx' + kx = f(t)$ <i>spring equation</i>	t	x	2	<i>yes</i>
$P' = k(1 - \frac{P}{K})P$ <i>logistic population equation</i>	t	P	1	<i>no</i>
$k \frac{\partial^2 u}{\partial x^2} = \frac{\partial^2 u}{\partial t^2}$ <i>wave equation</i>	t, x	u	2	<i>yes</i>
$T' = k(T - T_{room})$ <i>Newton's Law of Cooling</i>	t	T	1	<i>yes</i>
$x' = -Ay, y' = -Bx$, <i>Lanchester's equations</i>	t	x, y	1	<i>yes</i>

Remark: Note that in many of these examples, the symbol used for the independent variable is not made explicit. For example, we are writing x' when we really mean $x'(t) = \frac{x(t)}{dt}$. This is very common shorthand notation and, in this situation, we shall usually use t as the independent variable whenever possible.

Example 1.1.3. Recall a linear ODE having independent variable t and the dependent variable is y is an ODE of the form

$$a_0(t)y^{(n)} + \dots + a_{n-1}(t)y' + a_n(t)y = f(t),$$

for some given functions $a_0(t), \dots, a_n(t)$, and $f(t)$. The order of this DE is n . In particular, a linear 1st order ODE having independent variable t and the dependent variable is y is an ODE of the form

$$a_0(t)y' + a_1(t)y = f(t),$$

for some $a_0(t)$, $a_1(t)$, and $f(t)$. We can divide both sides of this equation by the leading coefficient $a_0(t)$ without changing the solution y to this DE. Let's do that and rename the terms:

$$y' + p(t)y = q(t),$$

where $p(t) = a_1(t)/a_0(t)$ and $q(t) = f(t)/a_0(t)$. Every linear 1st order ODE can be put into this form, for some p and q . For example, the falling body equation $mv' + kv = f(t) + mg$ has this form after dividing by m and renaming v as y .

What does a differential equation like $mx'' + kx' = mg$ or $P' = k(1 - \frac{P}{K})P$ or $k\frac{\partial^2 u}{\partial x^2} = \frac{\partial^2 u}{\partial t^2}$ really mean? In $mx'' + kx' = mg$, m and k and g are given constants. The only things that can vary are t and the unknown function $x = x(t)$.

Example 1.1.4. To be specific, let's consider $x' + x = 1$. This means for all t , $x'(t) + x(t) = 1$. In other words, a solution $x(t)$ is a function which, when added to its derivative you always get the constant 1. How many functions are there with that property? Try guessing a few "random" functions:

- Guess $x(t) = \sin(t)$. Compute $(\sin(t))' + \sin(t) = \cos(t) + \sin(t) = \sqrt{2}\sin(t + \frac{\pi}{4})$. $x'(t) + x(t) = 1$ is false.

- Guess $x(t) = \exp(t) = e^t$. Compute $(e^t)' + e^t = 2e^t$. $x'(t) + x(t) = 1$ is false.
- Guess $x(t) = \exp(t) = t^2$. Compute $(t^2)' + t^2 = 2t + t^2$. $x'(t) + x(t) = 1$ is false.
- Guess $x(t) = \exp(-t) = e^{-t}$. Compute $(e^{-t})' + e^{-t} = 0$. $x'(t) + x(t) = 1$ is false.
- Guess $x(t) = \exp(t) = 1$. Compute $(1)' + 1 = 0 + 1 = 1$. $x'(t) + x(t) = 1$ is true.

We finally found a solution by considering the constant function $x(t) = 1$. Here a way of doing this kind of computation with the aid of the computer algebra system SAGE :

SAGE

```
sage: t = var('t')
sage: de = lambda x: diff(x,t) + x - 1
sage: de(sin(t))
sin(t) + cos(t) - 1
sage: de(exp(t))
2*e^t - 1
sage: de(t^2)
t^2 + 2*t - 1
sage: de(exp(-t))
-1
sage: de(1)
0
```

Note we have rewritten $x' + x = 1$ as $x' + x - 1 = 0$ and then plugged various functions for x to see if we get 0 or not.

Obviously, we want a more systematic method for solving such equations than guessing all the types of functions we know one-by-one. We will get to those methods in time. First, we need some more terminology.

IVP: A first order **initial value problem** (abbreviated **IVP**) is a problem of the form

$$x' = f(t, x), \quad x(a) = c,$$

where $f(t, x)$ is a given function of two variables, and a, c are given constants. The equation $x(a) = c$ is the **initial condition**.

Under mild conditions of f , an IVP has a solution $x = x(t)$ which is unique. This means that if f and a are fixed but c is a parameter then the solution $x = x(t)$ will depend on c . This is stated more precisely in the following result.

Theorem 1.1.1. (*Existence and uniqueness*) Fix a point (t_0, x_0) in the plane. Let $f(t, x)$ be a function of t and x for which both $f(t, x)$ and $f_x(t, x) = \frac{\partial f(t, x)}{\partial x}$ are continuous on some rectangle

$$a < t < b, \quad c < x < d,$$

in the plane. Here a, b, c, d are any numbers for which $a < t_0 < b$ and $c < x_0 < d$. Then there is an $h > 0$ and a unique solution $x = x(t)$ for which

$$x' = f(t, x), \quad \text{for all } t \in (t_0 - h, t_0 + h),$$

and $x(t_0) = x_0$.

This is proven in §2.8 of Boyce and DiPrima [BD-intro], but we shall not prove this here. In most cases we shall run across, it is easier to construct the solution than to prove this general theorem.

Example 1.1.5. Let us try to solve

$$x' + x = 1, \quad x(0) = 1.$$

The solutions to the DE $x' + x = 1$ which we “guessed at” in the previous example, $x(t) = 1$, satisfies this IVP.

Here a way of finding this solution with the aid of the computer algebra system SAGE :

SAGE

```
sage: t = var('t')
sage: x = function('x', t)
sage: de = lambda y: diff(y,t) + y - 1
sage: desolve_laplace(de(x(t)), ["t", "x"], [0, 1])
'1'
```


(The command `desolve_laplace` is a DE solver in SAGE which uses a special method involving Laplace transforms which we will learn later.) Just as an illustration, let's try another example. Let us try to solve

$$x' + x = 1, \quad x(0) = 2.$$

The SAGE commands are similar:

SAGE

```
sage: t = var('t')
sage: x = function('x', t)
sage: de = lambda y: diff(y,t) + y - 1
sage: desolve_laplace(de(x(t)),["t","x"],[0,2])
'%e^{-t}+1'
age: solnx = lambda s: RR(eval(soln.replace("^","**").
                           replace("%","").replace("t",str(s))))
sage: solnx(3)
1.04978706836786
sage: P = plot(solnx,0,5)
sage: show(P)
```

The plot is given below.

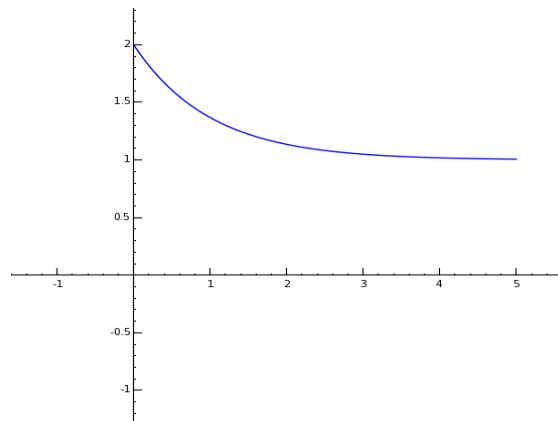


Figure 1.1: Solution to IVP $x' + x = 1$, $x(0) = 2$.

Exercise: Verify the, for any constant c , the function $x(t) = 1 + ce^{-t}$ solves $x' + x = 1$. Find the c for which this function solves the IVP $x' + x = 1$, $x(0) = 3$. Solve this (a) by hand, (b) using **SAGE**.

1.2 Initial value problems

A **1-st order initial value problem**, or IVP, is simply a 1-st order ODE and an initial condition. For example,

$$x'(t) + p(t)x(t) = q(t), \quad x(0) = x_0,$$

where $p(t)$, $q(t)$ and x_0 are given. The analog of this for 2nd order linear DEs is this:

$$a(t)x''(t) + b(t)x'(t) + c(t)x(t) = f(t), \quad x(0) = x_0, \quad x'(0) = v_0,$$

where $a(t)$, $b(t)$, $c(t)$, x_0 , and v_0 are given. This 2-nd order linear DE and initial conditions is an example of a **2-nd order IVP**. In general, in an IVP, the number of initial conditions must match the order of the DE.

Example 1.2.1. Consider the 2-nd order DE

$$x'' + x = 0.$$

*(We shall run across this DE many times later. As we will see, it represents the displacement of an undamped spring with a unit mass attached. The term **harmonic oscillator** is attached to this situation [O-ivp].) Suppose we know that the general solution to this DE is*

$$x(t) = c_1 \cos(t) + c_2 \sin(t),$$

*for any constants c_1, c_2 . This means every solution to the DE must be of this form. (If you don't believe this, you can at least check it it is a solution by computing $x''(t) + x(t)$ and verifying that the terms cancel, as in the following **SAGE** example. Later, we see how to derive this solution.) Note that there are two degrees of freedom (the constants c_1 and c_2), matching the order of the DE.*

SAGE

```
sage: t = var('t')
```

```

sage: c1 = var('c1')
sage: c2 = var('c2')
sage: de = lambda x: diff(x,t,t) + x
sage: de(c1*cos(t) + c2*sin(t))
0
sage: x = function('x', t)
sage: soln = desolve_laplace(de(x(t)),["t","x"],[0,0,1])
sage: soln
'sin(t)'
sage: solnx = lambda s: RR(eval(soln.replace("t","s")))
sage: P = plot(solnx,0,2*pi)
sage: show(P)

```

This is displayed below.

Now, to solve the IVP

$$x'' + x = 0, \quad x(0) = 0, \quad x'(0) = 1.$$

the problem is to solve for c_1 and c_2 for which the $x(t)$ satisfies the initial conditions. The two degrees of freedom in the general solution matching the number of initial conditions in the IVP. Plugging $t = 0$ into $x(t)$ and $x'(t)$, we obtain

$$0 = x(0) = c_1 \cos(0) + c_2 \sin(0) = c_1, \quad 1 = x'(0) = -c_1 \sin(0) + c_2 \cos(0) = c_2.$$

Therefore, $c_1 = 0$, $c_2 = 1$ and $x(t) = \sin(t)$ is the unique solution to the IVP.

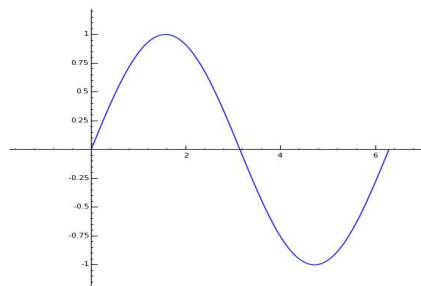


Figure 1.2: Solution to IVP $x'' + x = 0$, $x(0) = 0$, $x'(0) = 1$.

Here you see the solution oscillates, as t gets larger.

Another example,

Example 1.2.2. Consider the 2-nd order DE

$$x'' + 4x' + 4x = 0.$$

(We shall run across this DE many times later as well. As we will see, it represents the displacement of a critically damped spring with a unit mass attached.) Suppose we know that the general solution to this DE is

$$x(t) = c_1 \exp(-2t) + c_2 t \exp(-2t) = c_1 e^{-2t} + c_2 t e^{-2t},$$

for any constants c_1, c_2 . This means every solution to the DE must be of this form. (Again, you can at least check it is a solution by computing $x''(t)$, $4x'(t)$, $4x(t)$, adding them up and verifying that the terms cancel, as in the following SAGE example.)

SAGE

```
sage: t = var('t')
sage: c1 = var('c1')
sage: c2 = var('c2')
sage: de = lambda x: diff(x,t,t) + 4*diff(x,t) + 4*x
sage: de(c1*exp(-2*t) + c2*t*exp(-2*t))
4*(c2*t*e^(-2*t) + c1*e^(-2*t)) + 4*(-2*c2*t*e^(-2*t)
+ c2*e^(-2*t) - 2*c1*e^(-2*t)) + 4*c2*t*e^(-2*t)
- 4*c2*e^(-2*t) + 4*c1*e^(-2*t)
sage: de(c1*exp(-2*t) + c2*t*exp(-2*t)).expand()
0
sage: desolve_laplace(de(x(t)),["t","x"],[0,0,1])
't*%e^-(2*t)'
sage: P = plot(t*exp(-2*t),0,pi)
sage: show(P)
```

The plot is displayed below.

Now, to solve the IVP

$$x'' + 4x' + 4x = 0, \quad x(0) = 0, \quad x'(0) = 1.$$

we solve for c_1 and c_2 using the initial conditions. Plugging $t = 0$ into $x(t)$ and $x'(t)$, we obtain

$$0 = x(0) = c_1 \exp(0) + c_2 \cdot 0 \cdot \exp(0) = c_1,$$

$$1 = x'(0) = c_1 \exp(0) + c_2 \exp(0) - 2c_2 \cdot 0 \cdot \exp(0) = c_1 + c_2.$$

Therefore, $c_1 = 0$, $c_1 + c_2 = 1$ and so $x(t) = t \exp(-2t)$ is the unique solution to the IVP. Here you see the solution tends to 0, as t gets larger.

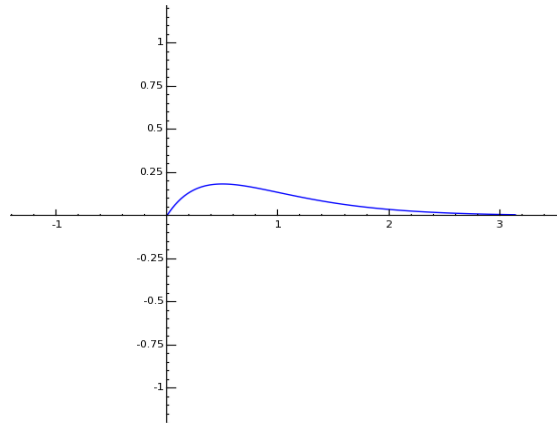


Figure 1.3: Solution to IVP $x'' + 4x' + 4x = 0$, $x(0) = 0$, $x'(0) = 1$.

Suppose, for the sake of argument, that I **lied** to you and told you the general solution to this DE is

$$x(t) = c_1 \exp(-2t) + c_2 \exp(-2t) = c_1(e^{-2t} + c_2 e^{-2t}),$$

for any constants c_1 , c_2 . (In other words, the “extra t factor” is missing.) Now, if you try to solve for the constant c_1 and c_2 using the initial conditions $x(0) = 0$, $x'(0) = 1$ you will get the equations

$$\begin{aligned} c_1 + c_2 &= 0 \\ -2c_1 - 2c_2 &= 1. \end{aligned}$$

These equations are impossible to solve! You see from this that you must have a correct general solution to insure that you can solve your IVP.

One more quick example.

Example 1.2.3. Consider the 2-nd order DE

$$x'' - x = 0.$$

Suppose we know that the general solution to this DE is

$$x(t) = c_1 \exp(t) + c_2 \exp(-t) = c_1 e^t + c_2 e^{-t},$$

for any constants c_1, c_2 . (Again, you can check it is a solution.)

The solution to the IVP

$$x'' - x = 0, \quad x(0) = 0, \quad x'(0) = 1,$$

is $x(t) = \frac{e^t + e^{-t}}{2}$. (You can solve for c_1 and c_2 yourself, as in the examples above.) This particular function is also called a **hyperbolic cosine function**, denoted $\cosh(t)$.

The hyperbolic trig functions have many properties analogous to the usual trig functions and arise in many areas of applications [H-ivp]. For example, $\cosh(t)$ represents a catenary or hanging cable [C-ivp].

SAGE

```
sage: t = var('t')
sage: c1 = var('c1')
sage: c2 = var('c2')
sage: de = lambda x: diff(x,t,t) - x
sage: de(c1*exp(-t) + c2*exp(-t))
0
sage: desolve_laplace(de(x(t)),["t","x"],[0,0,1])
'%e^t/2-%e^-t/2'
sage: P = plot(e^t/2-e^(-t)/2,0,3)
sage: show(P)
```

Here you see the solution tends to infinity, as t gets larger.

Exercise: The general solution to the falling body problem

$$mv' + kv = mg,$$

is $v(t) = \frac{mg}{k} + ce^{-kt/m}$. If $v(0) = v_0$, solve for c in terms of v_0 . Take $m = k = v_0 = 1$, $g = 9.8$ and use **SAGE** to plot $v(t)$ for $0 < t < 1$.

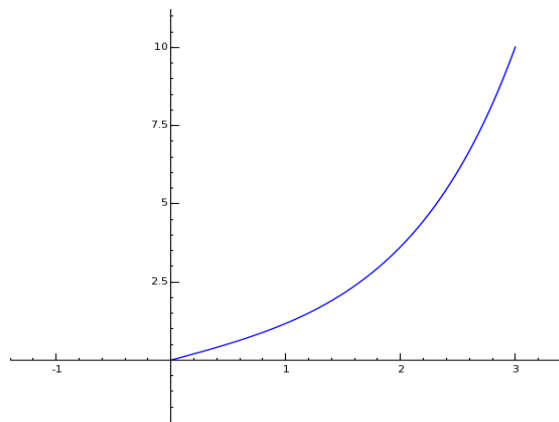


Figure 1.4: Solution to IVP $x'' - x = 0$, $x(0) = 0$, $x'(0) = 1$.

1.3 First order ODEs - separable and linear cases

Separable DEs:

We know how to solve any ODE of the form

$$y' = f(t),$$

at least in principle - just integrate both sides³. For a more general type of ODE, such as

$$y' = f(t, y),$$

this fails. For instance, if $y' = t + y$ then integrating both sides gives $y(t) = \int \frac{dy}{dt} dt = \int y' dt = \int t + y dt = \int t dt + \int y(t) dt =$

³Recall y' really denotes $\frac{dy}{dt}$, so by the fundamental theorem of calculus, $y = \int \frac{dy}{dt} dt = \int y' dt = \int f(t) dt = F(t) + c$, where F is the “anti-derivative” of f and c is a constant of integration.

$\frac{t^2}{2} + \int y(t) dt$. So, we have only succeeded in writing $y(t)$ in terms of its integral. Not helpful.

However, there is a class of ODEs where this idea works, with some slight modification. If the ODE has the form

$$y' = \frac{g(t)}{h(y)}, \quad (1.1)$$

then it is called **separable**⁴.

To solve a separable ODE:

- (1) write the ODE (1.1) as $\frac{dy}{dt} = \frac{g(t)}{h(y)}$,
- (2) “separate” the t ’s and the y ’s:

$$h(y) dy = g(t) dt,$$

- (3) integrate both sides:

$$\int h(y) dy = \int g(t) dt + C$$

I’ve added a “ $+C$ ” to emphasize that a constant of integration must be included in your answer (but only on one side of the equation).

The answer obtained in this manner is called an “implicit solution” of (1.1) since it expresses y *implicitly* as a function of t .

Example 1.3.1. *Are the following ODEs separable? If so, solve them.*

⁴It particular, any separable DE *must* be first order.

- (a) $(t^2 + y^2)y' = -2ty$,
- (b) $y' = -x/y$, $y(0) = -1$,
- (c) $T' = k \cdot (T - T_{room})$, where $k < 0$ and T_{room} are constants,
- (d) $ax' + bx = c$, where $a \neq 0$, $b \neq 0$, and c are constants
- (e) $ax' + bx = c$, where $a \neq 0$, b , are constants and $c = c(t)$ is not a constant.
- (f) $y' = (y - 1)(y + 1)$, $y(0) = 2$.
- (g) $y' = y^2 + 1$, $y(0) = 1$.

Solutions:

- (a) not separable,
- (b) $y \, dy = -x \, dx$, so $y^2/2 = -x^2/2 + c$, so $x^2 + y^2 = 2c$. This is the general solution (note it does not give y explicitly as a function of x , you will have to solve for y algebraically to get that). The initial conditions say when $x = 0$, $y = 1$, so $2c = 0^2 + 1^2 = 1$, which gives $c = 1/2$. Therefore, $x^2 + y^2 = 1$, which is a circle. That is not a function so cannot be the solution we want. The solution is either $y = \sqrt{1 - x^2}$ or $y = -\sqrt{1 - x^2}$, but which one? Since $y(0) = -1$ (note the minus sign) it must be $y = -\sqrt{1 - x^2}$.
- (c) $\frac{dT}{T - T_{room}} = k \, dt$, so $\ln |T - T_{room}| = kt + c$ (some constant c), so $T - T_{room} = Ce^{kt}$ (some constant C), so $T = T(t) = T_{room} + Ce^{kt}$.

- (d) $\frac{dx}{dt} = (c - bx)/a = -\frac{b}{a}(x - \frac{c}{b})$, so $\frac{dx}{x - \frac{c}{b}} = -\frac{b}{a} dt$, so $\ln|x - \frac{c}{b}| = -\frac{b}{a}t + C$, where C is a constant of integration. This is the implicit general solution of the DE. The explicit general solution is $x = \frac{c}{b} + Be^{-\frac{b}{a}t}$, where B is a constant.

The explicit solution is easy find using SAGE :

SAGE

```
sage: a = var('a')
sage: b = var('b')
sage: c = var('c')
sage: t = var('t')
sage: x = function('x', t)
sage: de = lambda y: a*diff(y,t) + b*y - c
sage: desolve_laplace(de(x(t)),["t","x"])
'c/b-(a*c-x(0)*a*b)*%e^-(b*t/a)/(a*b)'
```

- (e) If $c = c(t)$ is not constant then $ax' + bx = c$ is not separable.

- (f) $\frac{dy}{(y-1)(y+1)} = dt$ so $\frac{1}{2}(\ln(y-1) - \ln(y+1)) = t + C$, where C is a constant of integration. This is the “general (implicit) solution” of the DE.

Note: the constant functions $y(t) = 1$ and $y(t) = -1$ are also solutions to this DE. These solutions cannot be obtained (in an obvious way) from the general solution.

The integral is easy to do using SAGE :

SAGE

```
sage: y = var('y')
sage: integral(1/((y-1)*(y+1)),y)
log(y - 1)/2 - (log(y + 1)/2)
```

Now, let's try to get **SAGE** to solve for y in terms of t in $\frac{1}{2}(\ln(y-1) - \ln(y+1)) = t + C$:

SAGE

```
sage: C = var('C')
sage: solve([log(y - 1)/2 - (log(y + 1)/2) == t+C],y)
[log(y + 1) == -2*C + log(y - 1) - 2*t]
```

This is not working. Let's try inputting the problem in a different form:

SAGE

```
sage: C = var('C')
sage: solve([log((y - 1)/(y + 1)) == 2*t+2*C],y)
[y == (-e^(2*C + 2*t) - 1)/(e^(2*C + 2*t) - 1)]
```

This is what we want. Now let's assume the initial condition $y(0) = 2$ and solve for C and plot the function.

SAGE

```
sage: solny=lambda t:(-e^(2*C+2*t)-1)/(e^(2*C+2*t)-1)
sage: solve([solny(0) == 2],C)
[C == log(-1/sqrt(3)), C == -log(3)/2]
sage: C = -log(3)/2
sage: solny(t)
(-e^(2*t)/3 - 1)/(e^(2*t)/3 - 1)
sage: P = plot(solny(t), 0, 1/2)
sage: show(P)
```

This plot is shown below. The solution has a singularity at $t = \ln(3)/2 = 0.5493\dots$

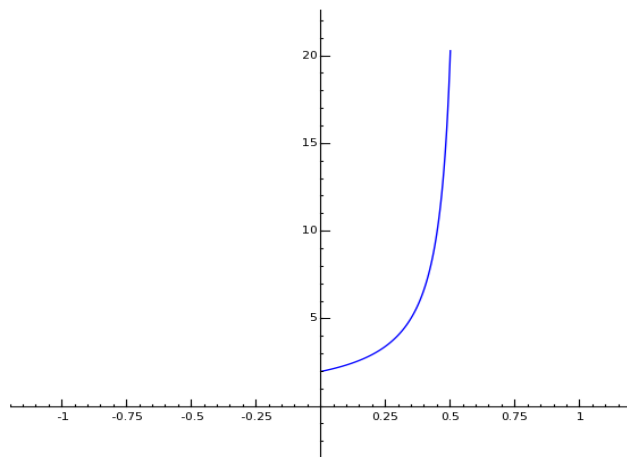


Figure 1.5: Plot of $y' = (y - 1)(y + 1)$, $y(0) = 2$, for $0 < t < 1/2..$

(g) $\frac{dy}{y^2+1} = dt$ so $\arctan(y) = t + C$, where C is a constant of integration. The initial condition $y(0) = 1$ says $\arctan(1) = C$, so $C = \frac{\pi}{4}$. Therefore $y = \tan(t + \frac{\pi}{4})$ is the solution.

A special subclass of separable ODEs is the class of **autonomous** ODEs, which have the form

$$y' = f(y),$$

where f is a given function (i.e., the slope y only depends on the value of the dependent variable y). The cases (c), (d), (f), and (g) above are examples.

Linear 1st order DEs:

The bottom line is that we want to solve any problem of the form

$$x' + p(t)x = q(t), \quad (1.2)$$

where $p(t)$ and $q(t)$ are given functions (which, let's assume, aren't too horrible). Every first order linear ODE can be written in this form. Examples of DEs which have this form: Falling Body problems, Newton's Law of Cooling problems, Mixing problems, certain simple Circuit problems, and so on.

There are two approaches

- “the formula”,
- the method of integrating factors.

Both lead to the exact same solution.

“The Formula”: The general solution to (1.2) is

$$x = \frac{\int e^{\int p(t) dt} q(t) dt + C}{e^{\int p(t) dt}}, \quad (1.3)$$

where C is a constant. The factor $e^{\int p(t) dt}$ is called the **integrating factor** and is often denoted by μ . This formula was apparently first discovered by Johann Bernoulli [F-1st].

Example 1.3.2. *Solve*

$$xy' + y = e^x.$$

We rewrite this as $y' + \frac{1}{x}y = \frac{e^x}{x}$. Now compute $\mu = e^{\int \frac{1}{x} dx} = e^{\ln(x)} = x$, so the formula gives

$$y = \frac{\int x \frac{e^x}{x} dx + C}{x} = \frac{\int e^x dx + C}{x} = \frac{e^x + C}{x}.$$

Here is one way to do this using SAGE :

```

sage: t = var('t')
sage: x = function('x', t)
sage: de = lambda y: diff(y,t) + (1/t)*y - exp(t)/t
sage: desolve(de(x(t)), [x,t])
'(%e^t+%c)/t'

```

“Integrating factor method”: Let $\mu = e^{\int p(t) dt}$. Multiply both sides of (1.2) by μ :

$$\mu x' + p(t)\mu x = \mu q(t).$$

The product rule implies that

$$(\mu x)' = \mu x' + p(t)\mu x = \mu q(t).$$

(In response to a question you are probably thinking now: No, this is not obvious. This is Bernoulli’s very clever idea.) Now just integrate both sides. By the fundamental theorem of calculus,

$$\mu x = \int (\mu x)' dt = \int \mu q(t) dt.$$

Dividing both side by μ gives (1.3).

Exercise: (a) Use SAGE's `desolve` command to solve

$$tx' + 2x = e^t/t.$$

(b) Use SAGE to plot the solution to $y' = y^2 - 1$, $y(0) = -2$.

1.4 Isoclines and direction fields

Recall from vector calculus the notion of a two-dimensional vector field: $\vec{F}(x, y) = (g(x, y), h(x, y))$. To plot \vec{F} , you simply draw the vector $\vec{F}(x, y)$ at each point (x, y) .

The idea of the **direction field** (or **slope field**) associated to the first order ODE

$$y' = f(x, y), \quad y(a) = c, \quad (1.4)$$

is similar. At each point (x, y) you plot a vector having slope $f(x, y)$. For example, the vector field plot of $\vec{F}(x, y) = (1, f(x, y))$ or $\vec{F}(x, y) = (1, f(x, y))/\sqrt{1 + f(x, y)^2}$ (which is a unit vector).

A related notion are the isoclines of the ODE. An **isocline** of (1.4) is a level curve of the function $z = f(x, y)$:

$$\{(x, y) \mid f(x, y) = m\},$$

where the given constant m is called the **slope** of the isocline. In terms of the ODE, this curve represents the collection of points at which the solution has slope m . In terms of the direction field of the ODE, it represents the collection of points where the vectors have slope m .

How to draw the direction field of (1.4) by hand:

- Draw several isoclines, making sure to include one which contains the point (a, c) . (You may want to draw these in pencil.)
- On each isocline, draw “hatch marks” or “arrows” along the line each having slope m .

This is a crude direction field plot. The plot of arrows form your direction field. The isoclines, having served their usefulness, can safely be ignored or erased.

Example 1.4.1. *The direction field, with three isoclines, for*

$$y' = 5x + y - 5, \quad y(0) = 1,$$

is given by the following graph:

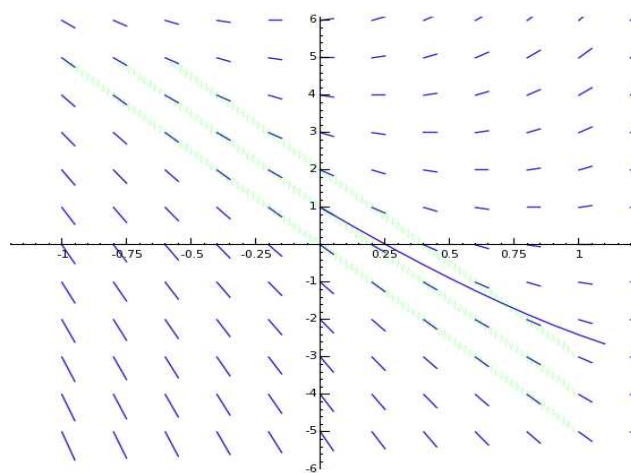


Figure 1.6: Plot of $y' = 5x + y - 5$, $y(0) = 1$, for $-1 < x < 1$.

The isoclines are the curves (coincidentally, lines) of the form $5x + y - 5 = m$. (They are green bands in the above plot.) These are lines of slope -5 , not to be confused with the fact that it represents an isocline of slope m .

The above example can be solved explicitly. (Indeed, $y = -5x + e^x$ solves $y' = 5x + y - 5$, $y(0) = 1$.) In the next example, such an explicit solution is (as far as I know), not possible. Therefore, a numerical approximation plays a more important role.

Example 1.4.2. *The direction field, with three isoclines, for*

$$y' = x^2 + y^2, \quad y(0) = 3/2,$$

is given by the following graph:

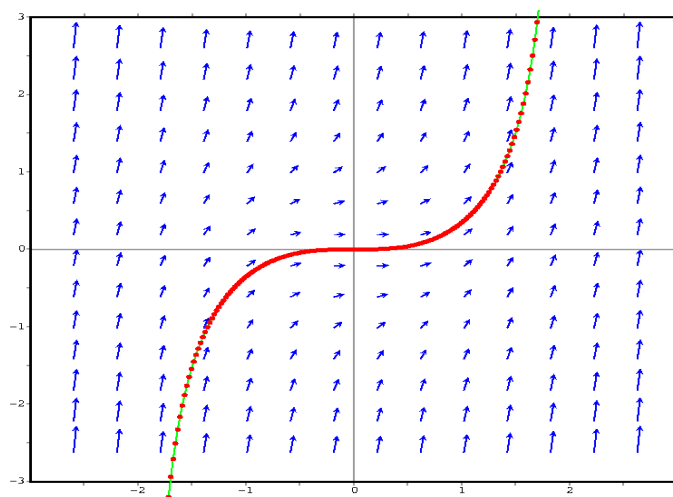


Figure 1.7: Direction field and solution plot of $y' = x^2 + y^2$, $y(0) = 3/2$, for $-3 < x < 3$.

The isoclines are the concentric circles $x^2 + y^2 = m$. (They are green in the above plot.)

The plot above was obtained using SAGE's interface with Maxima, and the plotting package Openmath (SAGE includes both Maxima and Openmath). :

SAGE

```
sage: maxima.eval('load("plotdf")')
sage: maxima.eval('plotdf(x^2+y^2,[trajectory_at,0,0],
                           [x,-3,3],[y,-3,3])')
```

This gave the above plot. (Note: the `plotdf` command goes on one line; for typographical reasons, it was split in two.)

There is also a way to draw these direction fields using SAGE .

SAGE

```
sage: pts = [(-2+i/5,-2+j/5) for i in range(20)
              for j in range(20)] # square [-2,2]x[-2,2]
sage: f = lambda p:p[0]^2+p[1]^2
sage: arrows = [arrow(p, (p[0]+0.02,p[1]+(0.02)*f(p)),
                      width=1/100, rgbcolor=(0,0,1)) for p in pts]
sage: show(sum(arrows))
```

This gives the plot below.

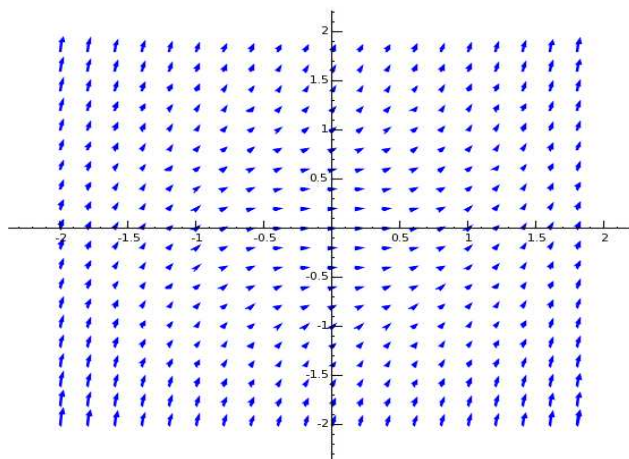


Figure 1.8: Direction field for $y' = x^2 + y^2$, $y(0) = 3/2$, for $-2 < x < 2$.

Exercise: Using SAGE , plot the direction field for $y' = x^2 - y^2$.

1.5 Numerical solutions - Euler's method and improved Euler's method

Read Euler: he is our master in everything.

- *Pierre Simon de Laplace*

Leonhard Euler was a Swiss mathematician who made significant contributions to a wide range of mathematics and physics including calculus and celestial mechanics (see [Eu1-num] and [Eu2-num] for further details).

The goal is to find an approximate solution to the problem

$$y' = f(x, y), \quad y(a) = c, \quad (1.5)$$

where $f(x, y)$ is some given function. We shall try to approximate the value of the solution at $x = b$, where $b > a$ is given. Sometimes such a method is called “numerically integrating (1.5)”.

Note: the first order DE must be in the form (1.5) or the method described below does not work. A version of Euler's method for systems of 1-st order DEs and higher order DEs will also be described below.

Euler's method

Geometric idea: The basic idea can be easily expressed in geometric terms. We know the solution, whatever it is, must go through the point (a, c) and we know, at that point, its slope is

$m = f(a, c)$. Using the point-slope form of a line, we conclude that the tangent line to the solution curve at (a, c) is (in (x, y) -coordinates, not to be confused with the dependent variable y and independent variable x of the DE)

$$y = c + (x - a)f(a, c).$$

In particular, if $h > 0$ is a given small number (called the **increment**) then taking $x = a + h$ the tangent-line approximation from calculus I gives us:

$$y(a + h) \cong c + h \cdot f(a, c).$$

Now we know the solution passes through a point which is “nearly” equal to $(a + h, c + h \cdot f(a, c))$. We now repeat this tangent-line approximation with (a, c) replaced by $(a + h, c + h \cdot f(a, c))$. Keep repeating this number-crunching at $x = a$, $x = a + h$, $x = a + 2h$, ..., until you get to $x = b$.

Algebraic idea: The basic idea can also be explained “algebraically”. Recall from the definition of the derivative in calculus 1 that

$$y'(x) \cong \frac{y(x + h) - y(x)}{h},$$

$h > 0$ is a given and small. This and the DE together give $f(x, y(x)) \cong \frac{y(x+h)-y(x)}{h}$. Now solve for $y(x + h)$:

$$y(x + h) \cong y(x) + h \cdot f(x, y(x)).$$

If we call $h \cdot f(x, y(x))$ the “correction term” (for lack of anything better), call $y(x)$ the “old value of y ”, and call $y(x + h)$ the “new value of y ”, then this approximation can be re-expressed

$$y_{new} = y_{old} + h \cdot f(x, y_{old}).$$

Tabular idea: Let $n > 0$ be an integer, which we call the **step size**. This is related to the increment by

$$h = \frac{b - a}{n}.$$

This can be expressed simplest using a table.

x	y	$hf(x, y)$
a	c	$hf(a, c)$
$a + h$	$c + hf(a, c)$	\vdots
$a + 2h$	\vdots	
\vdots		
b	???	xxx

The goal is to fill out all the blanks of the table but the xxx entry and find the ??? entry, which is the **Euler's method approximation for $y(b)$** .

Example 1.5.1. Use Euler's method with $h = 1/2$ to approximate $y(1)$, where

$$y' - y = 5x - 5, \quad y(0) = 1.$$

Putting the DE into the form (1.5), we see that here $f(x, y) = 5x + y - 5$, $a = 0$, $c = 1$.

x	y	$hf(x, y) = \frac{5x+y-5}{2}$
0	1	-2
1/2	$1 + (-2) = -1$	-7/4
1	$-1 + (-7/4) = -11/4$	

so $y(1) \cong -\frac{11}{4} = -2.75$. This is the final answer.

Aside: For your information, $y = e^x - 5x$ solves the DE and $y(1) = e - 5 = -2.28\dots$

Here is one way to do this using SAGE :

SAGE

```
sage: x,y=PolynomialRing(QQ,2,"xy").gens()
sage: eulers_method(5*x+y-5,1,1,1/3,2)
      x          y          h*f(x,y)
      1          1          1/3
      4/3        4/3          1
      5/3        7/3        17/9
      2          38/9       83/27
sage: eulers_method(5*x+y-5,0,1,1/2,1,method="none")
[[0, 1], [1/2, -1], [1, -11/4], [3/2, -33/8]]
sage: pts = eulers_method(5*x+y-5,0,1,1/2,1,method="none")
sage: P = list_plot(pts)
sage: show(P)
sage: P = line(pts)
sage: show(P)
sage: P1 = list_plot(pts)
sage: P2 = line(pts)
sage: show(P1+P2)
```

The plot is given below.

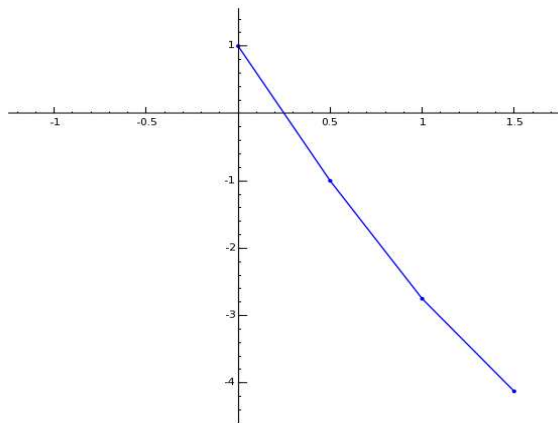


Figure 1.9: Euler's method with $h = 1/2$ for $x' + x = 1$, $x(0) = 2$.

Improved Euler's method

Geometric idea: The basic idea can be easily expressed in geometric terms. As in Euler's method, we know the solution must go through the point (a, c) and we know its slope there is $m = f(a, c)$. If we went out one step using the tangent line approximation to the solution curve, the approximate slope to the tangent line at $x = a + h, y = c + h \cdot f(a, c)$ would be $m' = f(a + h, c + h \cdot f(a, c))$. The idea is that instead of using $m = f(a, c)$ as the slope of the line to get our first approximation, use $\frac{m+m'}{2}$. The “improved” tangent-line approximation at (a, c) is:

$$y(a+h) \cong c+h \cdot \frac{m+m'}{2} = c+h \cdot \frac{f(a, c) + f(a+h, c+h \cdot f(a, c))}{2}.$$

(This turns out to be a better approximation than the tangent-line approximation $y(a+h) \cong c + h \cdot f(a, c)$ used in Euler's

method.) Now we know the solution passes through a point which is “nearly” equal to $(a + h, c + h \cdot \frac{m+m'}{2})$. We now repeat this tangent-line approximation with (a, c) replaced by $(a+h, c + h \cdot f(a, c))$. Keep repeating this number-crunching at $x = a$, $x = a + h$, $x = a + 2h$, ..., until you get to $x = b$.

Tabular idea: The integer step size $n > 0$ is related to the increment by

$$h = \frac{b - a}{n},$$

as before.

The improved Euler method can be expressed simplest using a table.

x	y	$h \frac{m+m'}{2} = h \frac{f(x,y)+f(x+h,y+h \cdot f(x,y))}{2}$
a	c	$h \frac{f(a,c)+f(a+h,c+h \cdot f(a,c))}{2}$
$a + h$	$c + h \frac{f(a,c)+f(a+h,c+h \cdot f(a,c))}{2}$	\vdots
$a + 2h$	\vdots	
\vdots		
b	???	xxx

The goal is to fill out all the blanks of the table but the xxx entry and find the ??? entry, which is the **improved Euler’s method approximation for $y(b)$** .

Example 1.5.2. Use the improved Euler’s method with $h = 1/2$ to approximate $y(1)$, where

$$y' - y = 5x - 5, \quad y(0) = 1.$$

Putting the DE into the form (1.5), we see that here $f(x, y) = 5x + y - 5$, $a = 0$, $c = 1$. We first compute the “correction term”:

$$\begin{aligned} h \frac{f(x,y)+f(x+h,y+h \cdot f(x,y))}{2} &= \frac{5x+y-5+5(x+h)+(y+h \cdot f(x,y))-5}{2} \\ &= \frac{5x+y-5+5(x+h)+(y+h \cdot (5x+y-5))-5}{2} \\ &= (1 + \frac{h}{2})5x + (1 + \frac{h}{2})y - \frac{5}{2} \\ &= 25x/4 + 5y/4 - 5. \end{aligned}$$

x	y	$h \frac{m+m'}{2} = \frac{25x+5y-10}{4}$
0	1	$-15/8$
1/2	$1 + (-15/8) = -7/8$	$-95/64$
1	$-7/8 + (-95/64) = -151/64$	

so $y(1) \cong -\frac{151}{64} = -2.35\dots$ This is the final answer.

Aside: For your information, this is closer to the exact value $y(1) = e - 5 = -2.28\dots$ than the “usual” Euler’s method approximation of -2.75 we obtained above.

Euler’s method for systems and higher order DEs

We only sketch the idea in some simple cases. Consider the DE

$$y'' + p(x)y' + q(x)y = f(x), \quad y(a) = e_1, \quad y'(a) = e_2,$$

and the system

$$\begin{aligned} y_1' &= f_1(x, y_1, y_2), & y_1(a) &= c_1, \\ y_2' &= f_2(x, y_1, y_2), & y_2(a) &= c_2. \end{aligned}$$

We can treat both cases after first rewriting the DE as a system: create new variables $y_1 = y$ and let $y_2 = y'$. It is easy to see that

$$\begin{aligned} y_1' &= y_2, & y_1(a) &= e_1, \\ y_2' &= f(x) - q(x)y_1 - p(x)y_2, & y_2(a) &= e_2. \end{aligned}$$

Tabular idea: Let $n > 0$ be an integer, which we call the **step size**. This is related to the increment by

$$h = \frac{b - a}{n}.$$

This can be expressed simplest using a table.

x	y_1	$hf_1(x, y_1, y_2)$	y_2	$hf_2(x, y_1, y_2)$
a	e_1	$hf_1(a, e_1, e_2)$	e_2	$hf_2(a, e_1, e_2)$
$a + h$	$e_1 + hf_1(a, e_1, e_2)$	\vdots	$e_1 + hf_1(a, e_1, e_2)$	\vdots
$a + 2h$	\vdots			
\vdots				
b	???	xxx	xxx	xxx

The goal is to fill out all the blanks of the table but the xxx entry and find the ??? entries, which is the **Euler's method approximation for $y(b)$** .

Example 1.5.3. Using 3 steps of Euler's method, estimate $x(1)$, where $x'' - 3x' + 2x = 1$, $x(0) = 0$, $x'(0) = 1$

First, we rewrite $x'' - 3x' + 2x = 1$, $x(0) = 0$, $x'(0) = 1$, as a system of 1st order DEs with ICs. Let $x_1 = x$, $x_2 = x'$, so

$$\begin{aligned} x_1' &= x_2, & x_1(0) &= 0, \\ x_2' &= 1 - 2x_1 + 3x_2, & x_2(0) &= 1. \end{aligned}$$

This is the DE rewritten as a system in standard form. (In general, the tabular method applies to any system but it must be in standard form.)

Taking $h = (1 - 0)/3 = 1/3$, we have

t	x_1	$x_2/3$	x_2	$(1 - 2x_1 + 3x_2)/3$
0	0	1/3	1	4/3
1/3	1/3	7/9	7/3	22/9
2/3	10/9	43/27	43/9	xxx
1	73/27	xxx	xxx	xxx

So $x(1) = x_1(1) \sim 73/27 = 2.7\dots$

Here is one way to do this using SAGE :

SAGE

```
sage: RR = RealField(sci_not=0, prec=4, rnd='RNDU')
sage: t, x, y = PolynomialRing(RR,3,"txy").gens()
sage: f = y; g = 1-2*x+3*y
sage: L = eulers_method_2x2(f,g,0,0,1,1/3,1,method="none")
sage: L
[[0, 0, 1], [1/3, 0.35, 2.5], [2/3, 1.3, 5.5],
 [1, 3.3, 12], [4/3, 8.0, 24]]
sage: eulers_method_2x2(f,g, 0, 0, 1, 1/3, 1)
t      x      h*f(t,x,y)      y      h*g(t,x,y)
0      0      0.35      1      1.4
1/3    0.35    0.88      2.5    2.8
2/3    1.3     2.0      5.5    6.5
1      3.3     4.5      12     11
sage: P1 = list_plot([[p[0],p[1]] for p in L])
sage: P2 = line([[p[0],p[1]] for p in L])
sage: show(P1+P2)
```

The plot of the approximation to $x(t)$ is given below.

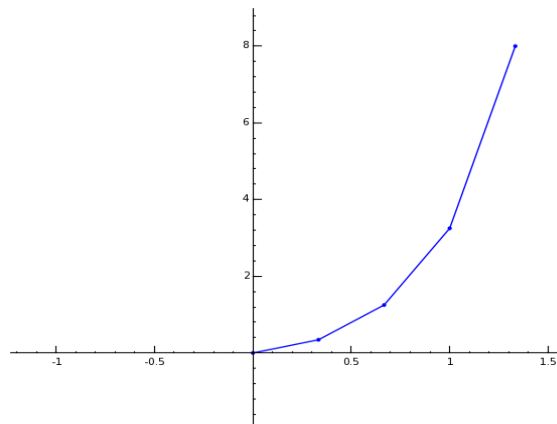


Figure 1.10: Euler's method with $h = 1/3$ for $x'' - 3x' + 2x = 1$, $x(0) = 0$, $x'(0) = 1$.

Exercise: Use **SAGE** and Euler's method with $h = 1/3$ for the following problems:

(a) Find the approximate values of $x(1)$ and $y(1)$ where

$$\begin{cases} x' = x + y + t, & x(0) = 0, \\ y' = x - y, & y(0) = 0, \end{cases}$$

(b) Find the approximate value of $x(1)$ where $x' = x^2 + t^2$, $x(0) = 1$.

1.6 Newtonian mechanics

We briefly recall how the physics of the falling body problem leads naturally to a differential equation (this was already mentioned in the introduction and forms a part of Newtonian mechanics [M-mech]). Consider a mass m falling due to gravity. We orient coordinates so that downward is positive. Let $x(t)$ denote the distance the mass has fallen at time t and $v(t)$ its velocity at time t . We assume only two forces act: the force due to gravity, F_{grav} , and the force due to air resistance, F_{res} . In other words, we assume that the total force is given by

$$F_{total} = F_{grav} + F_{res}.$$

We know that $F_{grav} = mg$, where $g > 0$ is the gravitational constant, from high school physics. We assume, as is common in physics, that air resistance is proportional to velocity: $F_{res} = -kv = -kx'(t)$, where $k \geq 0$ is a constant. Newton's second law [N-mech] tells us that $F_{total} = ma = mx''(t)$. Putting these all together gives $mx''(t) = mg - kx'(t)$, or

$$v'(t) + \frac{k}{m}v(t) = g. \quad (1.6)$$

This is the differential equation governing the motion of a falling body. Equation (1.6) can be solved by various methods: separation of variables or by integrating factors. If we assume $v(0) = v_0$ is given and if we assume $k > 0$ then the solution is

$$v(t) = \frac{mg}{k} + (v_0 - \frac{mg}{k})e^{-kt/m}. \quad (1.7)$$

In particular, we see that the limiting velocity is $v_{limit} = \frac{mg}{k}$.

Example 1.6.1. *Wile E. Coyote (see [W-mech] if you haven't seen him before) has mass 100 kgs (with chute). The chute is released 30 seconds after the jump from a height of 2000 m. The force due to air resistance is given by $\vec{F}_{res} = -k\vec{v}$, where*

$$k = \begin{cases} 15, & \text{chute closed,} \\ 100, & \text{chute open.} \end{cases}$$

Find

- (a) *the distance and velocity functions during the time when the chute is closed (i.e., $0 \leq t \leq 30$ seconds),*
- (b) *the distance and velocity functions during the time when the chute is open (i.e., $30 \leq t$ seconds),*
- (c) *the time of landing,*
- (d) *the velocity of landing. (Does Wile E. Coyote survive the impact?)*

soln: *Taking $m = 100$, $g = 9.8$, $k = 15$ and $v(0) = 0$ in (1.7), we find*

$$v_1(t) = \frac{196}{3} - \frac{196}{3} e^{-\frac{3}{20}t}.$$

This is the velocity with the time t starting the moment the parachutist jumps. After $t = 30$ seconds, this reaches the velocity $v_0 = \frac{196}{3} - \frac{196}{3} e^{-9/2} = 64.607\dots$. The distance fallen is

$$\begin{aligned} x_1(t) &= \int_0^t v_1(u) du \\ &= \frac{196}{3} t + \frac{3920}{9} e^{-\frac{3}{20}t} - \frac{3920}{9}. \end{aligned}$$

After 30 seconds, it has fallen $x_1(30) = \frac{13720}{9} + \frac{3920}{9} e^{-9/2} = 1529.283\dots$ meters.

Taking $m = 100$, $g = 9.8$, $k = 100$ and $v(0) = v_0$, we find

$$v_2(t) = \frac{49}{5} + e^{-t} \left(\frac{833}{15} - \frac{196}{3} e^{-9/2} \right).$$

This is the velocity with the time t starting the moment Wile E. Coyote opens his chute (i.e., 30 seconds after jumping). The distance fallen is

$$\begin{aligned} x_2(t) &= \int_0^t v_2(u) \, du + x_1(30) \\ &= \frac{49}{5} t - \frac{833}{15} e^{-t} + \frac{196}{3} e^{-t} e^{-9/2} + \frac{71099}{45} + \frac{3332}{9} e^{-9/2}. \end{aligned}$$

Now let us solve this using SAGE .

SAGE

```
sage: RR = RealField(sci_not=0, prec=50, rnd='RNDU')
sage: t = var('t')
sage: v = function('v', t)
sage: m = 100; g = 98/10; k = 15
sage: de = lambda v: m*diff(v,t) + k*v - m*g
sage: desolve_laplace(de(v(t)),["t","v"],[0,0])
'196/3-196*%e^-(3*t/20)/3'
sage: soln1 = lambda t: 196/3-196*exp(-3*t/20)/3
sage: P1 = plot(soln1(t),0,30,plot_points=1000)
sage: RR(soln1(30))
64.607545559502
```

This solves for the velocity before the coyote's chute is opened, $0 < t < 30$. The last number is the velocity Wile E. Coyote is traveling at the moment he opens his chute.

SAGE

```
sage: t = var('t')
sage: v = function('v', t)
sage: m = 100; g = 98/10; k = 100
sage: de = lambda v: m*diff(v,t) + k*v - m*g
sage: desolve_laplace(de(v(t)),["t","v"],[0,RR(soln1(30))])
'631931*%e^-t/11530+49/5'
sage: soln2 = lambda t: 49/5+(631931/11530)*exp(-(t-30))
          + soln1(30) - (631931/11530) - 49/5
sage: RR(soln2(30))
64.607545559502
sage: RR(soln1(30))
64.607545559502
sage: P2 = plot(soln2(t),30,50,plot_points=1000)
sage: show(P1+P2)
```

This solves for the velocity after the coyote's chute is opened, $t >$

30. The last command plots the velocity functions together as a single plot. (You would see a break in the graph if you omitted the SAGE's plot option ,plot_points=1000. That is because the number of samples taken of the function by default is not sufficient to capture the jump the function takes at $t = 30$.) The terms at the end of soln2 were added to insure $x_2(30) = x_1(30)$.

Next, we find the distance traveled at time t :

SAGE

```
sage: integral(soln1(t),t)
3920*e^(-(3*t/20))/9 + 196*t/3
sage: x1 = lambda t: 3920*e^(-(3*t/20))/9 + 196*t/3
sage: RR(x1(30))
1964.8385851589
```

This solves for the distance the coyote traveled before the chute was open, $0 < t < 30$. The last number says that he has gone about 1965 meters when he opens his chute.

SAGE

```
sage: integral(soln2(t),t)
49*t/5 - (631931*e^(30 - t))/11530
sage: x2 = lambda t: 49*t/5 - (631931*e^(30 - t))/11530
+ x1(30) + (631931/11530) - 49*30/5
sage: RR(x2(30.7))
1999.2895090436
sage: P4 = plot(x2(t),30,50)
sage: show(P3+P4)
```

(Again, you see a break in the graph because of the round-off error.) The terms at the end of x2 were added to insure $x_2(30) = x_1(30)$. You know he is close to the ground at $t = 30$, and going

quite fast (about 65 m/s!). It makes sense that he will hit the ground soon afterwards (with a large puff of smoke, if you've seen the cartoons), even though his chute will have slowed him down somewhat.

The graph of the velocity $0 < t < 50$ is in Figure 1.11. Notice how it drops at $t = 30$ when the chute is opened. The graph of the distance fallen $0 < t < 50$ is in Figure 1.12. Notice how it slows down at $t = 30$ when the chute is opened.

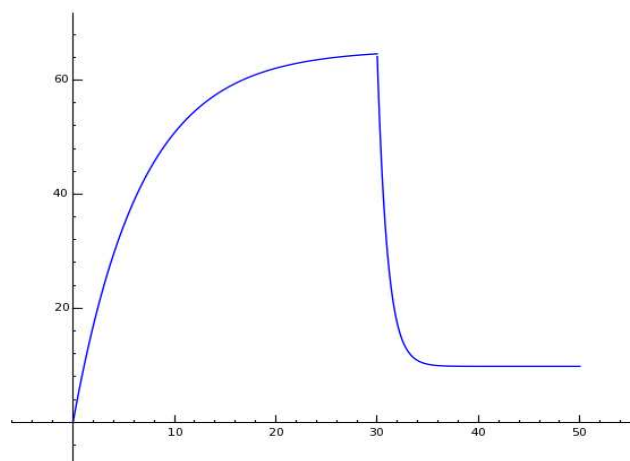


Figure 1.11: Velocity of falling parachutist.

The time of impact is $t_{\text{impact}} = 30.7\dots$. This was found numerically by a “trial-and-error” method of solving $x_2(t) = 2000$.

The velocity of impact is $v_2(t_{\text{impact}}) \approx 37$ m/s.

Exercise: Drop an object with mass 10 kgs from a height of 2000 m. Suppose the force due to air resistance is given by $\vec{F}_{\text{res}} = -10\vec{v}$. Find the velocity after 10 seconds using SAGE. Plot this velocity function for $0 < t < 10$.

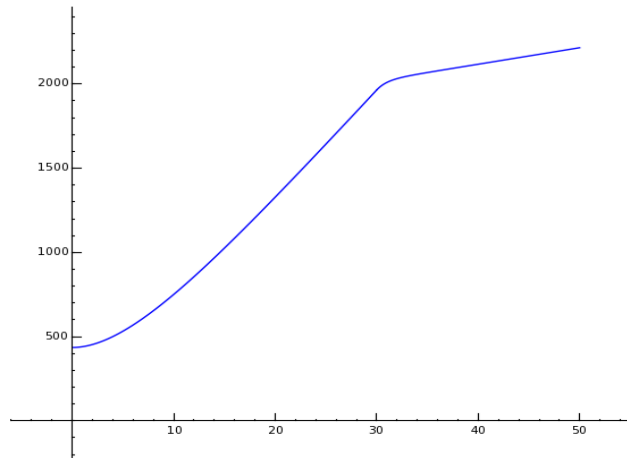


Figure 1.12: Distance fallen by a parachutist.

1.7 Application to mixing problems

Suppose that we have two chemical substances where one is soluble in the other, such as salt and water. Suppose that we have a tank containing a mixture of these substances, and the mixture of them is poured in and the resulting “well-mixed” solution pours out through a valve at the bottom. (The term “well-mixed” is used to indicate that the fluid being poured in is assumed to instantly dissolve into a homogeneous mixture the moment it goes into the tank.) The crude picture looks like this:

Assume for concreteness that the chemical substances are salt and water. Let

- $A(t)$ denote the amount of salt at time t ,
- FlowRateIn = the rate at which the solution pours into the tank,

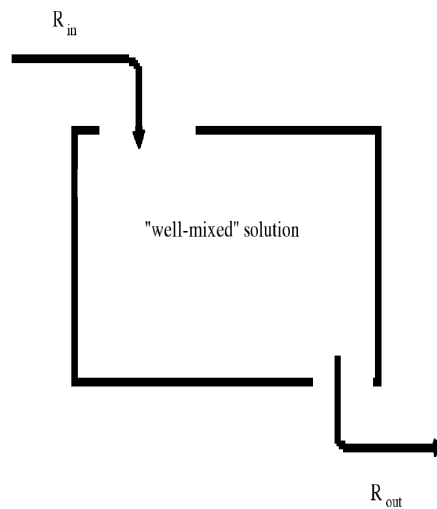


Figure 1.13: Solution pours into a tank, mixes with another type of solution, and then pours out.

- FlowRateOut = the rate at which the mixture pours out of the tank,
- C_{in} = “concentration in” = the concentration of salt in the solution being poured into the tank,
- C_{out} = “concentration out” = the concentration of salt in the solution being poured out of the tank,
- R_{in} = rate at which the salt is being poured into the tank
 $= (\text{FlowRateIn})(C_{in})$,
- R_{out} = rate at which the salt is being poured out of the tank
 $= (\text{FlowRateOut})(C_{out})$.

Remark 1.7.1. *Some things to make note of:*

- If $\text{FlowRateIn} = \text{FlowRateOut}$ then the “water level” of the tank stays the same.
- We can determine C_{out} as a function of other quantities:

$$C_{out} = \frac{A(t)}{T(t)},$$

where $T(t)$ denotes the volume of solution in the tank at time t .

- The rate of change of the amount of salt in the tank, $A'(t)$, more properly could be called the “net rate of change”. If you think of it this way then you see $A'(t) = R_{in} - R_{out}$.

Now the differential equation for the amount of salt arises from the above equations:

$$A'(t) = (\text{FlowRateIn})C_{in} - (\text{FlowRateOut})\frac{A(t)}{T(t)}.$$

Example 1.7.1. Consider a tank with 200 liters of salt-water solution, 30 grams of which is salt. Pouring into the tank is a brine solution at a rate of 4 liters/minute and with a concentration of 1 grams per liter. The “well-mixed” solution pours out at a rate of 5 liters/minute. Find the amount at time t .

We know

$$A'(t) = (\text{FlowRateIn})C_{in} - (\text{FlowRateOut})\frac{A(t)}{T(t)} = 4 - 5\frac{A(t)}{200 - t}, \quad A(0) = 30.$$

Writing this in the standard form $A' + pA = q$, we have

$$A(t) = \frac{\int \mu(t)q(t) dt + C}{\mu(t)},$$

where $\mu = e^{\int p(t) dt} = e^{-5 \int \frac{1}{200-t} dt} = (200-t)^{-5}$ is the “integrating factor”. This gives $A(t) = 200 - t + C \cdot (200 - t)^5$, where the initial condition implies $C = -170 \cdot 200^{-5}$.

Here is one way to do this using SAGE :

SAGE

```
sage: t = var('t')
sage: A = function('A', t)
sage: de = lambda A: diff(A,t) + (5/(200-t))*A - 4
sage: desolve(de(A(t)), [A,t])
'(%c-1/(t-200)^4)*(t-200)^5'
```

This is the form of the general solution. (SAGE uses Maxima and %c is Maxima’s notation for an arbitrary constant.) Let us now solve this general solution for c, using the initial conditions.

SAGE

```
sage: c = var('c')
sage: solnA = lambda t: (c - 1/(t-200)^4)*(t-200)^5
sage: solnA(t)
(c - (1/(t - 200)^4))*(t - 200)^5
sage: solnA(0)
-320000000000*(c - 1/1600000000)
sage: solve([solnA(0) == 30],c)
[c == 17/32000000000]
sage: c = 17/32000000000
sage: solnA(t)
(17/32000000000 - (1/(t - 200)^4))*(t - 200)^5
sage: P = plot(solnA(t),0,200)
sage: show(P)
```

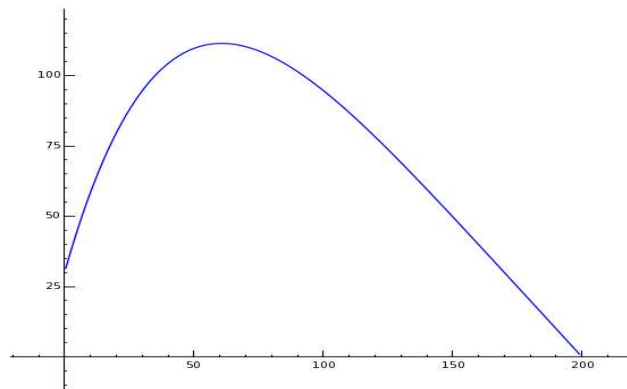


Figure 1.14: $A(t)$, $0 < t < 200$, $A' = 4 - 5A(t)/(200 - t)$, $A(0) = 30$.

Exercise: Now use **SAGE** to solve the same problem but with the same flow rate out as 4 liters/min (so the “water level” in the tank is constant). Find and plot the solution $A(t)$, $0 < t < 200$.

Chapter 2

Second order differential equations

2.1 Linear differential equations

We want to describe the form a solution to a linear ODE can take. Before doing this, we introduce two pieces of terminology.

- Suppose $f_1(t), f_2(t), \dots, f_n(t)$ are given functions. A **linear combination** of these functions is another function of the form

$$c_1 f_1(t) + c_2 f_2(t) + \dots + c_n f_n(t),$$

for some constants c_1, \dots, c_n . For example, $3 \cos(t) - 2 \sin(t)$ is a linear combination of $\cos(t), \sin(t)$.

- A linear ODE of the form

$$y^{(n)} + b_1(t)y^{(n-1)} + \dots + b_{n-1}(t)y' + b_n(t)y = f(t), \quad (2.1)$$

is called **homogeneous** if $f(t) = 0$ (i.e., f is the 0 function) and otherwise it is called **non-homogeneous**.

The following result describes the general solution to a linear ODE.

Theorem 2.1.1. *Consider a linear ODE having of the form (2.1), for some given continuous functions $b_1(t), \dots, b_n(t)$, and $f(t)$. Then the following hold.*

- *There are n functions $y_1(t), \dots, y_n(t)$ (called **fundamental solutions**), each satisfying the homogeneous ODE*

$$y^{(n)} + b_1(t)y^{(n-1)} + \dots + b_{n-1}(t)y' + b_n(t)y = 0, \quad 1 \leq i \leq n, \quad (2.2)$$

such that every solution to (2.2) is a linear combination of these functions y_1, \dots, y_n .

- Suppose you know a solution $y_p(t)$ (a **particular solution**) to (2.1). Then every solution $y = y(t)$ (the **general solution**) to the DE (2.1) has the form

$$y(t) = y_h(t) + y_p(t), \quad (2.3)$$

where y_h (the “homogeneous part” of the general solution) is a linear combination

$$y_h(t) = c_1 y_1(t) + y_2(t) + \dots + c_n y_n(t),$$

for some constants c_i , $1 \leq i \leq n$.

- Conversely, every function of the form (2.3), for any constants c_i for $1 \leq i \leq n$, is a solution to (2.1).

Example 2.1.1. Recall the example in the introduction where we looked for functions solving $x' + x = 1$ by “guessing”. The function $x_p(t) = 1$ is a particular solution to $x' + x = 1$. The function $x_1(t) = e^{-t}$ is a fundamental solution to $x' + x = 0$. The general solution is therefore $x(t) = 1 + c_1 e^{-t}$, for a constant c_1 .

Example 2.1.2. The charge on the capacitor of an RLC electrical circuit is modeled by a 2-nd order linear DE [C-linear].

Series RLC Circuit notations:

- $E = E(t)$ - the voltage of the power source (a battery or other “electromotive force”, measured in volts, V)

- $q = q(t)$ - the charge on the capacitor (measured in coulombs, C)
- $i = i(t)$ - the current in the circuit (measured in amperes, A)
- L - the inductance of the inductor (measured in henrys, H)
- R - the resistance of the resistor (measured in ohms, Ω);
- C - the capacitance of the capacitor (measured in farads, F)

The charge q on the capacitor satisfies the linear IPV:

$$Lq'' + Rq' + \frac{1}{C}q = E(t), \quad q(0) = q_0, \quad q'(0) = i_0.$$

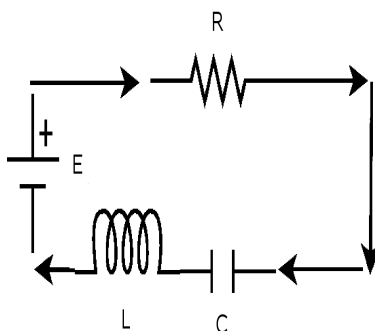


Figure 2.1: RLC circuit.

Example 2.1.3. Recall the example in the introduction where we looked for functions solving $x' + x = 1$ by “guessing”. The function $x_p(t) = 1$ is a particular solution to $x' + x = 1$. The function $x_1(t) = e^{-t}$ is a fundamental solution to $x' + x = 0$. The general solution is therefore $x(t) = 1 + c_1e^{-t}$, for a constant c_1 .

Example 2.1.4. *The displacement from equilibrium of a mass attached to a spring is modeled by a 2-nd order linear DE [O-ivp].*

SSpring-mass notations:

- $f(t)$ - the external force acting on the spring (if any)
- $x = x(t)$ - the displacement from equilibrium of a mass attached to a spring
- m - the mass
- b - the damping constant (if, say, the spring is immersed in a fluid)
- k - the spring constant.

The displacement x satisfies the linear IPV:

$$mx'' + bx' + kx = f(t), \quad x(0) = x_0, \quad x'(0) = v_0.$$

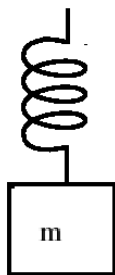


Figure 2.2: spring-mass model.

Notice that each general solution to an n -th order ODE has n “degrees of freedom” (the arbitrary constants c_i). According to this theorem, to find the general solution of a linear ODE, we need only find a particular solution y_p and n fundamental solutions $y_1(t), \dots, y_n(t)$.

Example 2.1.5. *Let us try to solve*

$$x' + x = 1, \quad x(0) = c,$$

where $c = 1$, $c = 2$, and $c = 3$. (Three different IVP's, three different solutions, find each one.)

The first problem, $x' + x = 1$ and $x(0) = 1$, is easy. The solutions to the DE $x' + x = 1$ which we “guessed at” in the previous example, $x(t) = 1$, satisfies this.

The second problem, $x' + x = 1$ and $x(0) = 2$, is not so simple. To solve this (and the third problem), we really need to know what the form is of the “general solution”.

According to the theorem above, the general solution x has the form $x = x_p + x_h$. In this case, $x_p(t) = 1$ and $x_h(t) = c_1 x_1(t) = c_1 e^{-t}$, by an earlier example. Therefore, every solution to the DE above is of the form $x(t) = 1 + c_1 e^{-t}$, for some constant c_1 . We use the initial condition to solve for c_1 :

- $x(0) = 1$: $1 = x(0) = 1 + c_1 e^0 = 1 + c_1$ so $c_1 = 0$ and $x(t) = 1$.
- $x(0) = 2$: $2 = x(0) = 1 + c_1 e^0 = 1 + c_1$ so $c_1 = 1$ and $x(t) = 1 + e^{-t}$.
- $x(0) = 3$: $3 = x(0) = 1 + c_1 e^0 = 1 + c_1$ so $c_1 = 2$ and $x(t) = 1 + 2e^{-t}$.

Here is one way to use **SAGE** to solve for c_1 . (Of course, you can do this yourself, but this shows you the **SAGE** syntax for solving equations. Type **solve?** in **SAGE** to get more details.) We use **SAGE** to solve the last IVP discussed above and then to plot the solution.

SAGE

```
sage: t = var('t')
sage: c1 = var('c1')
sage: solnx = lambda t: 1+c1*exp(-t)
sage: solnx(0)
c1 + 1
sage: solve([solnx(0) == 3],c1)
[c1 == 2]
sage: c_1 = solve([solnx(0) == 3],c1)[0].rhs()
sage: c_1
2
sage: solnx1 = lambda t: 1+c*exp(-t)
sage: plot(solnx1(t),0,2)
Graphics object consisting of 1 graphics primitive
sage: P = plot(solnx1(t),0,2)
sage: show(P)
sage: P = plot(solnx1(t),0,5)
sage: show(P)
```

This plot is shown below.

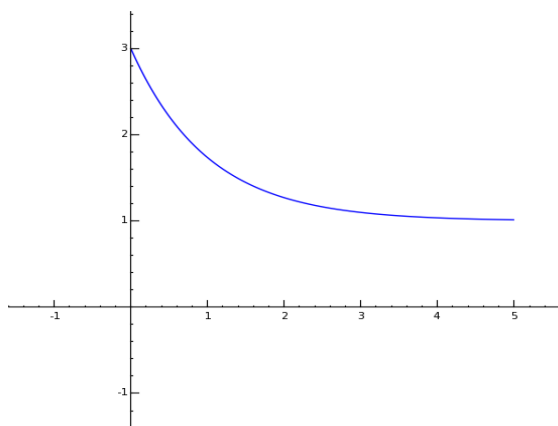


Figure 2.3: Solution to IVP $x' + x = 1$, $x(0) = 3$.

Exercise: Use SAGE to solve and plot the solution to $x' + x = 1$ and $x(0) = 2$.

2.2 Linear differential equations, continued

To better describe the form a solution to a linear ODE can take, we need to better understand the nature of fundamental solutions and particular solutions.

Recall that the general solution to

$$y^{(n)} + b_1(t)y^{(n-1)} + \dots + b_{n-1}(t)y' + b_n(t)y = f(t),$$

has the form $y = y_p + y_h$, where y_h is a linear combination of fundamental solutions. For example, the general solution to the spring-mass equation

$$x'' + x = 1$$

has the form $x = x(t) = 1 + c_1 \cos(t) + c_2 \sin(t)$ for the displacement from the equilibrium position. Suppose we are also given n initial conditions $y(x_0) = a_0, y'(x_0) = a_1, \dots, y^{(n-1)}(x_0) = a_{n-1}$. For example, we could impose the initial position and initial velocity on the mass: $x(0) = x_0$ and $x'(0) = v_0$. Of course, no matter what x_0 and v_0 are given, we want to be able to solve for the coefficients c_1, c_2 in $x(t) = 1 + c_1 \cos(t) + c_2 \sin(t)$ to obtain a unique solution. More generally, we want to be able to solve an n -th order IVP and obtain a unique solution. A few questions arise.

- How do we know this can be done?
- How do we know that there isn't a linear combination of fundamental solutions which isn't 0 (i.e., the zero function)?

The complete answer actually involves methods from linear algebra which go beyond this course. The basic idea though

is not hard to understand and it involves what is called “the Wronskian¹” [W-linear]. We’ll have to explain what this means first. If $f_1(t), f_2(t), \dots, f_n(t)$ are given n -times differentiable functions then their **fundamental matrix** is the matrix

$$\Phi = \Phi(f_1, \dots, f_n) = \begin{pmatrix} f_1(t) & f_2(t) & \dots & f_n(t) \\ f_1'(t) & f_2'(t) & \dots & f_n'(t) \\ \vdots & \vdots & & \vdots \\ f_1^{(n-1)}(t) & f_2^{(n-1)}(t) & \dots & f_n^{(n-1)}(t) \end{pmatrix}.$$

The determinant of the fundamental matrix is called the **Wronskian**, denoted $W(f_1, \dots, f_n)$. The Wronskian actually helps us answer both questions above simultaneously.

Example 2.2.1. Take $f_1(t) = \sin^2(t)$, $f_2(t) = \cos^2(t)$, and $f_3(t) = 1$. SAGE allows us to easily compute the Wronskian:

— SAGE —

```
sage: SR = SymbolicExpressionRing()
sage: MS = MatrixSpace(SR,3,3)
sage: Phi = MS([[sin(t)^2,cos(t)^2,1],
                [diff(sin(t)^2,t),diff(cos(t)^2,t),0],
                [diff(sin(t)^2,t,t),diff(cos(t)^2,t,t),0]])
sage: Phi

[          sin(t)^2          cos(t)^2          1]
[      2*cos(t)*sin(t)      -2*cos(t)*sin(t)      0]
[2*cos(t)^2 - 2*sin(t)^2 2*sin(t)^2 - 2*cos(t)^2      0]
sage: Phi.det()
0
```

¹Josef Wronski was a Polish-born French mathematician who worked in many different areas of applied mathematics and mechanical engineering [Wr-linear].

Here `Phi.det()` is the determinant of the fundamental matrix `Phi`. Since it is zero, this means $W(\sin(t)^2, \cos(t)^2, 1) = 0$. (Note: the above entry for `Phi` should all be on one line. For typographical reasons, we have spread it out to 3 lines.) The entries for the symbolic expression ring `SR` and the 3×3 matrix space `MS` above are used to construct the matrix `Phi` having symbolic entries.

We try one more example:

SAGE

```
sage: SR = SymbolicExpressionRing()
sage: MS = MatrixSpace(SR,2,2)
sage: Phi = MS([[sin(t)^2,cos(t)^2],
                [diff(sin(t)^2,t),diff(cos(t)^2,t)]])
sage: Phi

[      sin(t)^2      cos(t)^2]
[ 2*cos(t)*sin(t) -2*cos(t)*sin(t)]
sage: Phi.det()
-2*cos(t)*sin(t)^3 - 2*cos(t)^3*sin(t)
```

This means $W(\sin(t)^2, \cos(t)^2) = -2 \cos(t) \sin(t)^3 - 2 \cos(t)^3 \sin(t)$, which is non-zero.

If there are constants c_1, \dots, c_n , not all zero, for which

$$c_1 f_1(t) + c_2 f_2(t) \cdots + c_n f_n(t) = 0, \quad \text{for all } t, \quad (2.4)$$

then the functions f_i ($1 \leq i \leq n$) are called **linearly dependent**. If the functions f_i ($1 \leq i \leq n$) are not linearly dependent then they are called **linearly independent** (this definition is frequently seen for linearly independent vectors [L-linear] but holds for functions as well). This condition (2.4) can be interpreted geometrically as follows. Just as $c_1 x + c_2 y = 0$ is a line through the origin in the plane and $c_1 x + c_2 y + c_3 z = 0$ is a plane containing the origin in 3-space, the equation

$$c_1 x_1 + c_2 x_2 \cdots + c_n x_n = 0,$$

is a “hyperplane” containing the origin in n -space with coordinates (x_1, \dots, x_n) . This condition (2.4) says geometrically that

the graph of the space curve $\vec{r}(t) = (f_1(t), \dots, f_n(t))$ lies entirely in this hyperplane. If you pick n functions “at random” then they are “probably” linearly independent, because “random” space curves don’t lie in a hyperplane. But certainly not all collections of functions are linearly independent.

Example 2.2.2. Consider just the two functions $f_1(t) = \sin^2(t)$, $f_2(t) = \cos^2(t)$. We know from the **SAGE** computation in the example above that these functions are linearly independent.

SAGE

```
sage: P = parametric_plot((sin(t)^2,cos(t)^2),0,5)
sage: show(P)
```

The **SAGE** plot of this space curve $\vec{r}(t) = (\sin(t)^2, \cos(t)^2)$ is given below. It is obviously not contained in a line through the origin, therefore making it geometrically clear that these functions are linearly independent.

The following two results answer the above questions.

Theorem 2.2.1. (Wronskian test) If $f_1(t), f_2(t), \dots, f_n(t)$ are given n -times differentiable functions with a non-zero Wronskian then they are linearly independent.

As a consequence of this theorem, and the **SAGE** computation in the example above, $f_1(t) = \sin^2(t)$, $f_2(t) = \cos^2(t)$, are linearly independent.

Theorem 2.2.2. Given any homogeneous n -th linear ODE

$$y^{(n)} + b_1(t)y^{(n-1)} + \dots + b_{n-1}(t)y' + b_n(t)y = 0,$$

with differentiable coefficients, there always exists n solutions $y_1(t), \dots, y_n(t)$ which have a non-zero Wronskian.

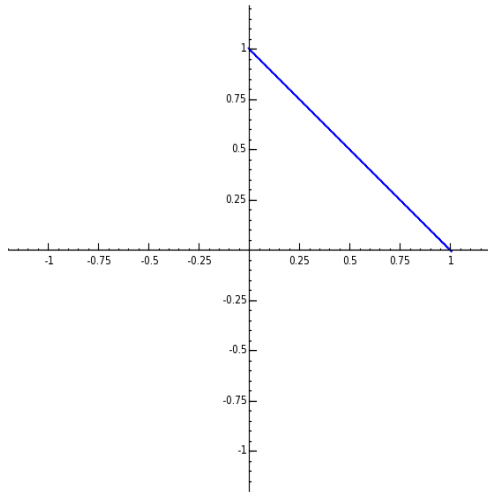


Figure 2.4: Parametric plot of $(\sin(t)^2, \cos(t)^2)$.

The functions $y_1(t), \dots, y_n(t)$ in the above theorem are called **fundamental solutions**.

We shall not prove either of these theorems here. Please see [BD-intro] for further details.

Exercise: Use **SAGE** to compute the Wronskian of

(a) $f_1(t) = \sin(t)$, $f_2(t) = \cos(t)$,

(b) $f_1(t) = 1$, $f_2(t) = t$, $f_3(t) = t^2$, $f_4(t) = t^3$.

Check that

(a) $y_1(t) = \sin(t)$, $y_2(t) = \cos(t)$ are fundamental solutions for $y'' + y = 0$,

(d) $y_1(t) = 1$, $y_2(t) = t$, $y_3(t) = t^2$, $y_4(t) = t^3$ are fundamental solutions for $y^{(4)} = y'''' = 0$.

2.3 Undetermined coefficients method

The method of undetermined coefficients [U-uc] can be used to solve the following type of problem.

PROBLEM: Solve

$$ay'' + by' + cy = f(x), \quad (2.5)$$

where $a \neq 0$, b and c are constants and x is the independent variable. (Even the case $a = 0$ can be handled similarly, though some of the discussion below might need to be slightly modified.) Where we must assume that $f(x)$ is of a special form.

More-or-less equivalent is the method of annihilating operators [A-uc] (they solve the same class of DEs), but that method will be discussed separately.

For the moment, let us assume $f(x)$ has the form $a_1 \cdot p(x) \cdot e^{a_2x} \cdot \cos(a_3x)$, or $a_1 \cdot p(x) \cdot e^{a_2x} \cdot \sin(a_3x)$, where a_1, a_2, a_3 are constants and $p(x)$ is a polynomial.

Solution:

- Find the “homogeneous solution” y_h to $ay'' + by' + cy = 0$, $y_h = c_1y_1 + c_2y_2$. Here y_1 and y_2 are determined as follows: let r_1 and r_2 denote the roots of the characteristic polynomial $aD^2 + bD + c = 0$.
 - $r_1 \neq r_2$ real: set $y_1 = e^{r_1x}$, $y_2 = e^{r_2x}$.
 - $r_1 = r_2$ real: if $r = r_1 = r_2$ then set $y_1 = e^{rx}$, $y_2 = xe^{rx}$.
 - r_1, r_2 complex: if $r_1 = \alpha + i\beta$, $r_2 = \alpha - i\beta$, where α and β are real, then set $y_1 = e^{\alpha x} \cos(\beta x)$, $y_2 = e^{\alpha x} \sin(\beta x)$.

- Compute $f(x)$, $f'(x)$, $f''(x)$, Write down the list of all the different terms which arise (via the product rule), ignoring constant factors, plus signs, and minus signs:

$$t_1(x), t_2(x), \dots, t_k(x).$$

If any one of these agrees with y_1 or y_2 then multiply them all by x . (If, after this, any of them *still* agrees with y_1 or y_2 then multiply them all again by x .)

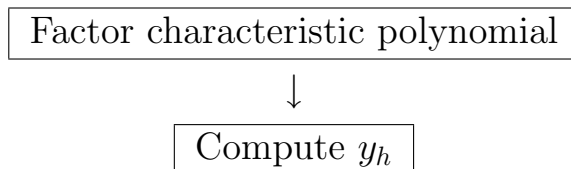
- Let y_p be a linear combination of these functions (your “guess”):

$$y_p = A_1 t_1(x) + \dots + A_k t_k(x).$$

This is called the **general form of the particular solution**. The A_i ’s are called **undetermined coefficients**.

- Plug y_p into (2.5) and solve for A_1, \dots, A_k .
- Let $y = y_h + y_p = y_p + c_1 y_1 + c_2 y_2$. This is the **general solution** to (2.5). If there are any initial conditions for (2.5), solve for then c_1, c_2 now.

Diagrammatically:



↓

Compute the general form of the particular, y_p

↓

Compute the undetermined coefficients

↓

Answer: $y = y_h + y_p$.

Examples

Example 2.3.1. *Solve*

$$y'' - y = \cos(2x).$$

- The characteristic polynomial is $r^2 - 1 = 0$, which has ± 1 for roots. The “homogeneous solution” is therefore $y_h = c_1 e^x + c_2 e^{-x}$.
- We compute $f(x) = \cos(2x)$, $f'(x) = -2\sin(2x)$, $f''(x) = -4\cos(2x)$, They are all linear combinations of

$$f_1(x) = \cos(2x), \quad f_2(x) = \sin(2x).$$

None of these agrees with $y_1 = e^x$ or $y_2 = e^{-x}$, so we do not multiply by x .

- Let y_p be a linear combination of these functions:

$$y_p = A_1 \cos(2x) + A_2 \sin(2x).$$

- You can compute both sides of $y_p'' - y_p = \cos(2x)$:

$$(-4A_1 \cos(2x) - 4A_2 \sin(2x)) - (A_1 \cos(2x) + A_2 \sin(2x)) = \cos(2x).$$

Equating the coefficients of $\cos(2x)$, $\sin(2x)$ on both sides gives 2 equations in 2 unknowns: $-5A_1 = 1$ and $-5A_2 = 0$. Solving, we get $A_1 = -1/5$ and $A_2 = 0$.

- The general solution: $y = y_h + y_p = c_1 e^x + c_2 e^{-x} - \frac{1}{5} \cos(2x)$.

Example 2.3.2. *Solve*

$$y'' - y = x \cos(2x).$$

- The characteristic polynomial is $r^2 - 1 = 0$, which has ± 1 for roots. The “homogeneous solution” is therefore $y_h = c_1 e^x + c_2 e^{-x}$.
- We compute $f(x) = x \cos(2x)$, $f'(x) = \cos(2x) - 2x \sin(2x)$, $f''(x) = -2\sin(2x) - 2\sin(2x) - 2x \cos(2x)$, They are all linear combinations of

$$f_1(x) = \cos(2x), \quad f_2(x) = \sin(2x), \quad f_3(x) = x \cos(2x), \quad f_4(x) = x \sin(2x).$$

None of these agrees with $y_1 = e^x$ or $y_2 = e^{-x}$, so we do not multiply by x .

- Let y_p be a linear combination of these functions:

$$y_p = A_1 \cos(2x) + A_2 \sin(2x) + A_3 x \cos(2x) + A_4 x \sin(2x).$$

- In principle, you can compute both sides of $y_p'' - y_p = x \cos(2x)$ and solve for the A_i 's. (Equate coefficients of $x \cos(2x)$ on both sides, equate coefficients of $\cos(2x)$ on both sides, equate coefficients of $x \sin(2x)$ on both sides, and equate coefficients of $\sin(2x)$ on both sides. This gives 4 equations in 4 unknowns, which can be solved.) You will not be asked to solve for the A_i 's for a problem this hard.

Example 2.3.3. Solve

$$y'' + 4y = x \cos(2x).$$

- The characteristic polynomial is $r^2 + 4 = 0$, which has $\pm 2i$ for roots. The “homogeneous solution” is therefore $y_h = c_1 \cos(2x) + c_2 \sin(2x)$.
- We compute $f(x) = x \cos(2x)$, $f'(x) = \cos(2x) - 2x \sin(2x)$, $f''(x) = -2 \sin(2x) - 2 \sin(2x) - 2x \cos(2x)$, They are all linear combinations of

$$f_1(x) = \cos(2x), \quad f_2(x) = \sin(2x), \quad f_3(x) = x \cos(2x), \quad f_4(x) = x \sin(2x).$$

Two of these agree with $y_1 = \cos(2x)$ or $y_2 = \sin(2x)$, so we do multiply by x :

$$f_1(x) = x \cos(2x), \quad f_2(x) = x \sin(2x), \quad f_3(x) = x^2 \cos(2x), \quad f_4(x) = x^2 \sin(2x).$$

- Let y_p be a linear combination of these functions:

$$y_p = A_1 x \cos(2x) + A_2 x \sin(2x) + A_3 x^2 \cos(2x) + A_4 x^2 \sin(2x).$$

- In principle, you can compute both sides of $y_p'' + 4y_p = x \cos(2x)$ and solve for the A_i 's. You will not be asked to solve for the A_i 's for a problem this hard.

More generally, suppose that you want to solve $ay'' + by' + cy = f(x)$, where $f(x)$ is a *sum* of functions of the above form. In other words, $f(x) = f_1(x) + f_2(x) + \dots + f_k(x)$, where each $f_j(x)$

is of the form $c \cdot p(x) \cdot e^{ax} \cdot \cos(bx)$, or $c \cdot p(x) \cdot e^{ax} \cdot \sin(bx)$, where a, b, c are constants and $p(x)$ is a polynomial. You can proceed in either one of the following ways.

1. Split up the problem by solving each of the k problems $ay'' + by' + cy = f_j(x)$, $1 \leq j \leq k$, obtaining the solution $y = y_j(x)$, say. The solution to $ay'' + by' + cy = f(x)$ is then $y = y_1 + y_2 + \dots + y_k$ (the superposition principle).
2. Proceed as in the examples above but with the following slight revision:
 - Find the “homogeneous solution” y_h to $ay'' + by' = cy = 0$, $y_h = c_1 y_1 + c_2 y_2$.
 - Compute $f(x)$, $f'(x)$, $f''(x)$, Write down the list of all the different terms which arise, ignoring constant factors, plus signs, and minus signs:

$$t_1(x), t_2(x), \dots, t_k(x).$$

- Group these terms into their *families*. Each family is determined from its parent(s) - which are the terms in $f(x) = f_1(x) + f_2(x) + \dots + f_k(x)$ which they arose from by differentiation. For example, if $f(x) = x \cos(2x) + e^{-x} \sin(x) + \sin(2x)$ then the terms you get from differentiating and ignoring constants, plus signs and minus signs, are

$$x \cos(2x), x \sin(2x), \cos(2x), \sin(2x), \quad (\text{from } x \cos(2x)),$$

$$e^{-x} \sin(x), e^{-x} \cos(x), \quad (\text{from } e^{-x} \sin(x)),$$

and

$$\sin(2x), \cos(2x), \quad (\text{from } \sin(2x)).$$

The first group absorbs the last group, since you can only count the *different* terms. Therefore, there are only two families in this example: $\{x \cos(2x), x \sin(2x), \cos(2x), \sin(2x)\}$ is a “family” (with “parent” $x \cos(2x)$ and the other terms as its “children”) and $\{e^{-x} \sin(x), e^{-x} \cos(x)\}$ is a “family” (with “parent” $e^{-x} \sin(x)$ and the other term as its “child”).

If any one of these terms agrees with y_1 or y_2 then multiply the *entire family* by x . In other words, if any child or parent is “bad” then the entire family is “bad”. (If, after this, any of them *still* agrees with y_1 or y_2 then multiply them all again by x .)

- Let y_p be a linear combination of these functions (your “guess”):

$$y_p = A_1 t_1(x) + \dots + A_k t_k(x).$$

This is called the **general form of the particular solution**. The A_i ’s are called **undetermined coefficients**.

- Plug y_p into (2.5) and solve for A_1, \dots, A_k .
- Let $y = y_h + y_p = y_p + c_1 y_1 + c_2 y_2$. This is the **general solution** to (2.5). If there are any initial conditions for (2.5), solve for then c_1, c_2 *last - after the undetermined coefficients*.

Example 2.3.4. *Solve*

$$y''' - y'' - y' + y = 12xe^x.$$

We use SAGE for this.

SAGE

```
sage: x = var("x")
sage: y = function("y",x)
sage: R.<D> = PolynomialRing(QQ, "D")
sage: f = D^3 - D^2 - D + 1
sage: f.factor()
(D + 1) * (D - 1)^2
sage: f.roots()
[(-1, 1), (1, 2)]
```

So the roots of the characteristic polynomial are $1, 1, -1$, which means that the homogeneous part of the solution is

$$y_h = c_1 e^x + c_2 x e^x + c_3 e^{-x}.$$

SAGE

```
sage: de = lambda y: diff(y,x,3) - diff(y,x,2) - diff(y,x,1) + y
sage: c1 = var("c1"); c2 = var("c2"); c3 = var("c3")
sage: yh = c1*e^x + c2*x*e^x + c3*e^(-x)
sage: de(yh)
0
sage: de(x^3*e^x-(3/2)*x^2*e^x)
12*x*e^x
```

This just confirmed that y_h solves $y''' - y'' - y' + 1 = 0$. Using the derivatives of $F(x) = 12xe^x$, we generate the general form of the particular:

SAGE

```
sage: F = 12*x*e^x
```

```

sage: diff(F,x,1); diff(F,x,2); diff(F,x,3)
12*x*e^x + 12*e^x
12*x*e^x + 24*e^x
12*x*e^x + 36*e^x
sage: A1 = var("A1"); A2 = var("A2")
sage: yp = A1*x^2*e^x + A2*x^3*e^x

```

Now plug this into the DE and compare coefficients of like terms to solve for the undertermined coefficients:

SAGE

```

sage: de(yp)
12*x*e^x*A2 + 6*e^x*A2 + 4*e^x*A1
sage: solve([12*A2 == 12, 6*A2+4*A1 == 0],A1,A2)
[[A1 == -3/2, A2 == 1]]

```

Finally, lets check if this is correct:

SAGE

```

sage: y = yh + (-3/2)*x^2*e^x + (1)*x^3*e^x
sage: de(y)
12*x*e^x

```

Exercise: Using SAGE, solve

$$y''' - y'' + y' - y = 12xe^x.$$

(Hint: You may need to replace `sage: R.<D> = PolynomialRing(QQ, "D")` by `sage: R.<D> = PolynomialRing(CC, "D").`)

2.3.1 Annihilator method

PROBLEM: Solve

$$ay'' + by' + cy = f(x). \quad (2.6)$$

We *assume* that $f(x)$ is of the form $c \cdot p(x) \cdot e^{ax} \cdot \cos(bx)$, or $c \cdot p(x) \cdot e^{ax} \cdot \sin(bx)$, where a, b, c are constants and $p(x)$ is a polynomial.

soln:

- Write the ODE in symbolic form $(aD^2 + bD + c)y = f(x)$.
- Find the “homogeneous solution” y_h to $ay'' + by' = cy = 0$, $y_h = c_1y_1 + c_2y_2$.
- Find the differential operator L which annihilates $f(x)$: $Lf(x) = 0$. The following table may help.

function	annihilator
x^k	D^{k+1}
$x^k e^{ax}$	$(D - a)^{k+1}$
$x^k e^{\alpha x} \cos(\beta x)$	$(D^2 - 2\alpha D + \alpha^2 + \beta^2)^{k+1}$
$x^k e^{\alpha x} \sin(\beta x)$	$(D^2 - 2\alpha D + \alpha^2 + \beta^2)^{k+1}$

- Find the general solution to the homogeneous ODE, $L \cdot (aD^2 + bD + c)y = 0$.
- Let y_p be the function you get by taking the solution you just found and subtracting from it any terms in y_h .
- Solve for the undetermined coefficients in y_p as in the method of undetermined coefficients.

Example

Example 2.3.5. Solve

$$y'' - y = \cos(2x).$$

- The DE is $(D^2 - 1)y = \cos(2x)$.
- The characteristic polynomial is $r^2 - 1 = 0$, which has ± 1 for roots. The “homogeneous solution” is therefore $y_h = c_1 e^x + c_2 e^{-x}$.
- We find $L = D^2 + 4$ annihilates $\cos(2x)$.
- We solve $(D^2 + 4)(D^2 - 1)y = 0$. The roots of the characteristic polynomial $(r^2 + 4)(r^2 - 1)$ are $\pm 2i, \pm 1$. The solution is

$$y = A_1 \cos(2x) + A_2 \sin(2x) + A_3 e^x + A_4 e^{-x}.$$

- This solution agrees with y_h in the last two terms, so we guess

$$y_p = A_1 \cos(2x) + A_2 \sin(2x).$$

- Now solve for A_1 and A_2 as before: Compute both sides of $y_p'' - y_p = \cos(2x)$,

$$(-4A_1 \cos(2x) - 4A_2 \sin(2x)) - (A_1 \cos(2x) + A_2 \sin(2x)) = \cos(2x).$$

Next, equate the coefficients of $\cos(2x)$, $\sin(2x)$ on both sides to get 2 equations in 2 unknowns. Solving, we get $A_1 = -1/5$ and $A_2 = 0$.

- The general solution: $y = y_h + y_p = c_1 e^x + c_2 e^{-x} - \frac{1}{5} \cos(2x)$.

2.4 Variation of parameters

Consider an ordinary constant coefficient non-homogeneous 2nd order linear differential equation,

$$ay'' + by' + cy = F(x)$$

where $F(x)$ is a given function and a , b , and c are constants. (For the method below, a , b , and c may be allowed to depend on the independent variable x as well.) Let $y_1(x)$, $y_2(x)$ be fundamental solutions of the corresponding homogeneous equation

$$ay'' + by' + cy = 0.$$

The *method of variation of parameters* is originally attributed to Joseph Louis Lagrange (1736-1813) [L-var]. It starts by assuming that there is a particular solution in the form

$$y_p(x) = u_1(x)y_1(x) + u_2(x)y_2(x),$$

where $u_1(x)$, $u_2(x)$ are unknown functions [V-var].

In general, the product rule gives

$$(fg)' = f'g + fg',$$

$$(fg)'' = f''g + 2f'g' + fg'',$$

$$(fg)''' = f'''g + 3f''g' + 3f'g'' + fg''',$$

and so on, following Pascal's triangle,

$$1$$

$$1 \quad 1$$

$$\begin{array}{ccccc} & & 1 & 2 & 1 \\ & & & & \\ 1 & & 3 & 3 & 1, \end{array}$$

and so on.

Using **SAGE**, this can be check as follows:

```

SAGE
sage: t = var('t')
sage: x = function('x', t)
sage: y = function('y', t)
sage: diff(x(t)*y(t),t)
x(t)*diff(y(t), t, 1) + y(t)*diff(x(t), t, 1)
sage: diff(x(t)*y(t),t,t)
x(t)*diff(y(t), t, 2) + 2*diff(x(t), t, 1)*diff(y(t), t, 1)
+ y(t)*diff(x(t), t, 2)
sage: diff(x(t)*y(t),t,t,t)
x(t)*diff(y(t), t, 3) + 3*diff(x(t), t, 1)*diff(y(t), t, 2)
+ 3*diff(x(t), t, 2)*diff(y(t), t, 1) + y(t)*diff(x(t), t, 3)

```

By assumption, y_p solves the ODE, so

$$ay_p'' + by_p' + cy_p = F(x).$$

After some algebra, this becomes:

$$a(u_1'y_1 + u_2'y_2)' + a(u_1'y_1' + u_2'y_2') + b(u_1'y_1 + u_2'y_2) = F.$$

If we *assume*

$$u_1'y_1 + u_2'y_2 = 0$$

then we get massive simplification:

$$a(u_1'y_1' + u_2'y_2') = F.$$

Cramer's rule says that the solution to this system is

$$u_1' = \frac{\det \begin{pmatrix} 0 & y_2 \\ F(x) & y_2' \end{pmatrix}}{\det \begin{pmatrix} y_1 & y_2 \\ y_1' & y_2' \end{pmatrix}}, \quad u_2' = \frac{\det \begin{pmatrix} y_1 & 0 \\ y_1' & F(x) \end{pmatrix}}{\det \begin{pmatrix} y_1 & y_2 \\ y_1' & y_2' \end{pmatrix}}.$$

Note that the Wronskian of the fundamental solutions $W(y_1, y_2)$ is in the denominator.

Solve these for u_1 and u_2 by integration and then plug them back into y_p to get your particular solution.

Example 2.4.1. *Solve*

$$y'' + y = \tan(x).$$

soln: The functions $y_1 = \cos(x)$ and $y_2 = \sin(x)$ are fundamental solutions with Wronskian $W(\cos(x), \sin(x)) = 1$. The Cramer's rule formulas above become:

$$u'_1 = \frac{\det \begin{pmatrix} 0 & \sin(x) \\ \tan(x) & \cos(x) \end{pmatrix}}{1}, \quad u'_2 = \frac{\det \begin{pmatrix} \cos(x) & 0 \\ -\sin(x) & \tan(x) \end{pmatrix}}{1}.$$

Therefore,

$$u'_1 = -\frac{\sin^2(x)}{\cos(x)}, \quad u'_2 = \sin(x).$$

Therefore, using methods from integral calculus, $u_1 = -\ln |\tan(x) + \sec(x)| + \sin(x)$ and $u_2 = -\cos(x)$. Using **SAGE**, this can be checked as follows:

— SAGE —

```
sage: integral(-sin(t)^2/cos(t),t)
-log(sin(t) + 1)/2 + log(sin(t) - 1)/2 + sin(t)
sage: integral(cos(t)-sec(t),t)
sin(t) - log(tan(t) + sec(t))
sage: integral(sin(t),t)
-cos(t)
```

As you can see, there are other forms the answer can take. The particular solution is

$$y_p = (-\ln |\tan(x) + \sec(x)| + \sin(x)) \cos(x) + (-\cos(x)) \sin(x).$$

The homogeneous (or complementary) part of the solution is

$$y_h = c_1 \cos(x) + c_2 \sin(x),$$

so the general solution is

$$\begin{aligned} y &= y_h + y_p = c_1 \cos(x) + c_2 \sin(x) \\ &\quad + (-\ln |\tan(x) + \sec(x)| + \sin(x)) \cos(x) + (-\cos(x)) \sin(x). \end{aligned}$$

Using SAGE, this can be carried out as follows:

SAGE

```

sage: SR = SymbolicExpressionRing()
sage: MS = MatrixSpace(SR, 2, 2)
sage: W = MS([[cos(t), sin(t)], [diff(cos(t), t), diff(sin(t), t)]])
sage: W

[ cos(t)  sin(t)]
[-sin(t)  cos(t)]
sage: det(W)
sin(t)^2 + cos(t)^2
sage: U1 = MS([[0, sin(t)], [tan(t), diff(sin(t), t)]])
sage: U2 = MS([[cos(t), 0], [diff(cos(t), t), tan(t)]])
sage: integral(det(U1)/det(W), t)
-log(sin(t) + 1)/2 + log(sin(t) - 1)/2 + sin(t)
sage: integral(det(U2)/det(W), t)
-cos(t)

```

Exercise: Use SAGE to solve $y'' + y = \cot(x)$.

2.5 Applications of DEs: Spring problems

2.5.1 Part 1

Ut tensio, sic vis².

- *Robert Hooke, 1678*

One of the ways DEs arise is by means of modeling physical phenomenon, such as spring equations. For these problems, consider a spring suspended from a ceiling. We shall consider three cases: (1) no mass is attached at the end of the spring, (2) a mass is attached and the system is in the rest position, (3) a mass is attached and the mass has been displaced from the rest position.

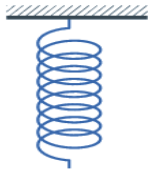


Figure 2.5: A spring at rest, without mass attached.

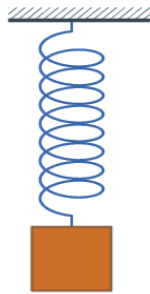


Figure 2.6: A spring at rest, with mass attached.

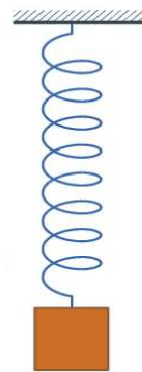


Figure 2.7: A spring in motion.

²“As the extension, so the force.”

One can also align the springs left-to-right instead of top-to-bottom, without changing the discussion below.

Notation: Consider the first two situations above: (a) a spring at rest, without mass attached and (b) a spring at rest, with mass attached. The distance the mass pulls the spring down is sometimes called the “stretch”, and denoted s . (A formula for s will be given later.)

Now place the mass in motion by imparting some initial velocity (tapping it upwards with a hammer, say, and start your timer). Consider the second two situations above: (a) a spring at rest, with mass attached and (b) a spring in motion. The difference between these two positions at time t is called the *displacement* and is denoted $x(t)$. Signs here will be chosen so that down is positive.

Assume exactly three forces act:

1. the restoring force of the spring, F_{spring} ,
2. an external force (driving the ceiling up and down, but may be 0), F_{ext} ,
3. a damping force (imagining the spring immersed in oil or that it is in fact a shock absorber on a car), F_{damp} .

In other words, the total force is given by

$$F_{total} = F_{spring} + F_{ext} + F_{damp}.$$

Physics tells us that the following are approximately true:

1. (Hooke’s law [H-intro]): $F_{spring} = -kx$, for some “spring constant” $k > 0$,

2. $F_{ext} = F(t)$, for some (possibly zero) function F ,
3. $F_{damp} = -bv$, for some “damping constant” $b \geq 0$ (where v denotes velocity),
4. (Newton’s 2nd law [N-mech]): $F_{total} = ma$ (where a denotes acceleration).

Putting this all together, we obtain $mx'' = ma = -kx + F(t) - bv = -kx + F(t) - bx'$, or

$$mx'' + bx' + kx = F(t).$$

This is the **spring equation**. When $b = F(t) = 0$ this is also called the equation for simple harmonic motion.

Consider again first two figures above: (a) a spring at rest, without mass attached and (b) a spring at rest, with mass attached. The mass in the second figure is at rest, so the gravitational force on the mass, mg , is balanced by the restoring force of the spring: $mg = ks$, where s is the stretch. In particular, the spring constant can be computed from the stretch:

$$k = \frac{mg}{s}.$$

Example:

A spring at rest is suspended from the ceiling without mass. A 2 kg weight is then attached to this spring, stretching it 9.8 cm. From a position 2/3 m above equilibrium the weight is given a downward velocity of 5 m/s.

(a) Find the equation of motion.

- (b) *What is the amplitude and period of motion?*
- (c) *At what time does the mass first cross equilibrium?*
- (d) *At what time is the mass first exactly $1/2$ m below equilibrium?*

We shall solve this problem using **SAGE** below. Note $m = 2$, $b = F(t) = 0$ (since no damping or external force is even mentioned), and $k = mg/s = 2 \cdot 9.8/(0.098) = 200$. Therefore, the DE is $2x'' + 200x = 0$. This has general solution $x(t) = c_1 \cos(10t) + c_2 \sin(10t)$. The constants c_1 and c_2 can be computed from the initial conditions $x(0) = -2/3$ (down is positive, up is negative), $x'(0) = 5$.

Using **SAGE**, the displacement can be computed as follows:

SAGE

```
sage: t = var('t')
sage: x = function('x', t)
sage: m = var('m')
sage: b = var('b')
sage: k = var('k')
sage: F = var('F')
sage: de = lambda y: m*diff(y,t,t) + b*diff(y,t) + k*y - F
sage: de(x(t))
-F + m*diff(x(t), t, 2) + b*diff(x(t), t, 1) + k*x(t)
sage: m = 2; b = 0; k = 2*9.8/(0.098); F = 0
sage: de(x(t))
2*diff(x(t), t, 2) + 200.0000000000000*x(t)
sage: desolve(de(x(t)), [x,t])
'%k1*sin(10*t)+%k2*cos(10*t) '
sage: desolve_laplace(de(x(t)), ["t", "x"], [0, -2/3, 5])
'sin(10*t)/2-2*cos(10*t)/3'
```

Now we write this in the more compact and useful form $A \sin(\omega t + \phi)$ using the formulas

$$c_1 \cos(\omega t) + c_2 \sin(\omega t) = A \sin(\omega t + \phi),$$

where $A = \sqrt{c_1^2 + c_2^2}$ denotes the *amplitude* and $\phi = 2 \arctan(\frac{-2/3}{1/2+A})$.

SAGE

```
sage: A = sqrt((-2/3)^2+(1/2)^2)
sage: A
5/6
sage: phi = 2*atan((-2/3)/(1/2 + A))
sage: phi
-2*atan(1/2)
sage: RR(phi)
-0.927295218001612
sage: sol = lambda t: sin(10*t)/2-2*cos(10*t)/3
sage: sol2 = lambda t: A*sin(10*t + phi)
sage: P = plot(sol(t),0,2)
sage: show(P)
```

This is displayed below³.

³You can also, if you want, type `show(plot(sol2(t),0,2))` to check that these two functions are indeed the same.

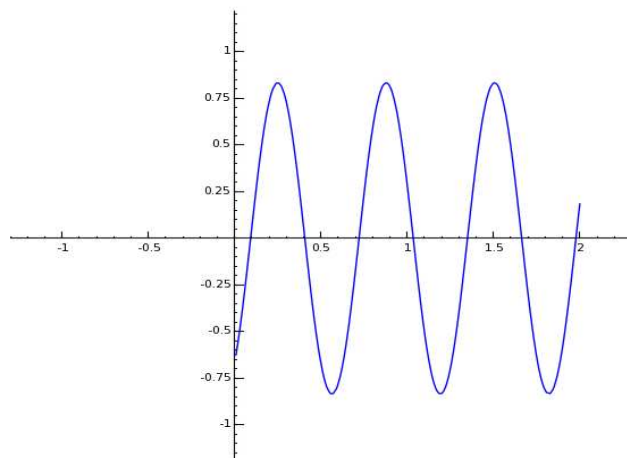


Figure 2.8: Plot of $2x'' + 200x = 0$, $x(0) = -2/3$, $x'(0) = 5$, for $0 < t < 2$.

Of course, the period is $2\pi/10 = \pi/5 \approx 0.628$.

To answer (c) and (d), we solve $x(t) = 0$ and $x(t) = 1/2$:

SAGE

```
sage: solve(A*sin(10*t + phi) == 0,t)
[t == atan(1/2)/5]
sage: RR(atan(1/2)/5)
0.0927295218001612
sage: solve(A*sin(10*t + phi) == 1/2,t)
[t == (asin(3/5) + 2*atan(1/2))/10]
sage: RR((asin(3/5) + 2*atan(1/2))/10)
0.157079632679490
```

In other words, $x(0.0927...) \approx 0$, $x(0.157...) \approx 1/2$.

Exercise: *Use the problem above.*

(a) At what time does the weight pass through the equilibrium position heading down for the 2nd time?

(b) At what time is the weight exactly $5/12$ m below equilibrium and heading up?

2.5.2 Part 2

Recall from part 1, the spring equation

$$mx'' + bx' + kx = F(t)$$

where $x(t)$ denotes the displacement at time t .

Unless otherwise stated, we assume there is no external force: $F(t) = 0$.

The roots of the characteristic polynomial $mD^2 + bD + k = 0$ are

$$\frac{-b \pm \sqrt{b^2 - 4mk}}{2m}.$$

There are three cases:

- (a) real distinct roots: in this case the discriminant $b^2 - 4mk$ is positive, so $b^2 > 4mk$. In other words, b is “large”. This case is referred to as **overdamped**. In this case, the roots are negative,

$$r_1 = \frac{-b - \sqrt{b^2 - 4mk}}{2m} < 0, \quad \text{and} \quad r_2 = \frac{-b + \sqrt{b^2 - 4mk}}{2m} < 0,$$

so the solution $x(t) = c_1 e^{r_1 t} + c_2 e^{r_2 t}$ is exponentially decreasing.

- (b) real repeated roots: in this case the discriminant $b^2 - 4mk$ is zero, so $b = \sqrt{4mk}$. This case is referred to as **critically damped**. This case is said to model new suspension systems in cars [D-spr].

- (c) Complex roots: in this case the discriminant $b^2 - 4mk$ is negative, so $b^2 < 4mk$. In other words, b is “small”. This case is referred to as **underdamped** (or **simple harmonic** when $b = 0$).

Example: An 8 lb weight stretches a spring 2 ft. Assume a damping force numerically equal to 2 times the instantaneous velocity acts. Find the displacement at time t , provided that it is released from the equilibrium position with an upward velocity of 3 ft/s. Find the equation of motion and classify the behaviour.

We know $m = 8/32 = 1/4$, $b = 2$, $k = mg/s = 8/2 = 4$, $x(0) = 0$, and $x'(0) = -3$. This means we must solve

$$\frac{1}{4}x'' + 2x' + 4x = 0, \quad x(0) = 0, \quad x'(0) = -3.$$

The roots of the characteristic polynomial are -4 and -4 (so we are in the repeated real roots case), so the general solution is $x(t) = c_1e^{-4t} + c_2te^{-4t}$. The initial conditions imply $c_1 = 0$, $c_2 = -3$, so

$$x(t) = -3te^{-4t}.$$

Using **SAGE**, we can compute this as well:

```

SAGE
sage: t = var('t')
sage: x = function('x')
sage: de = lambda y: (1/4)*diff(y,t,t) + 2*diff(y,t) + 4*y
sage: de(x(t))
diff(x(t), t, 2)/4 + 2*diff(x(t), t, 1) + 4*x(t)
sage: desolve(de(x(t)), [x,t])
'(%k2*t+%k1)*%e^-(4*t)'
sage: desolve_laplace(de(x(t)), ['t', 'x'], [0,0,-3])

```

```
'-3*t*%e^-(4*t)'  
sage: f = lambda t : -3*t*e^(-4*t)  
sage: P = plot(f,0,2)  
sage: show(P)
```

The graph is shown below.

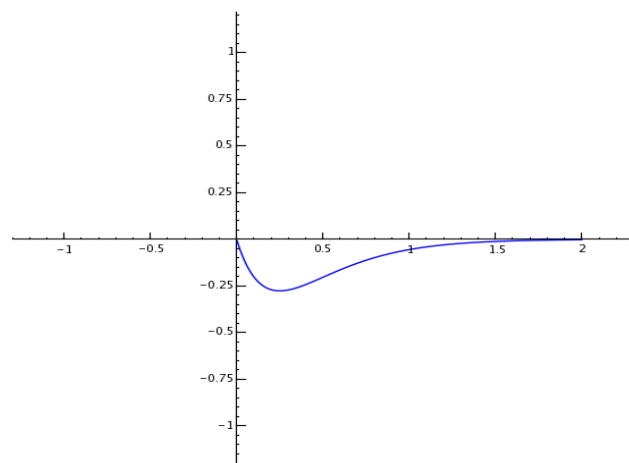


Figure 2.9: Plot of $(1/4)x'' + 2x' + 4x = 0$, $x(0) = 0$, $x'(0) = -3$, for $0 < t < 2$.

Example: An 2 kg weight is attached to a spring having spring constant 10. Assume a damping force numerically equal to 4 times the instantaneous velocity acts. Find the displacement at time t , provided that it is released from 1 m below equilibrium with an upward velocity of 1 ft/s. Find the equation of motion and classify the behaviour.

Using **SAGE**, we can compute this as well:

SAGE

```
sage: t = var('t')  
sage: x = function('x')
```



```

sage: de = lambda y: 2*diff(y,t,t) + 4*diff(y,t) + 10*y
sage: desolve_laplace(de(x(t)),["t","x"],[0,1,1])
'%e^-t*(sin(2*t)+cos(2*t))'
sage: desolve_laplace(de(x(t)),["t","x"],[0,1,-1])
'%e^-t*cos(2*t)'
sage: sol = lambda t: e^(-t)*cos(2*t)
sage: P = plot(sol(t),0,2)
sage: show(P)
sage: P = plot(sol(t),0,4)
sage: show(P)

```

The graph is shown below.

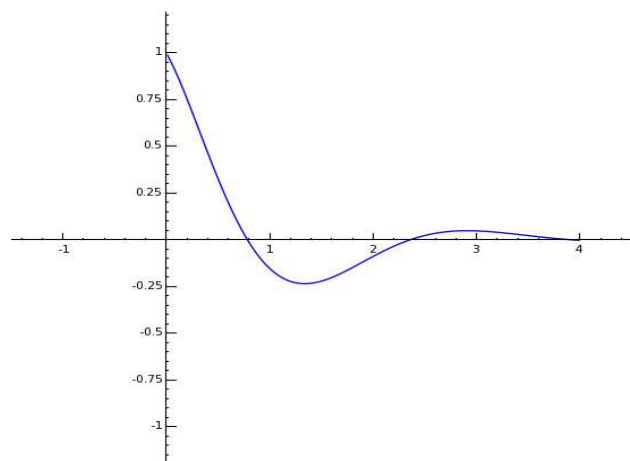


Figure 2.10: Plot of $2x'' + 4x' + 10x = 0$, $x(0) = 1$, $x'(0) = -1$, for $0 < t < 4$.

Exercise: Use the problem above. Use **SAGE** to find what time the weight passes through the equilibrium position heading down for the 2nd time.

Exercise: An 2 kg weight is attached to a spring having spring constant 10. Assume a damping force numerically equal to 4 times the instantaneous velocity acts. Use **SAGE** to find the displacement at time t , provided that it is released from 1 m below equilibrium (with no initial velocity).

2.5.3 Part 3

If the frequency of the driving force of the spring matches the frequency of the homogeneous part $x_h(t)$, in other words if

$$x'' + \omega^2 x = F_0 \cos(\gamma t),$$

satisfies $\omega = \gamma$ then we say that the spring-mass system is in **(pure, mechanical) resonance**.

Example: Solve

$$x'' + \omega^2 x = F_0 \cos(\gamma t), \quad x(0) = 0, \quad x'(0) = 0,$$

where $\omega = \gamma = 2$ (ie, mechanical resonance). We use **SAGE** for this:

SAGE

```
sage: t = var('t')
sage: x = function('x', t)
sage: (m,b,k,w,F0) = var("m,b,k,w,F0")
sage: de = lambda y: diff(y,t,t) + w^2*y - F0*cos(w*t)
```

```
sage: m = 1; b = 0; k = 4; F0 = 1; w = 2
sage: desolve(de(x(t)), [x, t])
      '(2*t*sin(2*t)+cos(2*t))/8+%k1*sin(2*t)+%k2*cos(2*t)'
sage: desolve_laplace(de(x(t)), ["t", "x"], [0, 0, 0])
      't*sin(2*t)/4'
sage: soln = lambda t : t*sin(2*t)/4
sage: P = plot(soln(t), 0, 10)
sage: show(P)
```

This is displayed below:

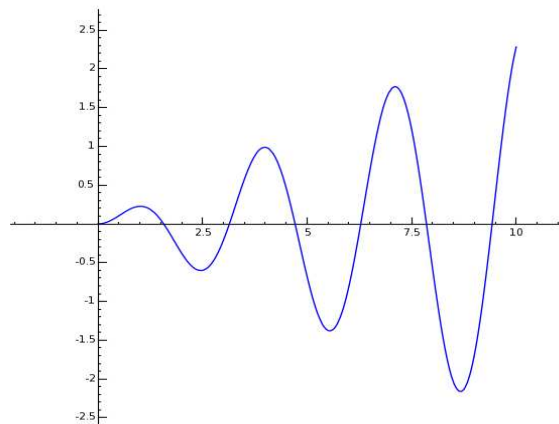


Figure 2.11: A forced undamped spring, with resonance.

Example: Solve

$$x'' + \omega^2 x = F_0 \cos(\gamma t), \quad x(0) = 0, \quad x'(0) = 0,$$

where $\omega = 2$ and $\gamma = 3$ (ie, mechanical resonance). We use SAGE for this:

SAGE

```
sage: t = var('t')
sage: x = function('x', t)
sage: (m,b,k,w,g,F0) = var("m,b,k,w,g,F0")
sage: de = lambda y: diff(y,t,t) + w^2*y - F0*cos(g*t)
sage: m = 1; b = 0; k = 4; F0 = 1; w = 2; g = 3
sage: desolve_laplace(de(x(t)),["t","x"],[0,0,0])
'cos(2*t)/5-cos(3*t)/5'
sage: soln = lambda t : cos(2*t)/5-cos(3*t)/5
sage: P = plot(soln(t),0,10)
sage: show(P)
```

This is displayed below:

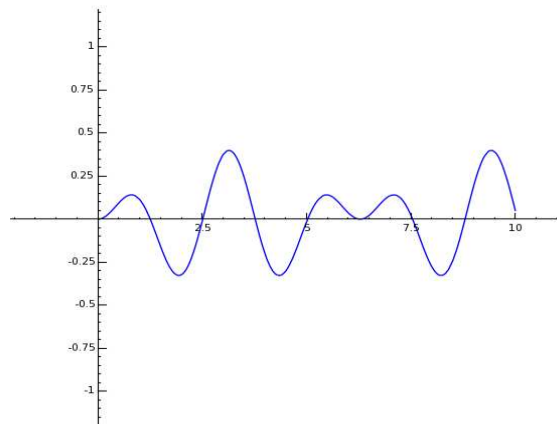


Figure 2.12: A forced undamped spring, no resonance.

2.6 Applications to simple LRC circuits

An LRC circuit is a closed loop containing an inductor of L henries, a resistor of R ohms, a capacitor of C farads, and an EMF (electro-motive force), or battery, of $E(t)$ volts, all connected in series.

They arise in several engineering applications. For example, AM/FM radios with analog tuners typically use an LRC circuit to tune a radio frequency. Most commonly a variable capacitor is attached to the tuning knob, which allows you to change the value of C in the circuit and tune to stations on different frequencies [R-cir].

We use the following “dictionary” to translate between the diagram and the DEs.

EE object	term in DE (the voltage drop)	units	symbol
charge	$q = \int i(t) dt$	coulombs	
current	$i = q'$	amps	
emf	$e = e(t)$	volts V	$\text{---} \text{+}$
resistor	$Rq' = Ri$	ohms Ω	$\text{---}\text{---}\text{---}$
capacitor	$C^{-1}q$	farads	$\text{---} \text{---}$
inductor	$Lq'' = Li'$	henries	$\text{---}\text{---}\text{---}$

Kirchoff's First Law: The algebraic sum of the currents travelling into any node is zero.

Kirchoff's Second Law: The algebraic sum of the voltage drops around any closed loop is zero.

Generally, the charge at time t on the capacitor, $q(t)$, satisfies the DE

$$Lq'' + Rq' + \frac{1}{C}q = E(t). \quad (2.7)$$

Example 1: Consider the simple LC circuit given by the following diagram.

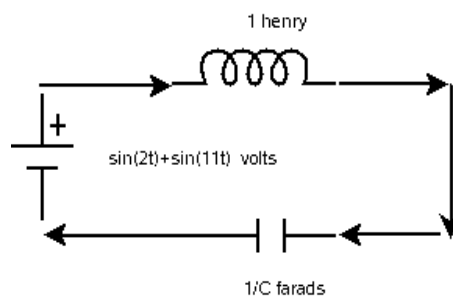


Figure 2.13: A simple LC circuit.

According to Kirchoff's 2nd Law and the above "dictionary", this circuit corresponds to the DE

$$q'' + \frac{1}{C}q = \sin(2t) + \sin(11t).$$

The homogeneous part of the solution is

$$q_h(t) = c_1 \cos(t/\sqrt{C}) + c_1 \sin(t/\sqrt{C}).$$

If $C \neq 1/4$ and $C \neq 1/121$ then

$$q_p(t) = \frac{1}{C^{-1} - 4} \sin(2t) + \frac{1}{C^{-1} - 121} \sin(11t).$$

When $C = 1/4$ and the initial charge and current are both zero, the solution is

$$q(t) = -\frac{1}{117} \sin(11t) + \frac{161}{936} \sin(2t) - \frac{1}{4}t \cos(2t).$$

SAGE

```
sage: t = var("t")
sage: q = function("q",t)
sage: L,R,C = var("L,R,C")
sage: E = lambda t:sin(2*t)+sin(11*t)
sage: de = lambda y: L*diff(y,t,t) + R*diff(y,t) + (1/C)*y-E(t)
sage: L,R,C=1,0,1/4
sage: de(q(t))
diff(q(t), t, 2) - sin(11*t) - sin(2*t) + 4*q(t)
sage: desolve_laplace(de(q(t)),["t","q"],[0,0,0])
'-sin(11*t)/117+161*sin(2*t)/936-t*cos(2*t)/4'
sage: soln = lambda t: -sin(11*t)/117+161*sin(2*t)/936-t*cos(2*t)/4
sage: P = plot(soln,0,10)
sage: show(P)
```

This is displayed below:

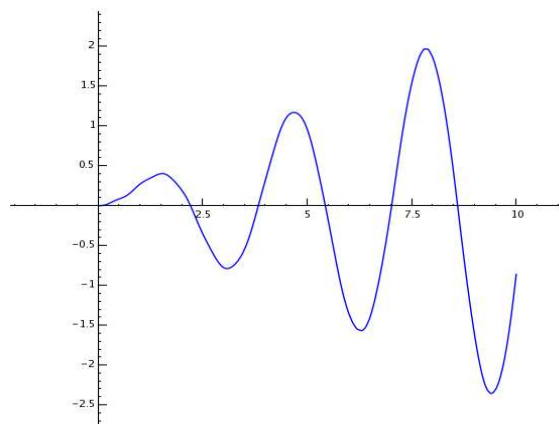


Figure 2.14: A LC circuit, with resonance.

You can see how the frequency $\omega = 2$ dominates the other terms.

When $0 < R < 2\sqrt{L/C}$ the homogeneous form of the charge in (2.7) has the form

$$q_h(t) = c_1 e^{\alpha t} \cos(\beta t) + c_2 e^{\alpha t} \sin(\beta t),$$

where $\alpha = -R/2L < 0$ and $\beta = \sqrt{4L/C - R^2}/(2L)$. This is sometimes called the **transient part** of the solution. The remaining terms in the charge are called the **steady state terms**.

Example: An LRC circuit has a 1 henry inductor, a 2 ohm resistor, $1/5$ farad capacitor, and an EMF of $50 \cos(t)$. If the initial charge and current is 0, since the charge at time t .

The IVP describing the charge $q(t)$ is

$$q'' + 2q' + 5q = 50 \cos(t), \quad q(0) = q'(0) = 0.$$

The homogeneous part of the solution is

$$q_h(t) = c_1 e^{-t} \cos(2t) + c_2 e^{-t} \sin(2t).$$

The general form of the particular solution using the method of undetermined coefficients is

$$q_p(t) = A_1 \cos(t) + A_2 \sin(t).$$

Solving for A_1 and A_2 gives

$$q_p(t) = -10e^{-t} \cos(2t) - \frac{15}{2}e^{-t} \sin(2t).$$

SAGE

```
sage: t = var("t")
sage: q = function("q",t)
sage: L,R,C = var("L,R,C")
sage: E = lambda t: 50*cos(t)
sage: de = lambda y: L*diff(y,t,t) + R*diff(y,t) + (1/C)*y-E(t)
sage: L,R,C = 1,2,1/5
sage: de(q(t))
diff(q(t), t, 2) + 2*diff(q(t), t, 1) + 5*q(t) - 50*cos(t)
sage: desolve_laplace(de(q(t)),["t","q"],[0,0,0])
'%e^-t*(-15*sin(2*t)/2-10*cos(2*t))+5*sin(t)+10*cos(t)'
sage: soln = lambda t:\
    e^(-t)*(-15*sin(2*t)/2-10*cos(2*t))+5*sin(t)+10*cos(t)
sage: P = plot(soln,0,10)
sage: show(P)
sage: P = plot(soln,0,20)
sage: show(P)
sage: soln_ss = lambda t: 5*sin(t)+10*cos(t)
sage: P_ss = plot(soln_ss,0,10)
sage: soln_tr = lambda t: e^(-t)*(-15*sin(2*t)/2-10*cos(2*t))
sage: P_tr = plot(soln_tr,0,10,linestyle="--")
sage: show(P+P_tr)
```

This plot (the solution superimposed with the transient part of the solution) is displayed below:

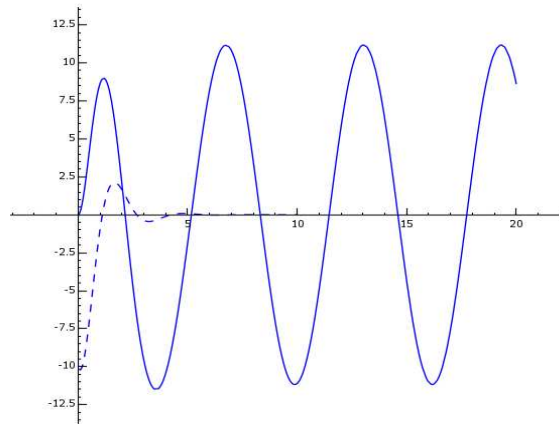


Figure 2.15: A LRC circuit, with damping, and the transient part (dashed) of the solution.

Exercise: Use **SAGE** to solve

$$q'' + \frac{1}{C}q = \sin(2t) + \sin(11t), \quad q(0) = q'(0) = 0,$$

in the case $C = 1/121$.

2.7 The power series method

2.7.1 Part 1

In this part, we recall some basic facts about power series and Taylor series. We will turn to solving DEs in part II.

Roughly speaking, power series are simply infinite degree polynomials

$$f(x) = a_0 + a_1x + a_2x^2 + \dots = \sum_{k=0}^{\infty} a_k x^k, \quad (2.8)$$

for some real or complex numbers a_0, a_1, \dots . The number a_k is called the **coefficient** of x^k , for $k = 0, 1, \dots$. Let us ignore for the moment the precise meaning of this infinite sum (How do you associate a value to an infinite sum? Does the sum converge for some values of x ? If so, for which values? ...) We will return to that later.

First, some motivation. Why study these? This type of function is convenient for several reasons

- it is easy to differentiate (term-by-term):

$$f'(x) = a_1 + 2a_2x + 3a_3x^2 + \dots = \sum_{k=0}^{\infty} k a_k x^{k-1} = \sum_{k=0}^{\infty} (k+1) a_{k+1} x^k,$$

- it is easy to integrate (term-by-term):

$$\int f(x) dx = a_0x + \frac{1}{2}a_1x^2 + \frac{1}{3}a_2x^3 + \dots = \sum_{k=0}^{\infty} \frac{1}{k+1} a_k x^{k+1} = \sum_{k=1}^{\infty} \frac{1}{k} a_{k+1} x^k,$$

- if (as is often the case) the a_k 's tend to zero very quickly, then the sum of the first few terms of the series are often a good numerical approximation for the function itself,
- power series enable one to reduce the solution of certain differential equations down to (often the much easier problem of) solving certain recurrence relations.
- Power series expansions arise naturally in *Taylor's Theorem of the Mean*: If $f(x)$ is $n + 1$ times continuously differentiable in (a, x) then there exists a point $\xi \in (a, x)$ such that

$$f(x) = f(a) + (x - a)f'(a) + \frac{(x - a)^2}{2!}f''(a) + \cdots + \frac{(x - a)^n}{n!}f^{(n)}(a) + \frac{(x - a)^{n+1}}{(n + 1)!}f^{(n+1)}(\xi). \quad (2.9)$$

The sum

$$T_n(x) = f(a) + (x - a)f'(a) + \frac{(x - a)^2}{2!}f''(a) + \cdots + \frac{(x - a)^n}{n!}f^{(n)}(a),$$

is called the **n -th degree Taylor polynomial of f centered at a** . For the case $n = 0$, the formula is

$$f(x) = f(a) + (x - a)f'(\xi),$$

which is just a rearrangement of the terms in the *theorem of the mean*,

$$f'(\xi) = \frac{f(x) - f(a)}{x - a}.$$

Some examples:

- Geometric series:

$$\begin{aligned}\frac{1}{1-x} &= 1 + x + x^2 + x^3 + x^4 + \cdots \\ &= \sum_{n=0}^{\infty} x^n\end{aligned}\tag{2.10}$$

To see this, assume $|x| < 1$ and let $n \rightarrow \infty$ in the polynomial identity

$$1 + x + x^2 + \cdots + x^{n-1} = \frac{1 - x^{n+1}}{1 - x}.$$

For $x \geq 1$, the series does not converge.

- The exponential function:

$$\begin{aligned}e^x &= 1 + x + \frac{x^2}{2} + \frac{x^3}{6} + \frac{x^4}{24} + \cdots \\ &= 1 + x + \frac{x^2}{2!} + \frac{x^3}{3!} + \frac{x^4}{4!} + \cdots \\ &= \sum_{n=0}^{\infty} \frac{x^n}{n!}\end{aligned}\tag{2.11}$$

To see this, take $f(x) = e^x$ and $a = 0$ in Taylor's theorem (2.9), using the fact that $\frac{d}{dx}e^x = e^x$ and $e^0 = 1$:

$$e^x = 1 + x + \frac{x^2}{2!} + \frac{x^3}{3!} + \cdots + \frac{x^n}{n!} + \frac{\xi^{n+1}}{(n+1)!},$$

for some ξ between 0 and x . Perhaps it is not clear to everyone that as n becomes larger and larger (x fixed), the last (“remainder”) term in this sum goes to 0. However, Stirling’s formula tells us how large the factorial function grows,

$$n! \sim \sqrt{2\pi n} \left(\frac{n}{e}\right)^n \left(1 + O\left(\frac{1}{n}\right)\right),$$

so we may indeed take the limit as $n \rightarrow \infty$ to get (2.11).

Wikipedia’s entry on “Power series” [P1-ps] has a nice animation showing how more and more terms in the Taylor polynomials approximate e^x better and better.

- The cosine function:

$$\begin{aligned} \cos x &= 1 - \frac{x^2}{2} + \frac{x^4}{24} - \frac{x^6}{720} + \cdots \\ &= 1 - \frac{x^2}{2!} + \frac{x^4}{4!} - \frac{x^6}{6!} + \cdots \\ &= \sum_{n=0}^{\infty} (-1)^n \frac{x^{2n}}{(2n)!} \end{aligned} \tag{2.12}$$

This too follows from Taylor’s theorem (take $f(x) = \cos x$ and $a = 0$). However, there is another trick: Replace x in (2.11) by ix and use the fact (“Euler’s formula”) that $e^{ix} = \cos(x) + i \sin(x)$. Taking real parts gives (2.12). Taking imaginary parts gives (2.13), below.

- The sine function:

$$\begin{aligned}
 \sin x &= x - \frac{x^3}{6} + \frac{x^5}{120} - \frac{x^7}{5040} + \cdots \\
 &= 1 - \frac{x^3}{3!} + \frac{x^5}{5!} - \frac{x^7}{7!} + \cdots \\
 &= \sum_{n=0}^{\infty} (-1)^n \frac{x^{2n+1}}{(2n+1)!}
 \end{aligned} \tag{2.13}$$

Indeed, you can formally check (using formal term-by-term differentiation) that

$$-\frac{d}{dx} \cos(x) = \sin(x).$$

(Alternatively, you can use this fact to deduce (2.13) from (2.12).)

- The logarithm function:

$$\begin{aligned}
 \log(1-x) &= -x - \frac{1}{2}x^2 - \frac{1}{3}x^3 - \frac{1}{4}x^4 + \cdots \\
 &= -\sum_{n=0}^{\infty} \frac{1}{n+1} x^{n+1}
 \end{aligned} \tag{2.14}$$

This follows from (2.10) since (using formal term-by-term integration)

$$\int_0^x \frac{1}{1-t} dt = -\log(1-x).$$

SAGE

```
sage: taylor(sin(x), x, 0, 5)
x - x^3/6 + x^5/120
```

```

sage: P1 = plot(sin(x),0,pi)
sage: P2 = plot(x,0,pi,linestyle="--")
sage: P3 = plot(x-x^3/6,0,pi,linestyle="-.")
sage: P4 = plot(x-x^3/6+x^5/120,0,pi,linestyle=":")
sage: T1 = text("x", (3,2.5))
sage: T2 = text("x-x^3/3!", (3.5,-1))
sage: T3 = text("x-x^3/3!+x^5/5!", (3.7,0.8))
sage: T4 = text("sin(x)", (3.4,0.1))
sage: show(P1+P2+P3+P4+T1+T2+T3+T4)

```

This is displayed below:

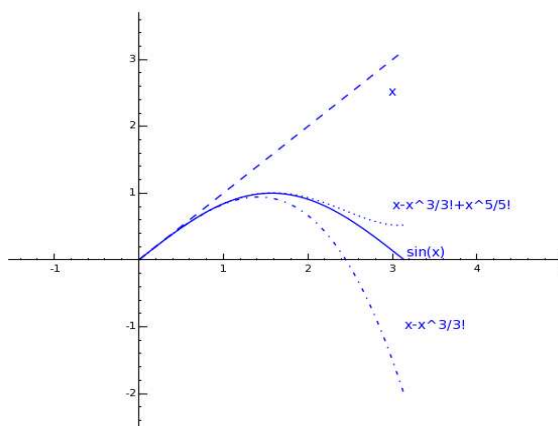


Figure 2.16: Taylor polynomial approximations for $\sin(x)$.

Exercise: Use **SAGE** to plot successive Taylor polynomial approximations for $\cos(x)$.

Finally, we turn to the meaning of these sums. How do you associate a value to an infinite sum? Does the sum converge for some values of x ? If so, for which values? . We will (for the most part) answer all of these.

First, consider our infinite power series $f(x)$ in (2.8), where the a_k are all given and x is fixed for the moment. The **partial**

sums of this series are

$$f_0(x) = a_0, \quad f_1(x) = a_0 + a_1x, \quad f_2(x) = a_0 + a_1x + a_2x^2, \dots$$

We say that the series in (2.8) **converges at** x if the limit of partial sums

$$\lim_{n \rightarrow \infty} f_n(x)$$

exists. There are several tests for determining whether or not a series converges. One of the most commonly used tests is the

Root test: Assume

$$L = \lim_{k \rightarrow \infty} |a_k x^k|^{1/k} = |x| \lim_{k \rightarrow \infty} |a_k|^{1/k}$$

exists. If $L < 1$ then the infinite power series $f(x)$ in (2.8) converges at x . In general, (2.8) converges for all x satisfying

$$-\lim_{k \rightarrow \infty} |a_k|^{-1/k} < x < \lim_{k \rightarrow \infty} |a_k|^{-1/k}.$$

The number $\lim_{k \rightarrow \infty} |a_k|^{-1/k}$ (if it exists, though it can be ∞) is called the **radius of convergence**.

Example: The radius of convergence of e^x (and $\cos(x)$ and $\sin(x)$) is ∞ . The radius of convergence of $1/(1-x)$ (and $\log(1+x)$) is 1.

Example: The radius of convergence of

$$f(x) = \sum_{k=0}^{\infty} \frac{k^7 + k + 1}{2^k + k^2} x^k$$

can be determined with the help of **SAGE**. We want to compute

$$\lim_{k \rightarrow \infty} \left| \frac{k^7 + k + 1}{2^k + k^2} \right|^{-1/k}.$$

— SAGE —

```
sage: k = var('k')
sage: limit(((k^7+k+1)/(2^k+k^2))^(1/k),k=infinity)
2
```

In other words, the series converges for all x satisfying $-2 < x < 2$.

Exercise: Use **SAGE** to find the radius of convergence of

$$f(x) = \sum_{k=0}^{\infty} \frac{k^3 + 1}{3^k + 1} x^{2k}$$

2.7.2 Part 2

In this part, we solve some DEs using power series.

We want to solve a problem of the form

$$y''(x) + p(x)y'(x) + y(x) = f(x), \quad (2.15)$$

in the case where $p(x)$, $q(x)$ and $f(x)$ have a power series expansion. We will call a **power series solution** a series expansion for $y(x)$ where we have produced some algorithm or rule which enables us to compute as many of its coefficients as we like.

Solution strategy: Write $y(x) = a_0 + a_1x + a_2x^2 + \dots = \sum_{k=0}^{\infty} a_k x^k$, for some real or complex numbers a_0, a_1, \dots

- Plug the power series expansions for y , p , q , and f into the DE (2.15).
- Comparing coefficients of like powers of x , derive relations between the a_j 's.
- Using these recurrence relations [R-ps] and the ICs, solve for the coefficients of the power series of $y(x)$.

Example: Solve $y' - y = 5$, $y(0) = -4$, using the power series method.

This is easy to solve by undetermined coefficients: $y_h(x) = c_1 e^x$ and $y_p(x) = A_1$. Solving for A_1 gives $A_1 = -5$ and then solving for c_1 gives $-4 = y(0) = -5 + c_1 e^0$ so $c_1 = 1$ so $y = e^x - 5$.

Solving this using power series, we compute

$$\begin{array}{rcl}
 y'(x) & = & a_1 + 2a_2x + 3a_3x^2 + \dots = \sum_{k=0}^{\infty} (k+1)a_{k+1}x^k \\
 -y(x) & = & -a_0 - a_1x - a_2x^2 - \dots = \sum_{k=0}^{\infty} -a_k x^k \\
 \hline
 5 & = & (-a_0 + a_1) + (-a_1 + 2a_2)x + \dots = \sum_{k=0}^{\infty} (-a_k + (k+1)a_{k+1})x^k
 \end{array}$$

Comparing coefficients,

- for $k = 0$: $5 = -a_0 + a_1$,
- for $k = 1$: $0 = -a_1 + 2a_2$,
- for general k : $0 = -a_k + (k+1)a_{k+1}$ for $k > 0$.

The IC gives us $-4 = y(0) = a_0$, so

$$a_0 = -4, \quad a_1 = 1, \quad a_2 = 1/2, \quad a_3 = 1/6, \quad \dots, \quad a_k = 1/k!.$$

This implies

$$y(x) = -4 + x + x/2 + \dots + x^k/k! + \dots = -5 + e^x,$$

which is in agreement from the previous discussion.

Example: Solve Bessel's equation [B-ps] of the 0-th order,

$$x^2 y'' + xy' + x^2 y = 0, \quad y(0) = 1, \quad y'(0) = 0,$$

using the power series method.

This DE is so well-known (it has important applications to physics and engineering) that the series expansion has already been worked out (most texts on special functions or differential equations have this but an online reference is [B-ps]). Its Taylor series expansion around 0 is:

$$J_0(x) = \sum_{m=0}^{\infty} \frac{(-1)^m}{m!^2} \left(\frac{x}{2}\right)^{2m}$$

for all x . We shall see below that $y(x) = J_0(x)$.

Let us try solving this ourselves using the power series method. We compute

$$\begin{array}{rcl} x^2 y''(x) & = & 0 + 0 \cdot x + 2a_2 x^2 + 6a_3 x^3 + 12a_4 x^4 + \dots = \sum_{k=0}^{\infty} (k+2)(k+1)a_{k+2} x^{k+2} \\ xy'(x) & = & 0 + a_1 x + 2a_2 x^2 + 3a_3 x^3 + \dots = \sum_{k=0}^{\infty} k a_k x^k \\ x^2 y(x) & = & 0 + 0 \cdot x + a_0 x^2 + a_1 x^3 + \dots = \sum_{k=2}^{\infty} a_{k-2} x^k \\ \hline 0 & = & 0 + a_1 x + (a_0 + 4a_2)x^2 + \dots = a_1 x + \sum_{k=2}^{\infty} (a_{k-2} + k^2 a_k) x^k. \end{array}$$

By the ICs, $a_0 = 1$, $a_1 = 0$. Comparing coefficients,

$$k^2 a_k = -a_{k-2}, \quad k \geq 2,$$

which implies

$$a_2 = -\left(\frac{1}{2}\right)^2, \quad a_3 = 0, \quad a_4 = \left(\frac{1}{2} \cdot \frac{1}{4}\right)^2, \quad a_5 = 0, \quad a_6 = -\left(\frac{1}{2} \cdot \frac{1}{4} \cdot \frac{1}{6}\right)^2, \dots$$

In general,

$$a_{2k} = (-1)^k 2^{-2k} \frac{1}{k!^2}, \quad a_{2k+1} = 0,$$

for $k \geq 1$. This is in agreement with the series above for J_0 .

Some of this computation can be formally done in **SAGE** using power series rings.

SAGE

```
sage: R6.<a0,a1,a2,a3,a4,a5,a6> = PolynomialRing(QQ,7)
sage: R.<x> = PowerSeriesRing(R6)
sage: y = a0 + a1*x + a2*x^2 + a3*x^3 + a4*x^4 + a5*x^5 + \
      a6*x^6 + O(x^7)
sage: y1 = y.derivative()
sage: y2 = y1.derivative()
sage: x^2*y2 + x*y1 + x^2*y
a1*x + (a0 + 4*a2)*x^2 + (a1 + 9*a3)*x^3 + (a2 + 16*a4)*x^4 + \
(a3 + 25*a5)*x^5 + (a4 + 36*a6)*x^6 + O(x^7)
```

This is consistent with our “paper and pencil” computations above.

SAGE knows quite a few special functions, such as the various types of Bessel functions.

SAGE

```
sage: b = lambda x:bessel_J(x,0)
```

```

sage: P = plot(b,0,20,thickness=1)
sage: show(P)
sage: y = lambda x: 1 - (1/2)^2*x^2 + (1/8)^2*x^4 - (1/48)^2*x^6
sage: P1 = plot(y,0,4,thickness=1)
sage: P2 = plot(b,0,4,linestyle="--")
sage: show(P1+P2)

```

This is displayed below:

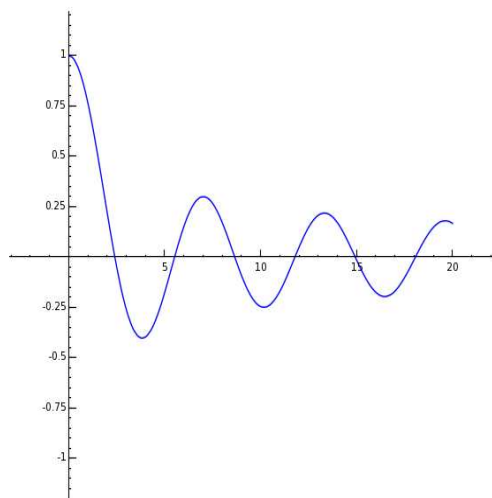


Figure 2.17: The Bessel function $J_0(x)$, for $0 < x < 20$.

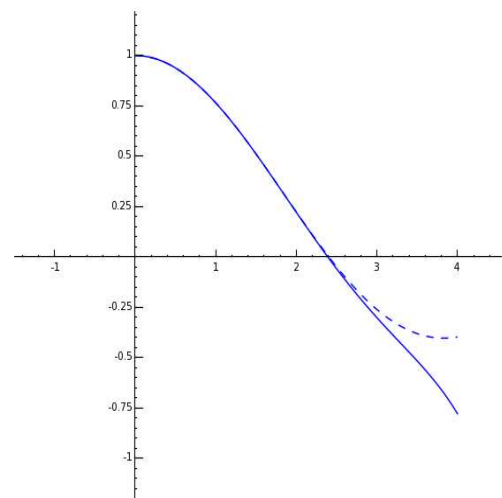


Figure 2.18: A Taylor polynomial approximation for $J_0(x)$.

Exercise: Use **SAGE** to find the first 5 terms in the power series solution to $y'' + y = 0$, $y(0) = 1$, $y'(0) = 0$. Plot this Taylor polynomial approximation over $-\pi < x < \pi$.

2.8 The Laplace transform method

2.8.1 Part 1

The Laplace transform (LT) of a function $f(t)$, defined for all real numbers $t \geq 0$, is the function $F(s)$, defined by:

$$F(s) = \mathcal{L}[f(t)] = \int_0^{\infty} e^{-st} f(t) dt.$$

This is named for Pierre-Simon Laplace, one of the best French mathematicians in the mid-to-late 18th century [L-lt], [LT-lt]. The LT sends “nice” functions of t (we will be more precise later) to functions of another variable s . It has the wonderful property that it transforms constant-coefficient differential equations in t to algebraic questions in s .

The LT has two very familiar properties: Just as the integral of a sum is the sum of the integrals, the Laplace transform of a sum is the sum of Laplace transforms:

$$\mathcal{L}[f(t) + g(t)] = \mathcal{L}[f(t)] + \mathcal{L}[g(t)]$$

Just as constant factor can be taken outside of an integral, the LT of a constant times a function is that constant times the LT of that function:

$$\mathcal{L}[af(t)] = a\mathcal{L}[f(t)]$$

In other words, the LT is **linear**.

For which functions f is the LT actually defined on? We want the indefinite integral to converge, of course. A function $f(t)$ is of **exponential order** α if there exist constants t_0 and M such

that

$$|f(t)| < Me^{\alpha t}, \quad \text{for all } t > t_0.$$

If $\int_0^{t_0} f(t) dt$ exists and $f(t)$ is of exponential order α then the Laplace transform $\mathcal{L}[f](s)$ exists for $s > \alpha$.

Example 2.8.1. Consider the Laplace transform of $f(t) = 1$. The LT integral converges for $s > 0$.

$$\begin{aligned}\mathcal{L}[f](s) &= \int_0^\infty e^{-st} dt \\ &= \left[-\frac{1}{s} e^{-st} \right]_0^\infty \\ &= \frac{1}{s}\end{aligned}$$

Example 2.8.2. Consider the Laplace transform of $f(t) = e^{at}$. The LT integral converges for $s > a$.

$$\begin{aligned}\mathcal{L}[f](s) &= \int_0^\infty e^{(a-s)t} dt \\ &= \left[-\frac{1}{s-a} e^{(a-s)t} \right]_0^\infty \\ &= \frac{1}{s-a}\end{aligned}$$

Example 2.8.3. Consider the Laplace transform of the unit step (Heaviside) function,

$$u(t-c) = \begin{cases} 0 & \text{for } t < c \\ 1 & \text{for } t > c, \end{cases}$$

where $c > 0$.

$$\begin{aligned}\mathcal{L}[u(t-c)] &= \int_0^{\infty} e^{-st} H(t-c) dt \\ &= \int_c^{\infty} e^{-st} dt \\ &= \left[\frac{e^{-st}}{-s} \right]_c^{\infty} \\ &= \frac{e^{-cs}}{s} \quad \text{for } s > 0\end{aligned}$$

The *inverse Laplace transform* is denoted

$$f(t) = \mathcal{L}^{-1}[F(s)](t),$$

where $F(s) = \mathcal{L}[f(t)](s)$.

Example 2.8.4. Consider

$$f(t) = \begin{cases} 1, & \text{for } t < 2, \\ 0, & \text{on } t \geq 2. \end{cases}$$

We show how **SAGE** can be used to compute the LT of this.

SAGE

```
sage: t = var('t')
sage: s = var('s')
sage: f = Piecewise([[ (0,2), 1 ], [ (2,infinity), 0 ]])
sage: f.laplace(t, s)
1/s - e^(-(2*s))/s
sage: f1 = lambda t: 1
sage: f2 = lambda t: 0
sage: f = Piecewise([[ (0,2), f1 ], [ (2,10), f2 ]])
sage: P = f.plot(rgbcolor=(0.7,0.1,0.5),thickness=3)
sage: show(P)
```

According to SAGE, $\mathcal{L}[f](s) = 1/s - e^{-2s}/s$. Note the function f was redefined for plotting purposes only (the fact that it was redefined over $0 < t < 10$ means that SAGE will plot it over that range.) The plot of this function is displayed below:

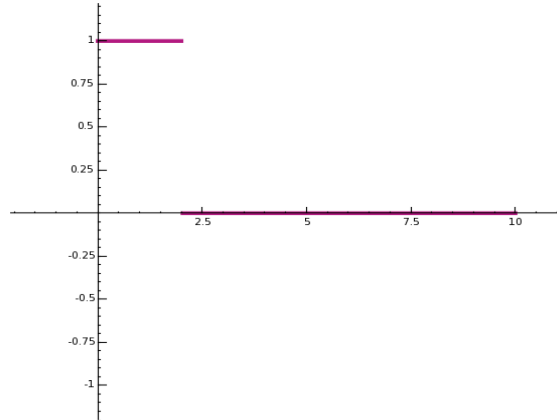


Figure 2.19: The piecewise constant function $1 - u(t - 2)$.

Next, some properties of the LT.

- Differentiate the definition of the LT with respect to s :

$$F'(s) = - \int_0^{\infty} e^{-st} t f(t) dt.$$

Repeating this:

$$\frac{d^n}{ds^n} F(s) = (-1)^n \int_0^{\infty} e^{-st} t^n f(t) dt. \quad (2.16)$$

- In the definition of the LT, replace $f(t)$ by its derivative $f'(t)$:

$$\mathcal{L}[f'(t)](s) = \int_0^{\infty} e^{-st} f'(t) dt.$$

Now integrate by parts ($u = e^{-st}$, $dv = f'(t) dt$):

$$\int_0^{\infty} e^{-st} f'(t) dt = f(t)e^{-st} \Big|_0^{\infty} - \int_0^{\infty} f(t) \cdot (-s) \cdot e^{-st} dt = -f(0) + s\mathcal{L}[f(t)]$$

Therefore, if $F(s)$ is the LT of $f(t)$ then $sF(s) - f(0)$ is the LT of $f'(t)$:

$$\mathcal{L}[f'(t)](s) = s\mathcal{L}[f(t)](s) - f(0). \quad (2.17)$$

- Replace f by f' in (2.17),

$$\mathcal{L}[f''(t)](s) = s\mathcal{L}[f'(t)](s) - f'(0), \quad (2.18)$$

and apply (2.17) again:

$$\mathcal{L}[f''(t)](s) = s^2\mathcal{L}[f(t)](s) - sf(0) - f'(0), \quad (2.19)$$

- Using (2.17) and (2.19), the LT of any constant coefficient ODE

$$ax''(t) + bx'(t) + cx(t) = f(t)$$

is

$$a(s^2\mathcal{L}[x(t)](s) - sx(0) - x'(0)) + b(s\mathcal{L}[x(t)](s) - x(0)) + c\mathcal{L}[x(t)](s) = F(s),$$

where $F(s) = \mathcal{L}[f(t)](s)$. In particular, the LT of the solution, $X(s) = \mathcal{L}[x(t)](s)$, satisfies

$$X(s) = (F(s) + asx(0) + ax'(0) + bx(0))/(as^2 + bs + c).$$

Note that the denominator is the characteristic polynomial of the DE.

Moral of the story: it is *always very easy to compute the LT of the solution to any constant coefficient non-homogeneous linear ODE*.

Example 2.8.5. We know now how to compute not only the LT of $f(t) = e^{at}$ (it's $F(s) = (s - a)^{-1}$) but also the LT of any function of the form $t^n e^{at}$ by differentiating it:

$\mathcal{L}[te^{at}] = -F'(s) = (s-a)^{-2}$, $\mathcal{L}[t^2 e^{at}] = F''(s) = 2 \cdot (s-a)^{-3}$, $\mathcal{L}[t^3 e^{at}] = -F'(s) =$
and in general

$$\mathcal{L}[t^n e^{at}] = -F'(s) = n! \cdot (s - a)^{-n-1}. \quad (2.20)$$

Example 2.8.6. Let us solve the DE

$$x' + x = t^{100} e^{-t}, \quad x(0) = 0.$$

using LTs. Note this would be highly impractical to solve using undetermined coefficients. (You would have 101 undetermined coefficients to solve for!)

First, we compute the LT of the solution to the DE. The LT of the LHS: by (2.20),

$$\mathcal{L}[x' + x] = sX(s) + X(s),$$

where $F(s) = \mathcal{L}[f(t)](s)$. For the LT of the RHS, let

$$F(s) = \mathcal{L}[e^{-t}] = \frac{1}{s + 1}.$$

By (2.16),

$$\frac{d^{100}}{ds^{100}}F(s) = \mathcal{L} [t^{100}e^{-t}] = \frac{d^{100}}{ds^{100}} \frac{1}{s+1}.$$

The first several derivatives of $\frac{1}{s+1}$ are as follows:

$$\frac{d}{ds} \frac{1}{s+1} = -\frac{1}{(s+1)^2}, \quad \frac{d^2}{ds^2} \frac{1}{s+1} = 2\frac{1}{(s+1)^3}, \quad \frac{d^3}{ds^3} \frac{1}{s+1} = -6\frac{1}{(s+1)^4},$$

and so on. Therefore, the LT of the RHS is:

$$\frac{d^{100}}{ds^{100}} \frac{1}{s+1} = 100! \frac{1}{(s+1)^{101}}.$$

Consequently,

$$X(s) = 100! \frac{1}{(s+1)^{102}}.$$

Using (2.20), we can compute the ILT of this:

$$x(t) = \mathcal{L}^{-1} [X(s)] = \mathcal{L}^{-1} \left[100! \frac{1}{(s+1)^{102}} \right] = \frac{1}{101} \mathcal{L}^{-1} \left[101! \frac{1}{(s+1)^{102}} \right] = \frac{1}{101}$$

Example 2.8.7. Let us solve the DE

$$x'' + 2x' + 2x = e^{-2t}, \quad x(0) = x'(0) = 0,$$

using LTs.

The LT of the LHS: by (2.20) and (2.18),

$$\mathcal{L} [x'' + 2x' + 2x] = (s^2 + 2s + 2)X(s),$$

as in the previous example. The LT of the RHS is:

$$\mathcal{L} [e^{-2t}] = \frac{1}{s+2}.$$

Solving for the LT of the solution algebraically:

$$X(s) = \frac{1}{(s+2)((s+1)^2+1)}.$$

The inverse LT of this can be obtained from LT tables after rewriting this using partial fractions:

$$X(s) = \frac{1}{2} \cdot \frac{1}{s+2} - \frac{1}{2} \frac{s}{(s+1)^2+1} = \frac{1}{2} \cdot \frac{1}{s+2} - \frac{1}{2} \frac{s+1}{(s+1)^2+1} + \frac{1}{2} \frac{1}{(s+1)^2+1}.$$

The inverse LT is:

$$x(t) = \mathcal{L}^{-1}[X(s)] = \frac{1}{2} \cdot e^{-2t} - \frac{1}{2} \cdot e^{-t} \cos(t) + \frac{1}{2} \cdot e^{-t} \sin(t).$$

We show how SAGE can be used to do some of this.

```
----- SAGE -----  
sage: t = var('t')  
sage: s = var('s')  
sage: f = 1/((s+2)*((s+1)^2+1))  
sage: f.partial_fraction()  
1/(2*(s + 2)) - s/(2*(s^2 + 2*s + 2))  
sage: f.inverse_laplace(s,t)  
e^(-t)*(sin(t)/2 - cos(t)/2) + e^(-(2*t))/2
```

Exercise: Use SAGE to solve the DE

$$x'' + 2x' + 5x = e^{-t}, \quad x(0) = x'(0) = 0.$$

2.8.2 Part 2

In this lecture, we shall focus on two other aspects of Laplace transforms:

- solving differential equations involving unit step (Heaviside) functions,
- convolutions and applications.

It follows from the definition of the LT that if

$$f(t) \xrightarrow{\mathcal{L}} F(s) = \mathcal{L}[f(t)](s),$$

then

$$f(t)u(t-c) \xrightarrow{\mathcal{L}} e^{-cs}\mathcal{L}[f(t+c)](s), \quad (2.21)$$

and

$$f(t-c)u(t-c) \xrightarrow{\mathcal{L}} e^{-cs}F(s). \quad (2.22)$$

These two properties are called *translation theorems*.

Example 2.8.8. *First, consider the Laplace transform of the piecewise-defined function $f(t) = (t-1)^2u(t-1)$. Using (2.22), this is*

$$\mathcal{L}[f(t)] = e^{-s}\mathcal{L}[t^2](s) = 2\frac{1}{s^3}e^{-s}.$$

Second, consider the Laplace transform of the piecewise-constant function

$$f(t) = \begin{cases} 0 & \text{for } t < 0, \\ -1 & \text{for } 0 \leq t \leq 2, \\ 1 & \text{for } t > 2. \end{cases}$$

This can be expressed as $f(t) = -u(t) + 2u(t - 2)$, so

$$\begin{aligned}\mathcal{L}[f(t)] &= -\mathcal{L}[u(t)] + 2\mathcal{L}[u(t - 2)] \\ &= -\frac{1}{s} + 2\frac{1}{s}e^{-2s}.\end{aligned}$$

Finally, consider the Laplace transform of $f(t) = \sin(t)u(t - \pi)$. Using (2.21), this is

$$\mathcal{L}[f(t)] = e^{-\pi s} \mathcal{L}[\sin(t + \pi)](s) = e^{-\pi s} \mathcal{L}[-\sin(t)](s) = -e^{-\pi s} \frac{1}{s^2 + 1}.$$

The plot of this function $f(t) = \sin(t)u(t - \pi)$ is displayed below:

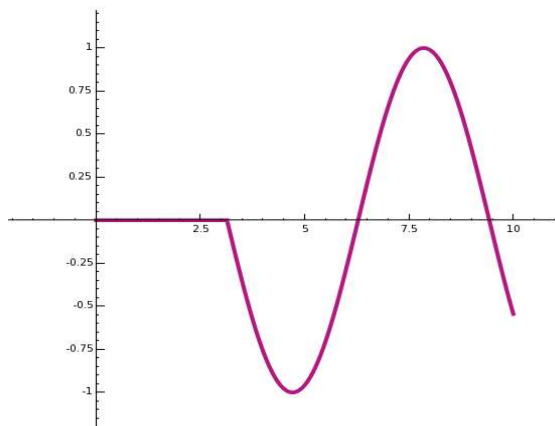


Figure 2.20: The piecewise continuous function $u(t - \pi) \sin(t)$.

We show how **SAGE** can be used to compute these LTs.

SAGE

```
sage: t = var('t')
sage: s = var('s')
sage: assume(s>0)
sage: f = Piecewise([[ (0,1), 0 ], [ (1,infinity), (t-1)^2 ]])
sage: f.laplace(t, s)
```

```

2*e^(-s)/s^3
sage: f = Piecewise([[(0,2),-1],[(2,infinity),2]])
sage: f.laplace(t, s)
3*e^(-(2*s))/s - 1/s
sage: f = Piecewise([[(0,pi),0],[(pi,infinity),sin(t)]])
sage: f.laplace(t, s)
-e^(-(pi*s))/(s^2 + 1)
sage: f1 = lambda t: 0
sage: f2 = lambda t: sin(t)
sage: f = Piecewise([[(0,pi),f1],[(pi,10),f2]])
sage: P = f.plot(rgbcolor=(0.7,0.1,0.5),thickness=3)
sage: show(P)

```

The plot given by these last few commands is displayed above.

Before turning to differential equations, let us introduce convolutions.

Let $f(t)$ and $g(t)$ be continuous (for $t \geq 0$ - for $t < 0$, we assume $f(t) = g(t) = 0$). The *convolution* of $f(t)$ and $g(t)$ is defined by

$$(f * g) = \int_0^t f(u)g(t-u) du = \int_0^t f(t-u)g(u) du.$$

The **convolution theorem** states

$$\mathcal{L}[f * g(t)](s) = F(s)G(s) = \mathcal{L}[f](s)\mathcal{L}[g](s).$$

The LT of the convolution is the product of the LTs. (Or, equivalently, the inverse LT of the product is the convolution of the inverse LTs.)

To show this, do a change-of-variables in the following double integral:

$$\begin{aligned}
\mathcal{L}[f * g(t)](s) &= \int_0^\infty e^{-st} \int_0^t f(u)g(t-u) du dt \\
&= \int_0^\infty \int_u^\infty e^{-st} f(u)g(t-u) dt du \\
&= \int_0^\infty e^{-su} f(u) \int_u^\infty e^{-s(t-u)} g(t-u) dt du \\
&= \int_0^\infty e^{-su} f(u) du \int_0^\infty e^{-sv} g(v) dv \\
&= \mathcal{L}[f](s) \mathcal{L}[g](s).
\end{aligned}$$

Example 2.8.9. Consider the inverse Laplace transform of $\frac{1}{s^3-s^2}$. This can be computed using partial fractions and LT tables. However, it can also be computed using convolutions.

First we factor the denominator, as follows

$$\frac{1}{s^3-s^2} = \frac{1}{s^2} \frac{1}{s-1}.$$

We know the inverse Laplace transforms of each term:

$$\mathcal{L}^{-1} \left[\frac{1}{s^2} \right] = t, \quad \mathcal{L}^{-1} \left[\frac{1}{s-1} \right] = e^t$$

We apply the convolution theorem:

$$\begin{aligned}
\mathcal{L}^{-1} \left[\frac{1}{s^2} \frac{1}{s-1} \right] &= \int_0^t u e^{t-u} du \\
&= e^t \left[-u e^{-u} \right]_0^t - e^t \int_0^t -e^{-u} du \\
&= -t - 1 + e^t
\end{aligned}$$

Therefore,

$$\mathcal{L}^{-1} \left[\frac{1}{s^2} \frac{1}{s-1} \right] (t) = e^t - t - 1.$$

Example 2.8.10. *Here is a neat application of the convolution theorem. Consider the convolution*

$$f(t) = 1 * 1 * 1 * 1 * 1.$$

What is it? First, take the LT. Since the LT of the convolution is the product of the LTs:

$$\mathcal{L}[1 * 1 * 1 * 1 * 1](s) = (1/s)^5 = \frac{1}{s^5} = F(s).$$

We know from LT tables that $\mathcal{L}^{-1} \left[\frac{4!}{s^5} \right] (t) = t^4$, so

$$f(t) = \mathcal{L}^{-1} [F(s)] (t) = \frac{1}{4!} \mathcal{L}^{-1} \left[\frac{4!}{s^5} \right] (t) = \frac{1}{4!} t^4.$$

Now let us turn to solving a DE of the form

$$ay'' + by' + cy = f(t), \quad y(0) = y_0, \quad y'(0) = y_1. \quad (2.23)$$

First, take LTs of both sides:

$$as^2Y(s) - asy_0 - ay_1 + bsY(s) - by_0 + cY(s) = F(s),$$

so

$$Y(s) = \frac{1}{as^2 + bs + c} F(s) + \frac{asy_0 + ay_1 + by_0}{as^2 + bs + c}. \quad (2.24)$$

The function $\frac{1}{as^2 + bs + c}$ is sometimes called the *transfer function* (this is an engineering term) and it's inverse LT,

$$w(t) = \mathcal{L}^{-1} \left[\frac{1}{as^2 + bs + c} \right] (t),$$

the *weight function* for the DE.

Lemma 2.8.1. *If $a \neq 0$ then $w(t) = 0$.*

(The only proof I have of this is a case-by-case proof using LT tables. Case 1 is when the roots of $as^2 + bs + c = 0$ are real and distinct, case 2 is when the roots are real and repeated, and case 3 is when the roots are complex. In each case, $w(0) = 0$. The verification of this is left to the reader, if he or she is interested.)

By the above lemma and the first derivative theorem,

$$w'(t) = \mathcal{L}^{-1} \left[\frac{s}{as^2 + bs + c} \right] (t).$$

Using this and the convolution theorem, the inverse LT of (2.24) is

$$y(t) = (w * f)(t) + ay_0 \cdot w'(t) + (ay_1 + by_0) \cdot w(t). \quad (2.25)$$

This proves the following fact.

Theorem 2.8.1. *The unique solution to the DE (2.23) is (2.25).*

Example 2.8.11. *Consider the DE $y'' + y = 1$, $y(0) = y'(0) = 1$.*

The weight function is the inverse Laplace transform of $\frac{1}{s^2+1}$, so $w(t) = \sin(t)$. By (2.25),

$$y(t) = 1 * \sin(t) = \int_0^t \sin(u) du = -\cos(u)|_0^t = 1 - \cos(t).$$

(Yes, it is just that easy!)

If the “impulse” $f(t)$ is piecewise-defined, sometimes the convolution term in the formula (2.25) is awkward to compute.

Example 2.8.12. Consider the DE $y'' - y' = u(t - 1)$, $y(0) = y'(0) = 0$.

Taking Laplace transforms gives $s^2Y(s) - sY(s) = \frac{1}{s}e^{-s}$, so

$$Y(s) = \frac{1}{s^3 - s^2}e^{-s}.$$

We know from a previous example that

$$\mathcal{L}^{-1} \left[\frac{1}{s^3 - s^2} \right] (t) = e^t - t - 1,$$

so by the translation theorem (2.22), we have

$$y(t) = \mathcal{L}^{-1} \left[\frac{1}{s^3 - s^2}e^{-s} \right] (t) = (e^{t-1} - (t-1) - 1) \cdot u(t-1) = (e^{t-1} - t) \cdot u(t-1).$$

At this stage, SAGE lacks the functionality to solve this DE.

Exercise: (a) Use SAGE to take the LT of $u(t - \pi/4) \cos(t)$.
 (b) Use SAGE to compute the convolution $\sin(t) * \cos(t)$.

Chapter 3

Systems of first order differential equations

3.1 An introduction to systems of DEs: Lanchester's equations

The goal of military analysis is a means of reliably predicting the outcome of military encounters, given some basic information about the forces' status. The case of two combatants in an "aimed fire" battle was solved during World War I by Frederick William Lanchester, a British engineer in the Royal Air Force, who discovered a way to model battle-field casualties using systems of differential equations. He assumed that if two armies fight, with $x(t)$ troops on one side and $y(t)$ on the other, the rate at which soldiers in one army are put out of action is proportional to the troop strength of their enemy. This give rise to the system of differential equations

$$\begin{cases} x'(t) = -Ay(t), & x(0) = x_0, \\ y'(t) = -Bx(t), & y(0) = y_0, \end{cases}$$

where $A > 0$ and $B > 0$ are constants (called their *fighting effectiveness coefficients*) and x_0 and y_0 are the intial troop strengths. For some historical examples of actual battles modeled using Lanchester's equations, please see references in the paper by McKay [M-intro].

We show here how to solve these using Laplace transforms.

Example: A battle is modeled by

$$\begin{cases} x' = -4y, & x(0) = 150, \\ y' = -x, & y(0) = 90. \end{cases}$$

(a) Write the solutions in parametric form. (b) Who wins? When? State the losses for each side.

soln: Take Laplace transforms of both sides:

$$sL[x(t)](s) - x(0) = -4L[y(t)](s),$$

$$sL[y(t)](s) - y(0) = -4L[x(t)](s).$$

Solving these equations gives

$$L[x(t)](s) = \frac{sx(0) - 4y(0)}{s^2 - 4} = \frac{150s - 360}{s^2 - 4},$$

$$L[y(t)](s) = -\frac{-sy(0) + x(0)}{s^2 - 4} = -\frac{-90s + 150}{s^2 - 4}.$$

Laplace transform Tables give

$$x(t) = -15e^{2t} + 165e^{-2t}$$

$$y(t) = 90 \cosh(2t) - 75 \sinh(2t)$$

Their graph looks like

The “ y -army” wins. Solving for $x(t) = 0$ gives $t_{win} = \log(11)/4 = .5994738182\dots$, so the number of survivors is $y(t_{win}) = 49.7493718$, so 49 survive.

Lanchester's square law: Suppose that if you are more interested in y as a function of x , instead of x and y as functions of t . One can use the chain rule from calculus to derive from the system $x'(t) = -Ay(t)$, $y'(t) = -Bx(t)$ the single equation

$$\frac{dy}{dx} = \frac{Bx}{Ay}.$$

This differential equation can be solved by the method of separation of variables: $Aydy = Bxdx$, so

$$Ay^2 = Bx^2 + C,$$

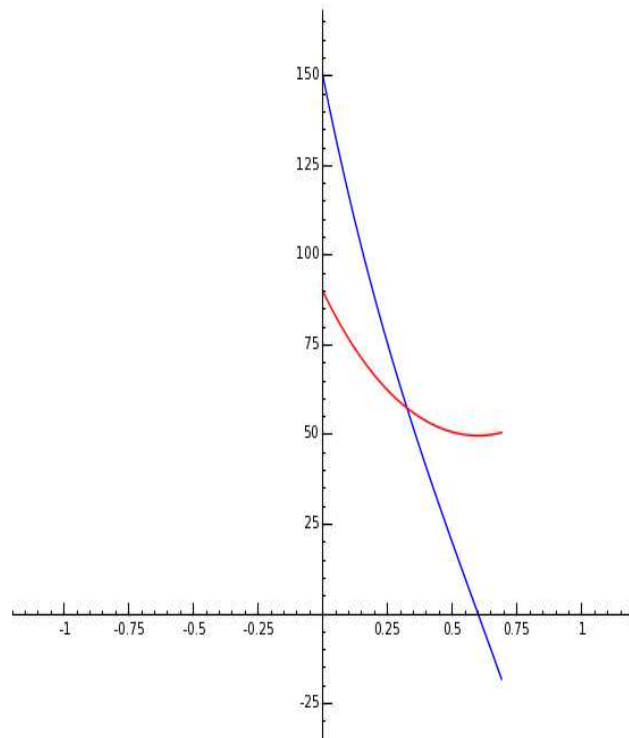


Figure 3.1: Lanchester's model for the x vs. y battle.

where C is an unknown constant. (To solve for C you must be given some initial conditions.) The quantity Bx^2 is called the *fighting strength of the X-men* and the quantity Ay^2 is called the *fighting strength of the Y-men* (“fighting strength” is not to be confused with “troop strength”). This relationship between the troop strengths is sometimes called **Lanchester's square law** and is sometimes expressed as saying the relative fight strength is a constant:

$$Ay^2 - Bx^2 = \text{constant}.$$

Suppose your total number of troops is some number T , where

$x(0)$ are initially placed in a fighting capacity and $T - x(0)$ are in a support role. If your troops outnumber the enemy then you want to choose the number of support units to be the smallest number such that the fighting effectiveness is not decreasing (therefore is roughly constant). The remainder should be engaged with the enemy in battle [M-intro].

A battle between three forces gives rise to the differential equations

$$\begin{cases} x'(t) = -A_1y(t) - A_2z(t), & x(0) = x_0, \\ y'(t) = -B_1x(t) - B_2z(t), & y(0) = y_0, \\ z'(t) = -C_1x(t) - C_2y(t), & z(0) = z_0, \end{cases}$$

where $A_i > 0$, $B_i > 0$, and $C_i > 0$ are constants and x_0 , y_0 and z_0 are the initial troop strengths.

Example: Consider the battle modeled by

$$\begin{cases} x'(t) = -y(t) - z(t), & x(0) = 100, \\ y'(t) = -2x(t) - 3z(t), & y(0) = 100, \\ z'(t) = -2x(t) - 3y(t), & z(0) = 100. \end{cases}$$

The Y-men and Z-men are better fighters than the X-men, in the sense that the coefficient of z in 2nd DE (describing their battle with y) is higher than that coefficient of x , and the coefficient of y in 3rd DE is also higher than that coefficient of x . However, as we will see, the worst fighter wins!

Taking Laplace transforms, we obtain the system

$$\begin{cases} sX(s) + Y(s) + Z(s) = 100 \\ 2X(s) + sY(s) + 3Z(s) = 100, \\ 2X(s) + 3Y(s) + sZ(s) = 100, \end{cases}$$

which we solve by row reduction using the augmented matrix

$$\left(\begin{array}{cccc} s & 1 & 1 & 100 \\ 2 & s & 3 & 100 \\ 2 & 3 & s & 100 \end{array} \right)$$

This has row-reduced echelon form

$$\left(\begin{array}{cccc} 1 & 0 & 0 & \frac{100s+100}{s^2+3s-4} \\ 0 & 1 & 0 & \frac{100s-200}{s^2+3s-4} \\ 0 & 0 & 1 & \frac{100s-200}{s^2+3s-4} \end{array} \right)$$

This means $X(s) = \frac{100s+100}{s^2+3s-4}$ and $Y(s) = Z(s) = \frac{100s-200}{s^2+3s-4}$. Taking inverse LTs, we get the solution: $x(t) = 40e^t + 60e^{-4t}$ and $y(t) = z(t) = -20e^t + 120e^{-4t}$. In other words, the worst fighter wins!

In fact, the battle is over at $t = \log(6)/5 = 0.35\dots$ and at this time, $x(t) = 71.54\dots$. Therefore, the worst fighters, the X-men, not only won but have lost less than 30% of their men!

Exercise: A battle is modeled by

$$\begin{cases} x' = -4y, & x(0) = 150, \\ y' = -x, & y(0) = 40. \end{cases}$$

(a) Write the solutions in parametric form. (b) Who wins? When? State the losses for each side.

Use **SAGE** to solve this.

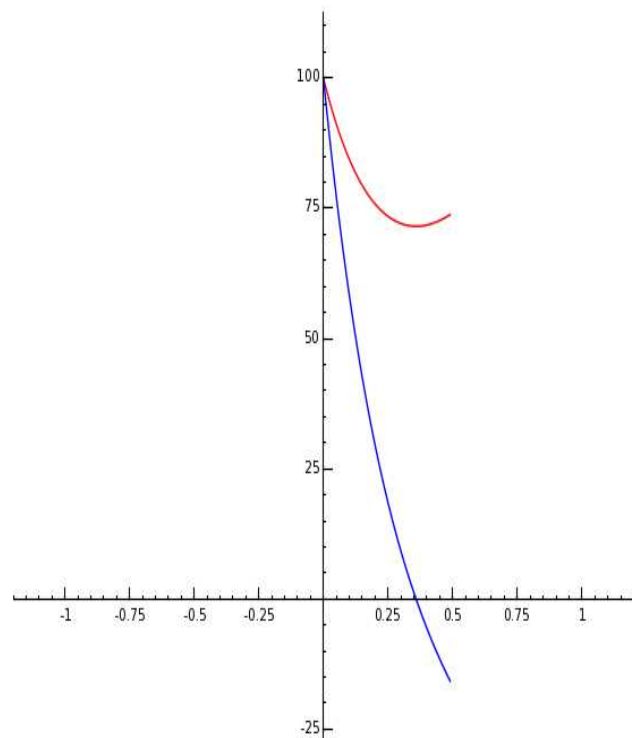


Figure 3.2: Lanchester's model for the x vs. y vs z battle.

3.2 The Gauss elimination game and applications to systems of DEs

This is actually a lecture on solving systems of equations using the method of *row reduction*, but it's more fun to formulate it in terms of a game.

To be specific, let's focus on a 2×2 system (by " 2×2 " I mean 2 equations in the 2 unknowns x, y):

$$\begin{cases} ax + by = r_1 \\ cx + dy = r_2 \end{cases} \quad (3.1)$$

Here a, b, c, d, r_1, r_2 are given constants. Putting these two equations down together means to solve them simultaneously, not individually. In geometric terms, you may think of each equation above as a line the the plane. To solve them simultaneously, you are to find the point of intersection (if it exists) of these two lines. Since a, b, c, d, r_1, r_2 have not been specified, it is conceivable that there are

- no solutions (the lines are parallel but distinct),
- infinitely many solutions (the lines are the same),
- exactly one solution (the lines are distinct and not parallel).

“Usually” there is exactly one solution. Of course, you can solve this by simply manipulating equations since it is such a low-dimensional system but the object of this lecture is to show you a method of solution which is “scalable” to “industrial-sized” problems (say 1000×1000 or larger).

Strategy:

Step 1: Write down the *augmented matrix* of (3.1):

$$A = \begin{pmatrix} a & b & r_1 \\ c & d & r_2 \end{pmatrix}$$

This is simply a matter of stripping off the unknowns and recording the coefficients in an array. Of course, the system must be written in “standard form” (all the terms with “ x ” get aligned together, ...) to do this correctly.

Step 2: Play the Gauss elimination game (described below) to computing the row reduced echelon form of A , call it B say.

Step 3: Read off the solution from the right-most column of B .

The Gauss Elimination Game

Legal moves: These actually apply to any $m \times n$ matrix A with $m < n$.

1. $R_i \leftrightarrow R_j$: You can swap row i with row j .
2. $cR_i \rightarrow R_i$ ($c \neq 0$): You can replace row i with row i multiplied by any non-zero constant c . (Don't confuse this c with the c in (3.1)).
3. $cR_i + R_j \rightarrow R_i$ ($c \neq 0$): You can replace row i with row i multiplied by any non-zero constant c plus row j , $j \neq i$.

Note that move 1 simply corresponds to reordering the system of equations (3.1)). Likewise, move 2 simply corresponds to scaling equation i in (3.1)). In general, these “legal moves” correspond to algebraic operations you would perform on (3.1)) to solve it. However, there are fewer symbols to push around when the augmented matrix is used.

Goal: You *win* the game when you can achieve the following situation. Your goal is to find a sequence of legal moves leading to a matrix B satisfying the following criteria:

1. all rows of B have leading non-zero term equal to 1 (the position where this leading term in B occurs is called a *pivot position*),
2. B contains as many 0's as possible
3. all entries above and below a pivot position must be 0,

4. the pivot position of the i^{th} row is to the left and above the pivot position of the $(i + 1)^{st}$ row (therefore, all entries below the diagonal of B are 0).

This matrix B is unique (this is a theorem which you can find in any text on elementary matrix theory or linear algebra¹) and is called the *row reduced echelon form* of A , sometimes written $rref(A)$.

Two comments: (1) If you and your friend both start out playing this game, it is likely your choice of legal moves will differ. That is to be expected. However, you must get the same result in the end. (2) Often if someone is to get “stuck” it is because they forget that one of the goals is to “kill as many terms as possible (i.e., you need B to have as many 0’s as possible). If you forget this you might create non-zero terms in the matrix while killing others. You should try to think of each move as being made in order to kill a term. The exception is at the very end where you can’t kill any more terms but you want to do row swaps to put it in diagonal form.

Now it’s time for an example.

Example: Solve

$$\begin{cases} x + 2y = 3 \\ 4x + 5y = 6 \end{cases} \quad (3.2)$$

The augmented matrix is

$$A = \begin{pmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{pmatrix}$$

One sequence of legal moves is the following:

¹For example, [B-rref] or [H-rref].

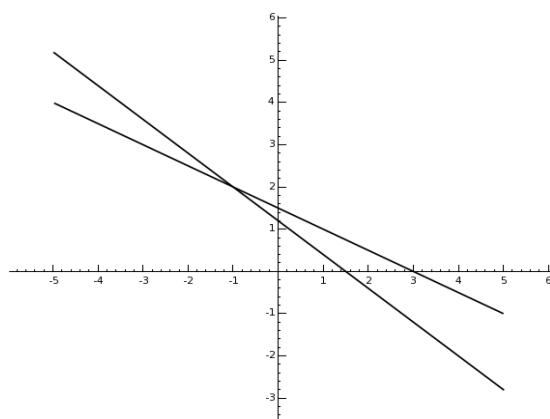


Figure 3.3: lines $x + 2y = 3$, $4x + 5y = 6$ in the plane.

$$-4R_1 + R_2 \rightarrow R_2, \text{ which leads to } \begin{pmatrix} 1 & 2 & 3 \\ 0 & -3 & -6 \end{pmatrix}$$

$$-(1/3)R_2 \rightarrow R_2, \text{ which leads to } \begin{pmatrix} 1 & 2 & 3 \\ 0 & 1 & 2 \end{pmatrix}$$

$$-2R_2 + R_1 \rightarrow R_1, \text{ which leads to } \begin{pmatrix} 1 & 0 & -1 \\ 0 & 1 & 2 \end{pmatrix}$$

Now we are done (we won!) since this matrix satisfies all the goals for a row reduced echelon form.

The latter matrix corresponds to the system of equations

$$\begin{cases} x + 0y = -1 \\ 0x + y = 2 \end{cases} \quad (3.3)$$

Since the “legal moves” were simply matrix analogs of algebraic manipulations you’d apply to the system (3.2), the solution to (3.2) is the same as the solution to (3.3), which is obviously $x = -1, y = 2$. You can visually check this from the graph given above.

To find the row reduced echelon form of

$$\begin{pmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{pmatrix}$$

using **SAGE**, just type the following:

SAGE

```
sage: MS = MatrixSpace(QQ,2,3)
sage: A = MS([[1,2,3],[4,5,6]])
sage: A
[1 2 3]
[4 5 6]
sage: A.echelon_form()
[ 1  0 -1]
[ 0  1  2]
```

Solving systems using inverses

There is another method of solving “square” systems of linear equations which we discuss next.

One can rewrite the system (3.1) as a single matrix equation

$$\begin{pmatrix} a & b \\ c & d \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} r_1 \\ r_2 \end{pmatrix},$$

or more compactly as

$$A\vec{X} = \vec{r}, \tag{3.4}$$

where $\vec{X} = \begin{pmatrix} x \\ y \end{pmatrix}$ and $\vec{r} = \begin{pmatrix} r_1 \\ r_2 \end{pmatrix}$. How do you solve (3.4)?

The obvious this to do (“divide by A ”) is the right idea:

$$\begin{pmatrix} x \\ y \end{pmatrix} = \vec{X} = A^{-1}\vec{r}.$$

Here A^{-1} is a matrix with the property that $A^{-1}A = I$, the identity matrix (which satisfies $I\vec{X} = \vec{X}$).

If A^{-1} exists (and it usually does), how do we compute it? There are a few ways. One, if using a formula. In the 2×2 case, the inverse is given by

$$\begin{pmatrix} a & b \\ c & d \end{pmatrix}^{-1} = \frac{1}{ad - bc} \begin{pmatrix} d & -b \\ -c & a \end{pmatrix}.$$

There is a similar formula for larger sized matrices but it is so unwieldy that it is usually not used to compute the inverse. In the 2×2 case, it is easy to use and we see for example,

$$\begin{pmatrix} 1 & 2 \\ 4 & 5 \end{pmatrix}^{-1} = \frac{1}{-3} \begin{pmatrix} 5 & -2 \\ -4 & 1 \end{pmatrix} = \begin{pmatrix} -5/3 & 2/3 \\ 4/3 & -1/3 \end{pmatrix}.$$

To find the inverse of

$$\begin{pmatrix} 1 & 2 \\ 4 & 5 \end{pmatrix}$$

using **SAGE**, just type the following:

SAGE

```
sage: MS = MatrixSpace(QQ,2,2)
sage: A = MS([[1,2],[4,5]])
sage: A
[1 2]
[4 5]
sage: A^(-1)
[-5/3  2/3]
[ 4/3 -1/3]
```

A better way to compute A^{-1} is the following. Compute the row reduced echelon form of the matrix (A, I) , where I is the

identity matrix of the same size as A . This new matrix will be (if the inverse exists) (I, A^{-1}) . You can read off the inverse matrix from this.

Here is an example.

Example Solve

$$\begin{cases} x + 2y = 3 \\ 4x + 5y = 6 \end{cases}$$

using matrix inverses.

This is

$$\begin{pmatrix} 1 & 2 \\ 4 & 5 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 3 \\ 6 \end{pmatrix},$$

so

$$\begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 1 & 2 \\ 4 & 5 \end{pmatrix}^{-1} \begin{pmatrix} 3 \\ 6 \end{pmatrix}.$$

To compute the inverse matrix, apply the Gauss elimination game to

$$\begin{pmatrix} 1 & 2 & 1 & 0 \\ 4 & 5 & 0 & 1 \end{pmatrix}$$

Using the same sequence of legal moves as in the previous example, we get

$$\begin{aligned} -4R_1 + R_2 &\rightarrow R_2, \text{ which leads to } \begin{pmatrix} 1 & 2 & 1 & 0 \\ 0 & -3 & -4 & 1 \end{pmatrix} \\ -(1/3)R_2 &\rightarrow R_2, \text{ which leads to } \begin{pmatrix} 1 & 2 & 1 & 0 \\ 0 & 1 & 4/3 & -1/3 \end{pmatrix} \\ -2R_2 + R_1 &\rightarrow R_1, \text{ which leads to } \begin{pmatrix} 1 & 0 & -5/3 & 2/3 \\ 0 & 1 & 4/3 & -1/3 \end{pmatrix}. \end{aligned}$$

Therefore the inverse is

$$A^{-1} = \begin{pmatrix} -5/3 & 2/3 \\ 4/3 & -1/3 \end{pmatrix}.$$

Now, to solve the system, compute

$$\begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 1 & 2 \\ 4 & 5 \end{pmatrix}^{-1} \begin{pmatrix} 3 \\ 6 \end{pmatrix} = \begin{pmatrix} -5/3 & 2/3 \\ 4/3 & -1/3 \end{pmatrix} \begin{pmatrix} 3 \\ 6 \end{pmatrix} = \begin{pmatrix} -1 \\ 2 \end{pmatrix}.$$

To make **SAGE** do the above computation, just type the following:

— SAGE —

```
sage: MS = MatrixSpace(QQ,2,2)
sage: A = MS([[1,2],[4,5]])
sage: V = VectorSpace(QQ,2)
sage: v = V([3,6])
sage: A^(-1)*v
(-1, 2)
```

Application: Solving systems of DEs

Suppose we have a system of DEs in “standard form”

$$\begin{cases} x' = ax + by + f(t), & x(0) = x_0, \\ y' = cx + dy + g(t), & y(0) = y_0, \end{cases} \quad (3.5)$$

where a, b, c, d, x_0, y_0 are given constants and $f(t), g(t)$ are given “nice” functions. (Here “nice” will be left vague but basically we don’t want these functions to annoy us with any bad behaviour while trying to solve the DEs by the method of Laplace transforms.)

One way to solve this system is to take Laplace transforms of both sides. If we let

$$X(s) = \mathcal{L}[x(t)](s), Y(s) = \mathcal{L}[y(t)](s), F(s) = \mathcal{L}[f(t)](s), G(s) = \mathcal{L}[g(t)](s),$$

then (3.5) becomes

$$\begin{cases} sX(s) - x_0 &= aX(s) + bY(s) + F(s), \\ sY(s) - y_0 &= cX(s) + dY(s) + G(s). \end{cases} \quad (3.6)$$

This is now a 2×2 system of linear equations in the unknowns $X(s), Y(s)$ with augmented matrix

$$A = \begin{pmatrix} s - a & -b & F(s) + x_0 \\ -c & s - d & G(s) + y_0 \end{pmatrix}.$$

Example: Solve

$$\begin{cases} x' &= -y + 1, & x(0) = 0, \\ y' &= -x + t, & y(0) = 0, \end{cases}$$

The augmented matrix is

$$A = \begin{pmatrix} s & 1 & 1/s \\ 1 & s & 1/s^2 \end{pmatrix}.$$

The row reduced echelon form of this is

$$\begin{pmatrix} 1 & 0 & 1/s^2 \\ 0 & 1 & 0 \end{pmatrix}.$$

Therefore, $X(s) = 1/s^2$ and $Y(s) = 0$. Taking inverse Laplace transforms, we see that the solution to the system is $x(t) = t$ and $y(t) = 0$. It is easy to check that this is indeed the solution.

To make **SAGE** compute the row reduced echelon form, just type the following:

— SAGE —

```
sage: R = PolynomialRing(QQ, "s")
sage: F = FractionField(R)
sage: s = F.gen()
sage: MS = MatrixSpace(F, 2, 3)
sage: A = MS([[s, 1, 1/s], [1, s, 1/s^2]])
sage: A.echelon_form()
[      1      0 1/s^2]
[      0      1      0]
```

To make **SAGE** compute the Laplace transform, just type the following:

— SAGE —

```
sage: maxima("laplace(1,t,s)")
1/s
sage: maxima("laplace(t,t,s)")
1/s^2
```

To make **SAGE** compute the inverse Laplace transform, just type the following:

— SAGE —

```
sage: maxima("ilt(1/s^2,s,t)")
t
sage: maxima("ilt(1/(s^2+1),s,t)")
sin(t)
```

Example: Solve

$$\begin{cases} x' &= -4y, & x(0) = 400, \\ y' &= -x, & y(0) = 100, \end{cases}$$

This models a battle between “ x -men” and “ y -men”, where the “ x -men” die off at a higher rate than the “ y -men” (but there are more of them to begin with too).

The augmented matrix is

$$A = \begin{pmatrix} s & 4 & 400 \\ 1 & s & 100 \end{pmatrix}.$$

The row reduced echelon form of this is

$$\begin{pmatrix} 1 & 0 & \frac{400(s-1)}{s^2-4} \\ 0 & 1 & \frac{100(s-4)}{s^2-4} \end{pmatrix}.$$

Therefore,

$$X(s) = 400 \frac{s}{s^2-4} - 200 \frac{2}{s^2-4}, \quad Y(s) = 100 \frac{s}{s^2-4} - 200 \frac{2}{s^2-4}.$$

Taking inverse Laplace transforms, we see that the solution to the system is $x(t) = 400 \cosh(2t) - 200 \sinh(2t)$ and $y(t) = 100 \cosh(2t) - 200 \sinh(2t)$. The “ x -men” win and, in fact,

$$x(0.275) = 346.4102..., \quad y(0.275) = -0.1201... .$$

Question: What is $x(t)^2 - 4y(t)^2$? (Hint: It’s a constant. Can you explain this?)

To make SAGE plot this just type the following:

```

SAGE
sage: f = lambda x: 400*cosh(2*x)-200*sinh(2*x)
sage: g = lambda x: 100*cosh(2*x)-200*sinh(2*x)
sage: P = plot(f,0,1)
sage: Q = plot(g,0,1)
sage: show(P+Q)

```



```
sage: g(0.275)
-0.12017933629675781
sage: f(0.275)
346.41024490088557
```

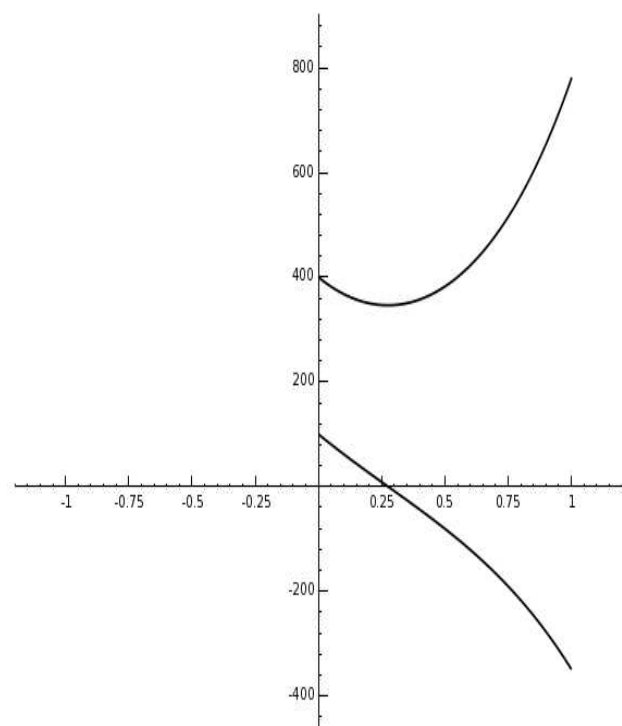
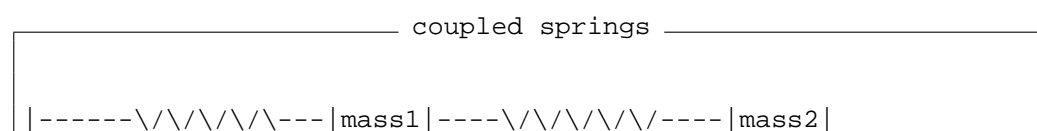


Figure 3.4: curves $x(t) = 400 \cosh(2t) - 200 \sinh(2t)$, $y(t) = 100 \cosh(2t) - 200 \sinh(2t)$ along the t -axis.

Example: The displacement from equilibrium (respectively) for coupled springs attached to a wall on the left



spring1

spring2

is modeled by the system of 2nd order ODEs

$$m_1 x_1'' + (k_1 + k_2)x_1 - k_2 x_2 = 0, \quad m_2 x_2'' + k_2(x_2 - x_1) = 0,$$

where x_1 denotes the displacement from equilibrium of mass 1, denoted m_1 , x_2 denotes the displacement from equilibrium of mass 2, denoted m_2 , and k_1 , k_2 are the respective spring constants [CS-rref].

As another illustration of solving linear systems of equations to solving systems of linear 1st order DEs, we use **SAGE** to solve the above problem with $m_1 = 2$, $m_2 = 1$, $k_1 = 4$, $k_2 = 2$, $x_1(0) = 3$, $x_1'(0) = 0$, $x_2(0) = 3$, $x_2'(0) = 0$.

Soln: Take Laplace transforms of the first DE (for simplicity of notation, let $x = x_1$, $y = x_2$):

SAGE+Maxima

```
sage: _ = maxima.eval("x2(t) := diff(x(t),t, 2)")
sage: maxima("laplace(2*x2(t)+6*x(t)-2*y(t),t,s)")
2*(-?%at('diff(x(t),t,1),t=0)+s^2*?%laplace(x(t),t,s)-x(0)*s)-2*?%laplace(y(t),t,s)+6*?%laplace(x(t),t,s)
```

This says $-2x_1'(0) + 2s^2 * X_1(s) - 2sx_1(0) - 2X_2(s) + 2X_1(s) = 0$ (where the Laplace transform of a lower case function is the upper case function). Take Laplace transforms of the second DE:

SAGE+Maxima

```
sage: _ = maxima.eval("y2(t) := diff(y(t),t, 2)")
sage: maxima("laplace(y2(t)+2*y(t)-2*x(t),t,s)")
-?%at('diff(y(t),t,1),t=0)+s^2*?%laplace(y(t),t,s)+2*?%laplace(y(t),t,s)-2*?%laplace(x(t),t,s)-y(0)*s
```

This says $s^2 X_2(s) + 2X_2(s) - 2X_1(s) - 3s = 0$. Solve these two equations:

— SAGE —

```
sage: s,X,Y = var('s X Y')
sage: eqns = [(2*s^2+6)*X-2*Y == 6*s, -2*X +(s^2+2)*Y == 3*s]
sage: solve(eqns, X,Y)
[[X == (3*s^3 + 9*s)/(s^4 + 5*s^2 + 4),
  Y == (3*s^3 + 15*s)/(s^4 + 5*s^2 + 4)]]
```

This says $X_1(s) = (3s^3 + 9s)/(s^4 + 5s^2 + 4)$, $X_2(s) = (3s^3 + 15s)/(s^4 + 5s^2 + 4)$. Take inverse Laplace transforms to get the answer:

— SAGE —

```
sage: s,t = var('s t')
sage: inverse_laplace((3*s^3 + 9*s)/(s^4 + 5*s^2 + 4),s,t)
cos(2*t) + 2*cos(t)
sage: inverse_laplace((3*s^3 + 15*s)/(s^4 + 5*s^2 + 4),s,t)
4*cos(t) - cos(2*t)
```

Therefore, $x_1(t) = \cos(2t) + 2\cos(t)$, $x_2(t) = 4\cos(t) - \cos(2t)$. Using **SAGE**, this can be plotted parametrically using

— SAGE —

```
sage: P = parametric_plot([cos(2*t) + 2*cos(t),4*cos(t) - cos(2*t)],0,3)
sage: show(P)
```

You can also try

— SAGE+Maxima —

```
sage.: maxima.plot2d('cos(2*x) + 2*cos(x)', '[x,0,1]', '[plot_format, openmath]')
```

for the output of a slightly different looking plotting program.

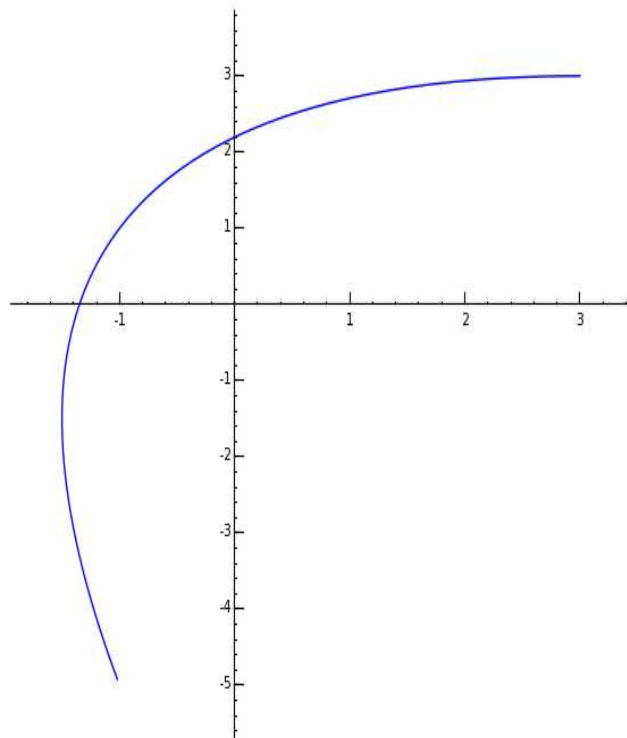


Figure 3.5: curves $x(t) = \cos(2 * t) + 2 * \cos(t)$, $y(t) = 4 * \cos(t) - \cos(2 * t)$ along the t -axis.

Exercise: Solve

$$\begin{cases} x + 2y + z = 1 \\ -x + 2y - z = 2 \\ y + 2z = 3 \end{cases}$$

using (a) row reduction and **SAGE**, (b) matrix inverses and **SAGE**.

3.3 Eigenvalue method for systems of DEs

Motivation

First, we shall try to motivate the study of eigenvalues and eigenvectors. This section hopefully will convince you that

- diagonal matrices are wonderful,
- conjugation is very natural,
- if our goal in life is to conjugate a given square matrix matrix into a diagonal one, then eigenvalues and eigenvectors are also natural.

Diagonal matrices are wonderful: We'll focus for simplicity on the 2×2 case, but everything applies to the general case.

- Addition is easy:

$$\begin{pmatrix} a_1 & 0 \\ 0 & a_2 \end{pmatrix} + \begin{pmatrix} b_1 & 0 \\ 0 & b_2 \end{pmatrix} = \begin{pmatrix} a_1 + b_1 & 0 \\ 0 & a_2 + b_2 \end{pmatrix}.$$

- Multiplication is easy:

$$\begin{pmatrix} a_1 & 0 \\ 0 & a_2 \end{pmatrix} \cdot \begin{pmatrix} b_1 & 0 \\ 0 & b_2 \end{pmatrix} = \begin{pmatrix} a_1 \cdot b_1 & 0 \\ 0 & a_2 \cdot b_2 \end{pmatrix}.$$

- Powers are easy:

$$\begin{pmatrix} a_1 & 0 \\ 0 & a_2 \end{pmatrix}^n = \begin{pmatrix} a_1^n & 0 \\ 0 & a_2^n \end{pmatrix}.$$

- You can even exponentiate them:

$$\begin{aligned}
\exp\left(t \begin{pmatrix} a_1 & 0 \\ 0 & a_2 \end{pmatrix}\right) &= \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} + t \begin{pmatrix} a_1 & 0 \\ 0 & a_2 \end{pmatrix} \\
&\quad + \frac{1}{2!}t^2 \begin{pmatrix} a_1 & 0 \\ 0 & a_2 \end{pmatrix}^2 + \frac{1}{3!}t^3 \begin{pmatrix} a_1 & 0 \\ 0 & a_2 \end{pmatrix}^3 + \dots \\
&= \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} + \begin{pmatrix} ta_1 & 0 \\ 0 & ta_2 \end{pmatrix} \\
&\quad + \begin{pmatrix} \frac{1}{2!}t^2a_1^2 & 0 \\ 0 & \frac{1}{2!}t^2a_2^2 \end{pmatrix} + \begin{pmatrix} \frac{1}{3!}t^3a_1^3 & 0 \\ 0 & \frac{1}{3!}t^3a_2^3 \end{pmatrix} + \dots \\
&= \begin{pmatrix} \exp(ta_1) & 0 \\ 0 & \exp(ta_2) \end{pmatrix}.
\end{aligned}$$

So, diagonal matrices are wonderful.

Conjugation is natural. You and your friend are piloting a rocket in space. You handle the controls, your friend handles the map. To communicate, you have to “change coordinates”. Your coordinates are those of the rocketship (straight ahead is one direction, to the right is another). Your friend’s coordinates are those of the map (north and east are map directions). Changing coordinates corresponds algebraically to conjugating by a suitable matrix. Using an example, we’ll see how this arises in a specific case.

Your basis vectors are

$$v_1 = (1, 0), \quad v_2 = (0, 1),$$

which we call the “ v -space coordinates”, and the map’s basis vectors are

$$w_1 = (1, 1), \quad w_2 = (1, -1),$$

which we call the “ w -space coordinates”.

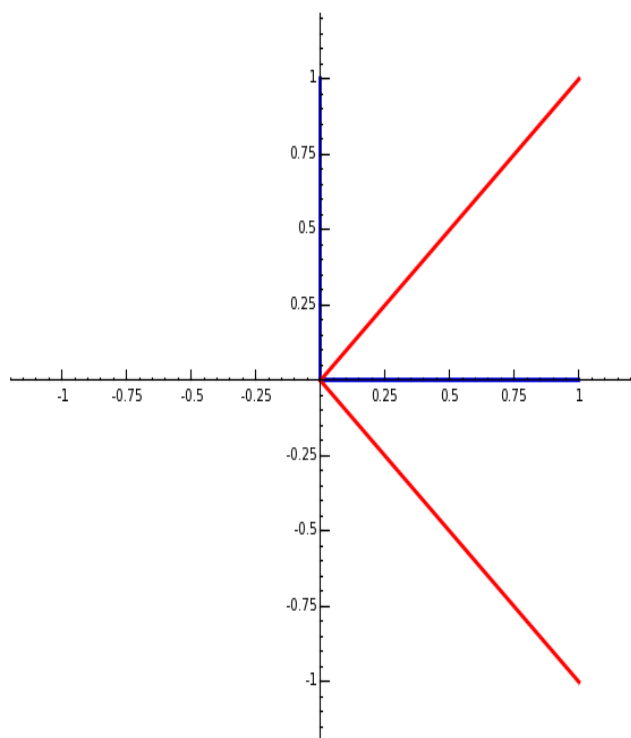


Figure 3.6: basis vectors v_1, v_2 and w_1, w_2 .

For example, the point $(7, 3)$ is, in v -space coordinates of course $(7, 3)$ but in the w -space coordinates, $(5, 2)$ since $5w_1 + 2w_2 = 7v_1 + 3v_2$. Indeed, the matrix $A = \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}$ sends $\begin{pmatrix} 5 \\ 2 \end{pmatrix}$ to $\begin{pmatrix} 7 \\ 3 \end{pmatrix}$.

Suppose we flip about the 45° line (the “diagonal”) in each coordinate system. In the v -space:

$$av_1 + bv_2 \longmapsto bv_1 + av_2,$$

$$\begin{pmatrix} a \\ b \end{pmatrix} \longmapsto \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} a \\ b \end{pmatrix}.$$

In other words, in v -space, the “flip map” is $\begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$.

In the w -space:

$$wv_1 + wv_2 \longmapsto aw_1 - bw_2,$$

$$\begin{pmatrix} a \\ b \end{pmatrix} \longmapsto \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} \begin{pmatrix} a \\ b \end{pmatrix}.$$

In other words, in w -space, the “flip map” is $\begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$.

Conjugating by the matrix A converts the “flip map” in w -space to the “flip map” in v -space:

$$A \cdot \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} \cdot A^{-1} = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}.$$

Eigenvalues are natural too

Given a matrix A , is there a basis of the underlying space in which the matrix is diagonal? Given how “wonderful” diagonal matrices are, it seems clear we should find this basis and these diagonal entries.

Fact: When the diagonal entries are distinct, the basis elements are the *eigenvectors* and the diagonal elements are the *eigenvalues*.

Since this section is only intended to be motivation, we shall not prove this here (see any text on linear algebra, for example [B-rref] or [H-rref]).

SAGE

```
sage: MS = MatrixSpace(CC,2,2)
sage: A = MS([[0,1],[1,0]])
sage: A.eigenspaces()

[
(1.0000000000000000, [
(1.0000000000000000, 1.0000000000000000)
]),
(-1.0000000000000000, [
(1.0000000000000000, -1.0000000000000000)
])
]
```

Solution strategy

PROBLEM: Solve

$$\begin{cases} x' = ax + by, & x(0) = x_0, \\ y' = cx + dy, & y(0) = y_0. \end{cases}$$

soln: Let

$$A = \begin{pmatrix} a & b \\ c & d \end{pmatrix}$$

In matrix notation, the system of DEs becomes

$$\vec{X}' = A\vec{X}, \quad \vec{X}(0) = \begin{pmatrix} x_0 \\ y_0 \end{pmatrix},$$

where $\vec{X} = \vec{X}(t) = \begin{pmatrix} x(t) \\ y(t) \end{pmatrix}$. In a similar manner to how we solved homogeneous constant coefficient 2nd order ODEs $ax'' + bx' + cx = 0$ by using “Euler’s guess” $x = Ce^{rt}$, we try to guess an exponential: $\vec{X}(t) = \vec{c}e^{\lambda t}$ (λ is used instead of r to stick with notational convention; \vec{c} in place of C since we need a constant *vector*). Plugging this guess into the matrix DE $\vec{X}' = A\vec{X}$ gives $\lambda\vec{c}e^{\lambda t} = A\vec{c}e^{\lambda t}$, or (cancelling $e^{\lambda t}$)

$$A\vec{c} = \lambda\vec{c}.$$

This means that λ is an eigenvalue of A with eigenvector \vec{c} .

- Find the eigenvalues. These are the roots of the characteristic polynomial

$$p(\lambda) = \det \begin{pmatrix} a - \lambda & b \\ c & d - \lambda \end{pmatrix} = \lambda^2 - (a + d)\lambda + (ad - bc).$$

Call them λ_1, λ_2 (in any order you like).

You can use the quadratic formula, for example to get them:

$$\lambda_1 = \frac{a+d}{2} + \frac{\sqrt{(a+d)^2 - 4(ad-bc)}}{2}, \quad \lambda_2 = \frac{a+d}{2} - \frac{\sqrt{(a+d)^2 - 4(ad-bc)}}{2}.$$

- Find the eigenvectors. If $b \neq 0$ then you can use the formulas

$$\vec{v}_1 = \begin{pmatrix} b \\ \lambda_1 - a \end{pmatrix}, \quad \vec{v}_2 = \begin{pmatrix} b \\ \lambda_2 - a \end{pmatrix}.$$

In general, you can get them by solving the **eigenvector equation** $A\vec{v} = \lambda\vec{v}$.

SAGE

```
sage: MS = MatrixSpace(CC, 2, 2)
sage: A = MS([[1, 2], [3, 4]])
sage: A.eigenspaces()

[
(-0.372281323269014, [
(1.0000000000000000, -0.457427107756338)
]),
(5.37228132326901, [
(1.0000000000000000, 1.45742710775634)
])
]
```

- Plug these into the following formulas:

(a) $\lambda_1 \neq \lambda_2$, real:

$$\begin{pmatrix} x(t) \\ y(t) \end{pmatrix} = c_1 \vec{v}_1 \exp(\lambda_1 t) + c_2 \vec{v}_2 \exp(\lambda_2 t).$$

(b) $\lambda_1 = \lambda_2 = \lambda$, real:

$$\begin{pmatrix} x(t) \\ y(t) \end{pmatrix} = c_1 \vec{v}_1 \exp(\lambda t) + c_2 (\vec{v}_1 t + \vec{p}) \exp(\lambda t),$$

where \vec{p} is any non-zero vector satisfying $(A - \lambda I)\vec{p} = \vec{v}_1$.

- (c) $\lambda_1 = \alpha + i\beta$, complex: write $\vec{v}_1 = \vec{u}_1 + i\vec{u}_2$, where \vec{u}_1 and \vec{u}_2 are both *real vectors*.

$$\begin{pmatrix} x(t) \\ y(t) \end{pmatrix} = c_1[\exp(\alpha t) \cos(\beta t)\vec{u}_1 - \exp(\alpha t) \sin(\beta t)\vec{u}_2] \\ + c_2[-\exp(\alpha t) \cos(\beta t)\vec{u}_2 - \exp(\alpha t) \sin(\beta t)\vec{u}_1].$$

Examples

Example 3.3.1. *Solve*

$$x'(t) = x(t) - y(t), \quad y'(t) = 4x(t) + y(t), \quad x(0) = -1, \quad y(0) = 1.$$

Let

$$A = \begin{pmatrix} 1 & -1 \\ 4 & 1 \end{pmatrix}$$

and so the characteristic polynomial is

$$p(x) = \det(A - xI) = x^2 - 2x + 5.$$

The eigenvalues are

$$\lambda_1 = 1 + 2i, \quad \lambda_2 = 1 - 2i,$$

so $\alpha = 1$ and $\beta = 2$. Eigenvectors \vec{v}_1, \vec{v}_2 are given by

$$\vec{v}_1 = \begin{pmatrix} -1 \\ 2i \end{pmatrix}, \quad \vec{v}_2 = \begin{pmatrix} -1 \\ -2i \end{pmatrix},$$

though we actually only need to know \vec{v}_1 . The real and imaginary parts of \vec{v}_1 are

$$\vec{u}_1 = \begin{pmatrix} -1 \\ 0 \end{pmatrix}, \quad \vec{u}_2 = \begin{pmatrix} 0 \\ 2 \end{pmatrix}.$$

The solution is then

$$\begin{pmatrix} x(t) \\ y(t) \end{pmatrix} = \begin{pmatrix} -c_1 \exp(t) \cos(2t) + c_2 \exp(t) \sin(2t) \\ -2c_1 \exp(t) \sin(2t) - 2c_2 \exp(t) \cos(2t) \end{pmatrix}$$

so $x(t) = -c_1 \exp(t) \cos(2t) + c_2 \exp(t) \sin(2t)$ and $y(t) = -2c_1 \exp(t) \sin(2t) - 2c_2 \exp(t) \cos(2t)$.

Since $x(0) = -1$, we solve to get $c_1 = 1$. Since $y(0) = 1$, we get $c_2 = -1/2$. The solution is: $x(t) = -\exp(t) \cos(2t) - \frac{1}{2} \exp(t) \sin(2t)$ and $y(t) = -2 \exp(t) \sin(2t) + \exp(t) \cos(2t)$.

Example 3.3.2. *Solve*

$$x'(t) = -2x(t) + 3y(t), \quad y'(t) = -3x(t) + 4y(t).$$

Let

$$A = \begin{pmatrix} -2 & 3 \\ -3 & 4 \end{pmatrix}$$

and so the characteristic polynomial is

$$p(x) = \det(A - xI) = x^2 - 2x + 1.$$

The eigenvalues are

$$\lambda_1 = \lambda_2 = 1.$$

An eigenvector \vec{v}_1 is given by

$$\vec{v}_1 = \begin{pmatrix} 3 \\ 3 \end{pmatrix}.$$

Since we can multiply any eigenvector by a non-zero scalar and get another eigenvector, we shall use instead

$$\vec{v}_1 = \begin{pmatrix} 1 \\ 1 \end{pmatrix}.$$

Let $\vec{p} = \begin{pmatrix} r \\ s \end{pmatrix}$ be any non-zero vector satisfying $(A - \lambda I)\vec{p} = \vec{v}_1$.

This means

$$\begin{pmatrix} -2-1 & 3 \\ -3 & 4-1 \end{pmatrix} \begin{pmatrix} r \\ s \end{pmatrix} = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$$

There are infinitely many possible solutions but we simply take $r = 0$ and $s = 1/3$, so

$$\vec{p} = \begin{pmatrix} 0 \\ 1/3 \end{pmatrix}.$$

The solution is

$$\begin{pmatrix} x(t) \\ y(t) \end{pmatrix} = c_1 \begin{pmatrix} 1 \\ 1 \end{pmatrix} \exp(t) + c_2 \left(\begin{pmatrix} 1 \\ 1 \end{pmatrix} t + \begin{pmatrix} 0 \\ 1/3 \end{pmatrix} \right) \exp(t),$$

or $x(t) = c_1 \exp(t) + c_2 t \exp(t)$ and $y(t) = c_1 \exp(t) + \frac{1}{3} c_2 \exp(t) + c_2 t \exp(t)$.

Exercises: Use **SAGE** to find eigenvalues and eigenvectors of both

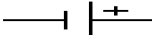


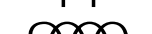
$$\begin{pmatrix} 1 & -1 \\ 4 & 1 \end{pmatrix}$$

and

$$\begin{pmatrix} -2 & 3 \\ -3 & 4 \end{pmatrix}.$$

3.4 Electrical networks using Laplace transforms

Suppose we have an electrical network (i.e., a series of electrical circuits) involving emfs (electromotive forces or batteries), resistors, capacitors and inductors. We use the following “dictionary” to translate between the diagram and the DEs.

EE object	term in DE (the voltage drop)	units	symbol
charge	$q = \int i(t) dt$	coulombs	
current	$i = q'$	amps	
emf	$e = e(t)$	volts V	
resistor	$Rq' = Ri$	ohms Ω	
capacitor	$C^{-1}q$	farads	
inductor	$Lq'' = Li'$	henries	

Kirchoff's First Law: The algebraic sum of the currents travelling into any node is zero.

Kirchoff's Second Law: The algebraic sum of the voltage drops around any closed loop is zero.

Example 1: Consider the simple RC circuit given by the following diagram.

According to Kirchoff's 2nd Law and the above “dictionary”, this circuit corresponds to the DE

$$q' + 5q = 2.$$

The general solution to this is $q(t) = 1 + ce^{-2t}$, where c is a constant which depends on the initial charge on the capacitor.

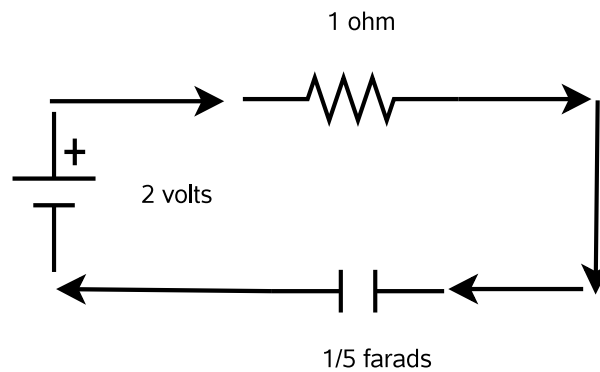


Figure 3.7: A simple circuit.

□

Aside: The convention of assuming that electricity flows from positive to negative on the terminals of a battery is referred to as “conventional flow”. The physically-correct but opposite assumption is referred to as “electron flow”. We shall assume the “electron flow” convention.

Example 2: Consider the network given by the following diagram.

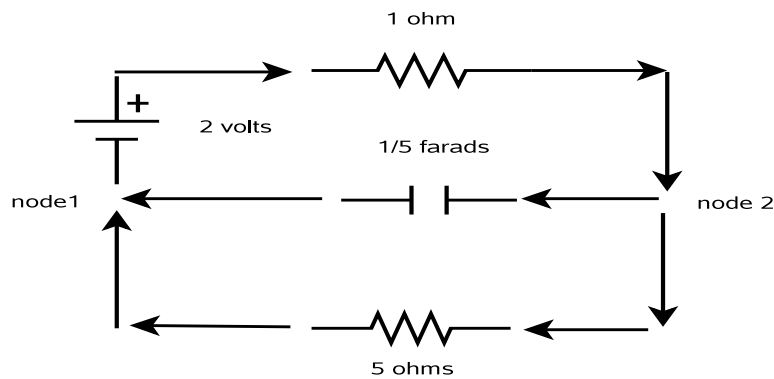


Figure 3.8: A network.

Assume the initial charges are 0.

One difference between this circuit and the one above is that the charges on the three paths between the two nodes (labeled node 1 and node 2 for convenience) must be labeled. The charge passing through the 5 ohm resistor we label q_1 , the charge on the capacitor we denote by q_2 , and the charge passing through the 1 ohm resistor we label q_3 .

There are three closed loops in the above diagram: the “top loop”, the “bottom loop”, and the “big loop”. The loops will be traversed in the “clockwise” direction. Note the “top loop” looks like the simple circuit given in Example 1 but it cannot be solved in the same way, since the current passing through the 5 ohm resistor will affect the charge on the capacitor. This current is not present in the circuit of Example 1 but it does occur in the network above.

Kirchoff’s Laws and the above “dictionary” give

$$\begin{cases} q_3' + 5q_2 = 2, & q_1(0) = 0, \\ 5q_1' - 5q_2 = 0, & q_2(0) = 0, \\ 5q_1' + q_3' = 2, & q_3(0) = 0. \end{cases}$$

Notice the minus sign in front of the term associated to the capacitor ($-5q_2$). This is because we are going clockwise, against the “direction of the current”. Kirchoff’s 1st law says $q_3' = q_1' + q_2'$. Since $q_1(0) = q_2(0) = q_3(0) = 0$, this implies $q_3 = q_1 + q_2$. After taking Laplace transforms of the 3 differential equations above, we get

$$sQ_3(s) + 5Q_2(s) = 2/s, \quad 5sQ_1(s) - 5Q_2(s) = 0.$$

Note you don’t need to take the LT of the 3rd equation since it is the sum of the first two equations. The LT of the above $q_1 + q_2 = q_3$ (Kirchoff’s law) gives $Q_1(s) + Q_2(s) - Q_3(s) = 0$.

We therefore have this matrix equation

$$\begin{pmatrix} 0 & 5 & s \\ 5s & 0 & s \\ 1 & 1 & -1 \end{pmatrix} \begin{pmatrix} Q_1(s) \\ Q_2(s) \\ Q_3(s) \end{pmatrix} = \begin{pmatrix} 2/s \\ 2/s \\ 0 \end{pmatrix}.$$

The augmented matrix describing this system is

$$\begin{pmatrix} 0 & 5 & s & 2/s \\ 5s & 0 & s & 2/s \\ 1 & 1 & -1 & 0 \end{pmatrix}$$

The row-reduced echelon form is

$$\begin{pmatrix} 1 & 0 & 0 & 2/(s^3 + 6s^2) \\ 0 & 1 & 0 & 2/(s^2 + 6s) \\ 0 & 0 & 1 & 2(s+1)/(s^3 + 6s^2) \end{pmatrix}$$

Therefore

$$Q_1(s) = \frac{2}{s^3 + 6s^2}, \quad Q_2(s) = \frac{2}{s^2 + 6s}, \quad Q_3(s) = \frac{2(s+1)}{s^2(s+6)}.$$

This implies

$$q_1(t) = -1/18 + e^{-6t}/18 + t/3, \quad q_2(t) = 1/3 - e^{-6t}/3, \quad q_3(t) = q_2(t) + q_1(t).$$

□

This computation can be done in **SAGE** as well:

```

SAGE
sage: s = var("s")
sage: MS = MatrixSpace(SymbolicExpressionRing(), 3, 4)
sage: A = MS([[0,5,s,2/s],[5*s,0,s,2/s],[1,1,-1,0]])
sage: B = A.echelon_form(); B

```

```

[ 1      0      0      2/(5*s^2) - (-2/(5*s) - 2/(5*s^2))/(5*(-s/5 - 6/5))]
[ 0      1      0      2/(5*s) - (-2/(5*s) - 2/(5*s^2))*s/(5*(-s/5 - 6/5))]
[ 0      0      1      (-2/(5*s) - 2/(5*s^2))/(-s/5 - 6/5)]

sage: Q1 = B[0,3]
sage: t = var("t")
sage: Q1.inverse_laplace(s,t)
e^(-(6*t))/18 + t/3 - 1/18
sage: Q2 = B[1,3]
sage: Q2.inverse_laplace(s,t)
1/3 - e^(-(6*t))/3
sage: Q3 = B[2,3]
sage: Q3.inverse_laplace(s,t)
-5*e^(-(6*t))/18 + t/3 + 5/18

```

Example 3: Consider the network given by the following diagram.

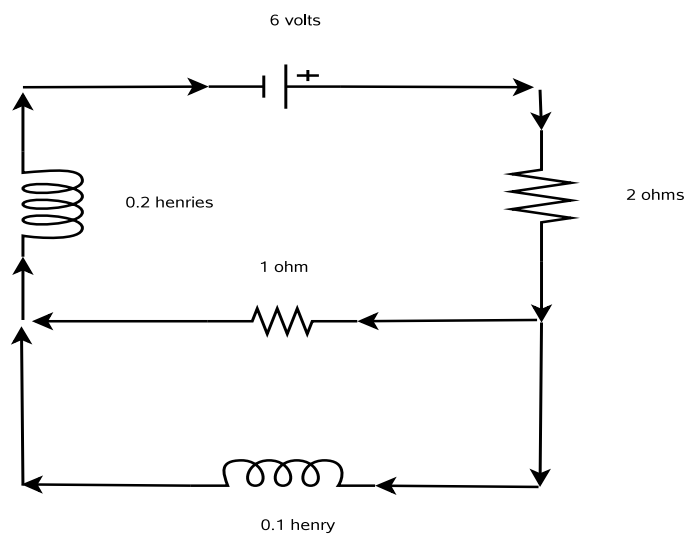


Figure 3.9: Another network.

Assume the initial charges are 0.

Using Kirchoff's Laws, you get a system

$$\begin{cases} i_1 - i_2 - i_3 = 0, \\ 2i_1 + i_2 + (0.2)i_1' = 6, \\ (0.1)i_3' - i_2 = 0. \end{cases}$$

Take LTs of these three DEs. You get a 3×3 system in the unknowns $I_1(s) = \mathcal{L}[i_1(t)](s)$, $I_2(s) = \mathcal{L}[i_2(t)](s)$, and $I_3(s) = \mathcal{L}[i_3(t)](s)$. The augmented matrix of this system is

$$\begin{pmatrix} 1 & -1 & -1 & 0 \\ 2 + s/5 & 1 & 0 & 6/s \\ 0 & -1 & s/10 & 0 \end{pmatrix}$$

(Check this yourself!) The row-reduced echelon form is

$$\begin{pmatrix} 1 & 0 & 0 & \frac{30(s+10)}{s(s^2+25s+100)} \\ 0 & 1 & 0 & \frac{30}{s^2+25s+100} \\ 0 & 0 & 1 & \frac{300}{s(s^2+25s+100)} \end{pmatrix}$$

Therefore

$$I_1(s) = -\frac{1}{s+20} - \frac{2}{s+5} + \frac{3}{s}, \quad I_2(s) = -\frac{2}{s+20} + \frac{2}{s+5}, \quad I_3(s) = \frac{1}{s+20} - \frac{4}{s+5}$$

This implies

$$i_1(t) = 3 - 2e^{-5t} - e^{-20t}, \quad i_2(t) = 2e^{-5t} - 2e^{-20t}, \quad i_3(t) = 3 - 4e^{-5t} + e^{-20t}.$$

□

Exercise: Use **SAGE** to solve for $i_1(t)$, $i_2(t)$, and $i_3(t)$ in the above problem.

Chapter 4

Introduction to partial differential equations

4.1 Introduction to separation of variables

A *partial differential equation* (PDE) is an equation satisfied by an unknown function (called the dependent variable) and its partial derivatives. The variables you differentiate with respect to are called the independent variables. If there is only one independent variable then it is called an *ordinary differential equation*.

Examples include

- the Laplace equation $\frac{\partial^2 u}{\partial x^2} + \frac{\partial^2 u}{\partial y^2} = 0$, where u is the dependent variable and x, y are the independent variables,
- the heat equation $u_t = \alpha u_{xx}$,
- and the wave equation $u_{tt} = c^2 u_{xx}$.

All these PDEs are of second order (you have to differentiate twice to express the equation). Here, we consider a first order

PDE which arises in applications and use it to introduce the method of solution called *separation of variables*.

The transport or advection equation

Advection is the transport of a some conserved scalar quantity in a vector field. A good example is the transport of pollutants or silt in a river (the motion of the water carries these impurities downstream) or traffic flow.

The advection equation is the PDE governing the motion of a conserved quantity as it is advected by a given velocity field. The advection equation expressed mathematically is:

$$\frac{\partial u}{\partial t} + \nabla \cdot (u\mathbf{a}) = 0$$

where $\nabla \cdot$ is the divergence and \mathbf{a} is the velocity field of the fluid. Frequently, it is assumed that $\nabla \cdot \mathbf{a} = 0$ (this is expressed by saying that *the velocity field is solenoidal*). In this case, the above equation reduces to

$$\frac{\partial u}{\partial t} + \mathbf{a} \cdot \nabla u = 0.$$

Assume we have horizontal pipe in which water is flowing at a constant rate c in the positive x direction. Add some salt to this water and let $u(x, t)$ denote the concentration (say in lbs/gallon) at time t . Note that the amount of salt in an interval I of the pipe is $\int_I u(x, t) dx$. This concentration satisfies the *transport* (or *advection*) equation:

$$u_t + cu_x = 0.$$

(For a derivation of this, see for example Strauss [S-pde], §1.3.)
How do we solve this?

Solution 1: D'Alembert noticed that the directional derivative of $u(x, t)$ in the direction $\vec{v} = \frac{1}{\sqrt{1+c^2}}\langle c, 1 \rangle$ is $D_{\vec{v}}(u) = \frac{1}{\sqrt{1+c^2}}(cu_x + u_t) = 0$. Therefore, $u(x, t)$ is constant along the lines in the direction of \vec{v} , and so $u(x, t) = f(x - ct)$, for some function f . We will not use this method of solution in the example below but it does help visualize the shape of the solution. For instance, imagine the plot of $z = f(x - ct)$ in (x, t, z) space. The contour lying above the line $x = ct + k$ (k fixed) is the line of constant height $z = f(k)$. \square

Solution 2: The method of *separation of variables* indicates that we start by assuming that $u(x, t)$ can be factored:

$$u(x, t) = X(x)T(t),$$

for some (unknown) functions X and T . (One can shall work on removing this assumption later. This assumption “works” because partial differentiation of functions like x^2t^3 is so much simpler than partial differentiation of “mixed” functions like $\sin(x^2 + t^3)$.) Substituting this into the PDE gives

$$X(x)T'(t) + cX'(x)T(t) = 0.$$

Now separate all the x 's on one side and the t 's on the other (divide by $X(x)T(t)$):

$$\frac{T'(t)}{T(t)} = -c \frac{X'(x)}{X(x)}.$$

(This same “trick” works when you apply the separation of variables method to other linear PDE's, such as the heat equation or wave equation, as we will see in later lessons.) It is impossible for a function of an independent variable x to be identically equal to a function of an independent variable t unless both are

constant. (Indeed, try taking the partial derivative of $\frac{T'(t)}{T(t)}$ with respect to x . You get 0 since it doesn't depend on x . Therefore, the partial derivative of $-c\frac{X'(x)}{X(x)}$ is also 0, so $\frac{X'(x)}{X(x)}$ is a constant!) Therefore, $\frac{T'(t)}{T(t)} = -c\frac{X'(x)}{X(x)} = K$, for some (unknown) constant K . So, we have two ODEs:

$$\frac{T'(t)}{T(t)} = K, \quad \frac{X'(x)}{X(x)} = -K/c.$$

Therefore, we can convert the PDE into two ODEs. Solving, we get

$$T(t) = c_1 e^{Kt}, \quad X(x) = c_2 e^{-Kx/c},$$

so, $u(x, t) = Ae^{Kt-Kx/c} = Ae^{-\frac{K}{c}(x-ct)}$, for some constants K and A (where A is shorthand for $c_1 c_2$; in terms of D'Alembert's solution, $f(y) = Ae^{-\frac{K}{c}(y)}$). The "general solution" is a sum of these (for various A 's and K 's). \square

This can also be done in SAGE:

SAGE

```
sage: t = var("t")
sage: T = function("T", t)
sage: K = var("K")
sage: T0 = var("T0")
sage: maxima.de_solve('diff(T,t) =\
                        K*T', ['t', 'T'], [0, T0])
T=%e^(t*K)*T0
sage: x = var("x")
sage: X = function("X", x)
sage: c = var("c")
sage: X0 = var("X0")
sage: maxima.de_solve('diff(X,x) =\
                        -c^(-1)*K*X', ['x', 'X'], [0, X0])
X=%e^(-(x*K/c))*X0
sage: solnX = maxima.de_solve('diff(X,x) =\

```



```

-c^(-1)*K*X', ['x','X'], [0,X0])
sage: solnX.rhs()
%e^-(x*K/c)*X0
sage: solnT = maxima.de_solve('diff(T,t) =\
K*T', ['t','T'], [0,T0])
sage: solnT.rhs()
%e^(t*K)*T0
sage: solnT.rhs()*solnX.rhs()
%e^(t*K-x*K/c)*T0*X0

```

Example: Assume water is flowing along a horizontal pipe at 3 gal/min in the x direction and that there is an initial concentration of salt distributed in the water with concentration of $u(x, 0) = e^{-x}$. Using separation of variables, find the concentration at time t . Plot this for various values of t .

Solution: The method of separation of variables gives the “separated form” of the solution to the transport PDE as $u(x, t) = Ae^{Kt-Kx/c}$, where $c = 3$. The initial condition implies

$$e^{-x} = u(x, 0) = Ae^{K \cdot 0 - Kx/c} = Ae^{-Kx/3},$$

so $A = 1$ and $K = 3$. Therefore, $u(x, t) = e^{3t-x}$. In other words, the salt concentration is increasing in time. This makes sense if you think about it this way: “freeze” the water motion at time $t = 0$. There is a lot of salt at the beginning of the pipe and less and less salt as you move along the pipe. Now go down the pipe in the x -direction some amount where you can barely tell there is any salt in the water. Now “unfreeze” the water motion. Looking along the pipe, you see the concentration is increasing since the saltier water is now moving toward you.

This is produced using either the Maxima command

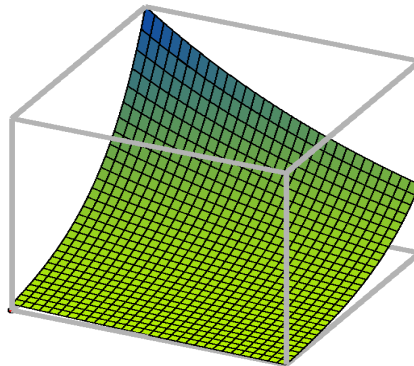


Figure 4.1: Transport with velocity $c = 3$.

Maxima

```
(%i1) plot3d(exp(3*t-x),[x,0,2],[t,0,2],[grid,12,12]);
```

or the SAGE command

SAGE

```
sage: maxima.plot3d ("exp(3*t-x)", "[x,0,2]", "[t,0,2]",\
    "[grid,12,12]", '[plot_format, openmath]')
```

In both cases, `wish` and `tcl/tk` must also be installed.

□

What if the initial concentration was not $u(x,0) = e^{-x}$ but instead $u(x,0) = e^{-x} + 3e^{-5x}$? How does the solution to

$$u_t + 3u_x = 0, \quad u(x,0) = e^{-x} + 3e^{-5x}, \quad (4.1)$$

differ from the method of solution used above? In this case, we must use the fact that (by superposition) “the general solution” is of the form

$$u(x, t) = A_1 e^{K_1(t-x/3)} + A_2 e^{K_2(t-x/3)} + A_3 e^{K_3(t-x/3)} + \dots, \quad (4.2)$$

for some constants A_1, K_1, \dots . To solve this PDE (4.1), we must answer the following questions: (1) How many terms from (4.2) are needed? (2) What are the constants A_1, K_1, \dots ? There are two terms in $u(x, 0)$, so we can hope that we only need to use two terms and solve

$$e^{-x} + 3e^{-5x} = u(x, 0) = A_1 e^{K_1(0-x/3)} + A_2 e^{K_2(0-x/3)}$$

for A_1, K_1, A_2, K_2 . Indeed, this is possible to solve: $A_1 = 1$, $K_1 = 3$, $A_2 = 3$, $K_2 = 15$. This gives

$$u(x, t) = e^{3(t-x/3)} + 3e^{15(t-x/3)}.$$

Exercise: Using **SAGE**, solve and plot the solution to the following problem. Assume water is flowing along a horizontal pipe at 3 gal/min in the x direction and that there is an initial concentration of salt distributed in the water with concentration of $u(x, 0) = e^x$.

4.2 Fourier series, sine series, cosine series

History: Fourier series were discovered by J. Fourier, a Frenchman who was a mathematician among other things. In fact, Fourier was Napoleon's scientific advisor during France's invasion of Egypt in the late 1800's. When Napoleon returned to France, he "elected" (i.e., appointed) Fourier to be a Prefect - basically an important administrative post where he oversaw some large construction projects, such as highway constructions. It was during this time when Fourier worked on the theory of heat on the side. His solution to the heat equation is basically what undergraduates often learn in a DEs with BVPs class. The exception being that our understanding of Fourier series now is much better than what was known in the early 1800's and some of these facts, like Dirichlet's theorem, are covered as well.

Motivation: Fourier series, sine series, and cosine series are all expansions for a function $f(x)$, much in the same way that a Taylor series $a_0 + a_1(x - x_0) + a_2(x - x_0)^2 + \dots$ is an expansion. Both Fourier and Taylor series can be used to approximate $f(x)$. There are at least three important differences between the two types of series. (1) For a function to have a Taylor series it must be differentiable¹, whereas for a Fourier series it does not even have to be continuous. (2) Another difference is that the Taylor series is typically not periodic (though it can be in some cases), whereas a Fourier series is *always* periodic. (3) Finally, the Taylor series (when it converges) always converges to the function $f(x)$, but the Fourier series may not (see Dirichlet's

¹Remember the formula for the n -th Taylor series coefficient centered at $x = x_0$ - $a_n = \frac{f^{(n)}(x_0)}{n!}$?

theorem below for a more precise description of what happens).

Definitions: Let $f(x)$ be a function defined on an interval of the real line. We allow $f(x)$ to be discontinuous but the points in this interval where $f(x)$ is discontinuous must be finite in number and must be jump discontinuities.

First, we discuss Fourier series. To have a Fourier series you must be given two things: (1) a “period” $P = 2L$, (2) a function $f(x)$ defined on an interval of length $2L$, usually we take $-L < x < L$ (but sometimes $0 < x < 2L$ is used instead). The **Fourier series of $f(x)$ with period $2L$** is

$$f(x) \sim \frac{a_0}{2} + \sum_{n=1}^{\infty} [a_n \cos(\frac{n\pi x}{L}) + b_n \sin(\frac{n\pi x}{L})],$$

where a_n and b_n are given by the formulas²,

$$a_n = \frac{1}{L} \int_{-L}^L f(x) \cos(\frac{n\pi x}{L}) dx, \quad (4.3)$$

and

$$b_n = \frac{1}{L} \int_{-L}^L f(x) \sin(\frac{n\pi x}{L}) dx. \quad (4.4)$$

Next, we discuss cosine series. To have a cosine series you must be given two things: (1) a “period” $P = 2L$, (2) a function $f(x)$ defined on the interval of length L , $0 < x < L$. The **cosine series of $f(x)$ with period $2L$** is

$$f(x) \sim \frac{a_0}{2} + \sum_{n=1}^{\infty} a_n \cos(\frac{n\pi x}{L}),$$

where a_n is given by

²These formulas were not known to Fourier. To compute the Fourier coefficients a_n, b_n he used sometimes ingenious round-about methods using large systems of equations.

$$a_n = \frac{2}{L} \int_0^L \cos\left(\frac{n\pi x}{L}\right) f(x) \, dx.$$

(This formula is not in your USNA Math Tables.) The cosine series of $f(x)$ is exactly the same as the Fourier series of the **even extension** of $f(x)$, defined by

$$f_{\text{even}}(x) = \begin{cases} f(x), & 0 < x < L, \\ f(-x), & -L < x < 0. \end{cases}$$

Finally, we define sine series. To have a sine series you must be given two things: (1) a “period” $P = 2L$, (2) a function $f(x)$ defined on the interval of length L , $0 < x < L$. The **sine series of $f(x)$ with period $2L$** is

$$f(x) \sim \sum_{n=1}^{\infty} b_n \sin\left(\frac{n\pi x}{L}\right),$$

where b_n is given by

$$b_n = \frac{2}{L} \int_0^L \sin\left(\frac{n\pi x}{L}\right) f(x) \, dx.$$

The sine series of $f(x)$ is exactly the same as the Fourier series of the **odd extension** of $f(x)$, defined by

$$f_{\text{odd}}(x) = \begin{cases} f(x), & 0 < x < L, \\ -f(-x), & -L < x < 0. \end{cases}$$

One last definition: the symbol \sim is used above instead of $=$ because of the fact that was pointed out above: the Fourier series may not converge to $f(x)$. Do you remember right-hand and left-hand limits from calculus 1? Recall they are denoted $f(x+) = \lim_{\epsilon \rightarrow 0, \epsilon > 0} f(x + \epsilon)$ and $f(x-) = \lim_{\epsilon \rightarrow 0, \epsilon > 0} f(x - \epsilon)$,

resp.. The meaning of \sim is that the series does necessarily not converge to the value of $f(x)$ at every point³. The convergence properties are given by the theorem below.

Dirichlet's theorem⁴: Let $f(x)$ be a function as above and let $-L < x < L$. The Fourier series of $f(x)$,

$$f(x) \sim \frac{a_0}{2} + \sum_{n=1}^{\infty} \left[a_n \cos\left(\frac{n\pi x}{L}\right) + b_n \sin\left(\frac{n\pi x}{L}\right) \right],$$

(where a_n and b_n are as in the formulas (4.3), (4.4)) converges to

$$\frac{f(x+) + f(x-)}{2}.$$

In other words, the Fourier series of $f(x)$ converges to $f(x)$ only if $f(x)$ is continuous at x . If $f(x)$ is not continuous at x then the Fourier series of $f(x)$ converges to the “midpoint of the jump”.

Examples: (1) If $f(x) = 2+x$, $-2 < x < 2$, then the definition of L implies $L = 2$. Without even computing the Fourier series, we can evaluate it using Dirichlet's theorem.

Question: Using periodicity and Dirichlet's theorem, find the value that the Fourier series of $f(x)$ converges to at $x = 1, 2, 3$. (Ans: $f(x)$ is continuous at 1, so the FS at $x = 1$ converges to $f(1) = 3$ by Dirichlet's theorem. $f(x)$ is not defined at 2. It's FS is periodic with period 4, so at $x = 2$ the FS converges to $\frac{f(2+)+f(2-)}{2} = \frac{0+4}{2} = 2$. $f(x)$ is not defined at 3. It's FS is periodic with period 4, so at $x = 3$ the FS converges to $\frac{f(-1)+f(-1+)}{2} = \frac{1+1}{2} = 1$.)

The formulas (4.3) and (4.4) enable us to compute the Fourier series coefficients a_0 , a_n and b_n . (We skip the details.) These

³Fourier believed his series converged to the function in the early 1800's but we now know this is not always true.

⁴Pronounced “Dear-ish-lay”.

formulas give that the Fourier series of $f(x)$ is

$$f(x) \sim \frac{4}{2} + \sum_{n=1}^{\infty} -4 \frac{n\pi \cos(n\pi)}{n^2\pi^2} \sin\left(\frac{n\pi x}{2}\right).$$

The Fourier series approximations to $f(x)$ are

$$S_0 = 2, S_1 = 2 + \frac{4}{\pi} \sin\left(\frac{\pi x}{2}\right), S_2 = 2 + 4 \frac{\sin\left(\frac{1}{2}\pi x\right)}{\pi} - 2 \frac{\sin(\pi x)}{\pi}, \dots$$

The graphs of each of these functions get closer and closer to the graph of $f(x)$ on the interval $-2 < x < 2$. For instance, the graph of $f(x)$ and of S_8 are given below:

Notice that $f(x)$ is only defined from $-2 < x < 2$ yet the Fourier series is not only defined everywhere but is periodic with period $P = 2L = 4$. Also, notice that S_8 is not a bad approximation to $f(x)$.

This can also be done in **SAGE**. First, we define the function.

```

SAGE
sage: f = lambda x:x+2
sage: f = Piecewise([[(-2,2),f]])

```

This can be plotted using the command `f.plot().show()`. Next, we compute the Fourier series coefficients:

```

SAGE
sage: f.fourier_series_cosine_coefficient(0,2) # a_0
4
sage: f.fourier_series_cosine_coefficient(1,2) # a_1
0
sage: f.fourier_series_cosine_coefficient(2,2) # a_2
0
sage: f.fourier_series_cosine_coefficient(3,) # a_3

```

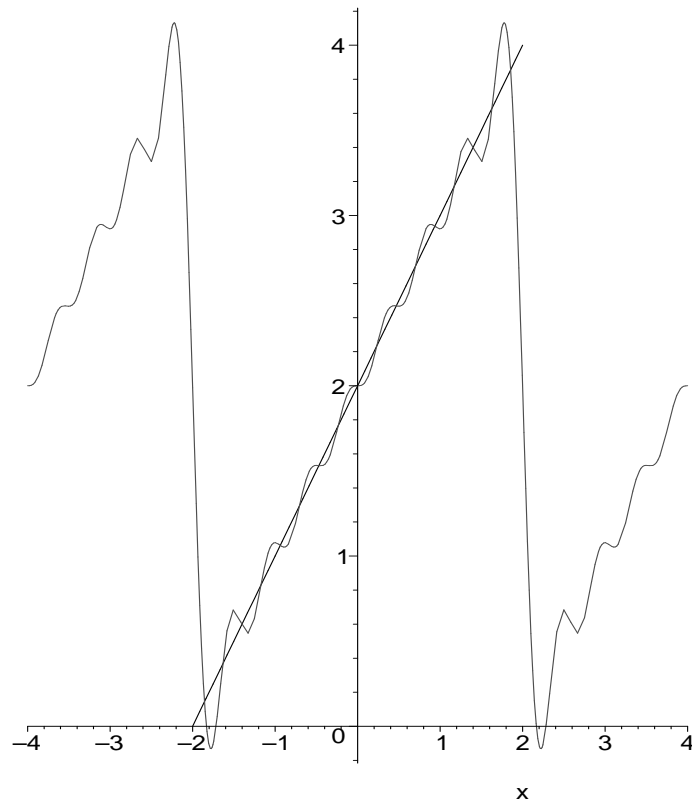



Figure 4.2: Graph of $f(x)$ and a Fourier series approximation of $f(x)$.

```
0
sage: f.fourier_series_sine_coefficient(1,2) # b_1
4/pi
sage: f.fourier_series_sine_coefficient(2,) # b_2
-2/pi
sage: f.fourier_series_sine_coefficient(3,2) # b_3
4/(3*pi)
```

Finally, the partial Fourier series and its plot versus the function can be computed using the following **SAGE** commands.

```
SAGE
sage: f.fourier_series_partial_sum(3,2)
-2*sin(pi*x)/pi + 4*sin(pi*x/2)/pi + 2
sage: Pl = f.plot_fourier_series_partial_sum(15,2,-5,5,linestyle=":")
```

```
sage: P2 = f.plot(rgbcolor=(1,1/4,1/2))
sage: (P1+P2).show()
```

The plot (which takes 15 terms of the Fourier series) is given below.

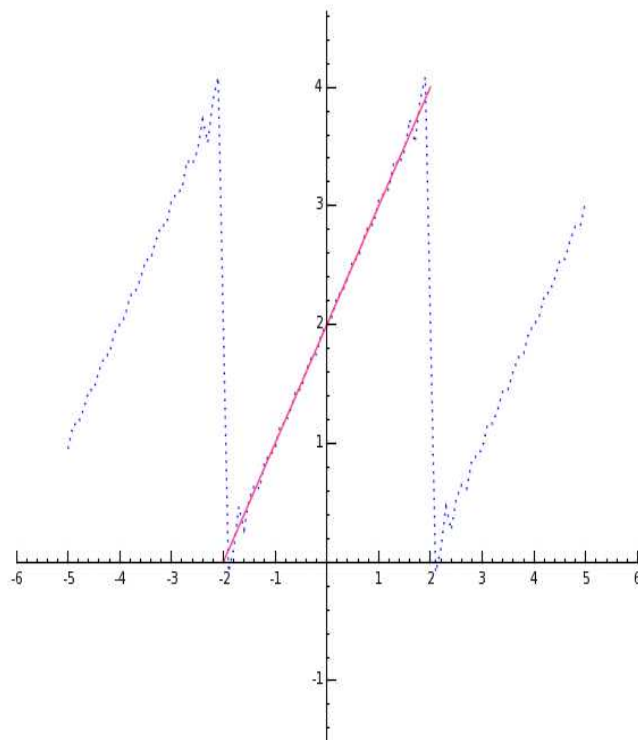


Figure 4.3: Graph of $f(x) = x + 2$ and a Fourier series approximation, $L = 2$.

(2) This time, let's consider an example of a cosine series. In this case, we take the piecewise constant function $f(x)$ defined on $0 < x < 3$ by

$$f(x) = \begin{cases} 1, & 0 < x < 2, \\ -1, & 2 \leq x < 3. \end{cases}$$

We see therefore $L = 3$. The formula above for the cosine series coefficients gives that

$$f(x) \sim \frac{1}{3} + \sum_{n=1}^{\infty} 4 \frac{\sin\left(\frac{2}{3}n\pi\right)}{n\pi} \cos\left(\frac{n\pi x}{3}\right).$$

The first few partial sums are

$$S_2 = 1/3 + 2 \frac{\sqrt{3} \cos\left(\frac{1}{3}\pi x\right)}{\pi},$$

$$S_3 = 1/3 + 2 \frac{\sqrt{3} \cos\left(\frac{1}{3}\pi x\right)}{\pi} - \frac{\sqrt{3} \cos\left(\frac{2}{3}\pi x\right)}{\pi}, \dots$$

As before, the more terms in the cosine series we take, the better the approximation is, for $0 < x < 3$. Comparing the picture below with the picture above, note that even with more terms, this approximation is not as good as the previous example. The precise reason for this is rather technical but basically boils down to the following: roughly speaking, the more differentiable the function is, the faster the Fourier series converges (and therefore the better the partial sums of the Fourier series will approximate $f(x)$). Also, notice that the cosine series approximation S_{10} is an even function but $f(x)$ is not (it's only defined from $0 < x < 3$).

For instance, the graph of $f(x)$ and of S_{10} are given below:

(3) Finally, let's consider an example of a sine series. In this case, we take the piecewise constant function $f(x)$ defined on $0 < x < 3$ by the same expression we used in the cosine series example above.

Question: Using periodicity and Dirichlet's theorem, find the value that the sine series of $f(x)$ converges to at $x = 1, 2, 3$.
(Ans: $f(x)$ is continuous at 1, so the FS at $x = 1$ converges to $f(1) = 1$. $f(x)$ is

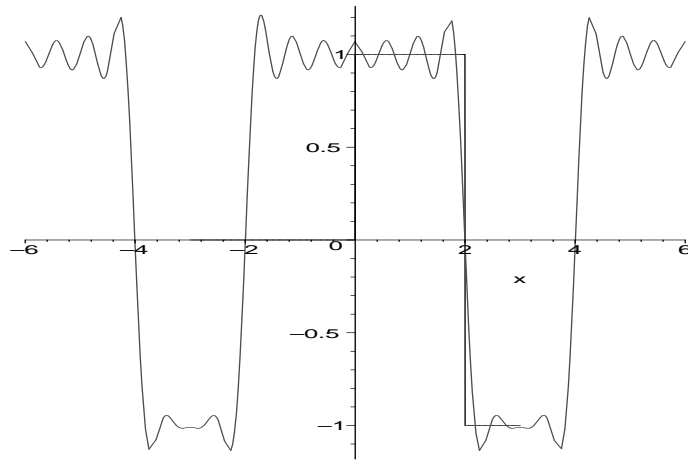


Figure 4.4: Graph of $f(x)$ and a cosine series approximation of $f(x)$.

not continuous at 2, so at $x = 2$ the SS converges to $\frac{f(2+)+f(2-)}{2} = \frac{f(-2+)+f(2-)}{2} = \frac{-1+1}{2} = 0$. $f(x)$ is not defined at 3. It's SS is periodic with period 6, so at $x = 3$ the SS converges to $\frac{f_{\text{odd}}(3-)+f_{\text{odd}}(3+)}{2} = \frac{-1+1}{2} = 0$.)

The formula above for the sine series coefficients give that

$$f(x) = \sum_{n=1}^{\infty} 2 \frac{\cos(n\pi) - 2 \cos\left(\frac{2}{3}n\pi\right) + 1}{n\pi} \sin\left(\frac{n\pi x}{3}\right).$$

The partial sums are

$$S_2 = 2 \frac{\sin(1/3 \pi x)}{\pi} + 3 \frac{\sin\left(\frac{2}{3} \pi x\right)}{\pi},$$

$$S_3 = 2 \frac{\sin\left(\frac{1}{3} \pi x\right)}{\pi} + 3 \frac{\sin\left(\frac{2}{3} \pi x\right)}{\pi} - 4/3 \frac{\sin(\pi x)}{\pi}, \dots$$

These partial sums S_n , as $n \rightarrow \infty$, converge to their limit about as fast as those in the previous example. Instead of taking only 10 terms, this time we take 40. Observe from the graph below that the value of the sine series at $x = 2$ does seem to be approaching 0, as Dirichlet's Theorem predicts. The graph of $f(x)$ with S_{40} is

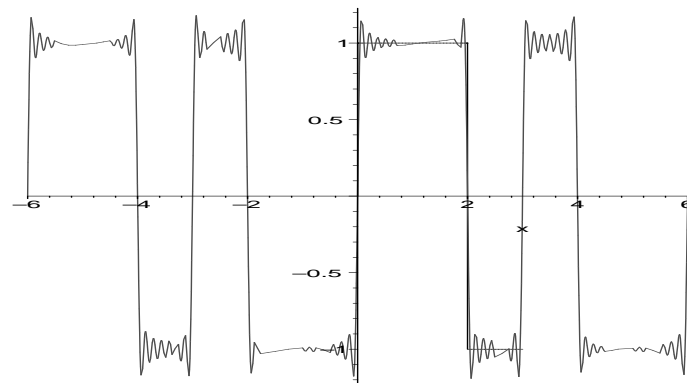


Figure 4.5: Graph of $f(x)$ and a sine series approximation of $f(x)$.

Exercise: Let $f(x) = x^2$, $-2 < x < 2$ and $L = 2$. Use SAGE to compute the first 10 terms of the Fourier series, and plot the corresponding partial sum. Next plot the partial sum of the first 50 terms and compare them.

Exercise: What mathematical results do the following SAGE commands give you? In other words, if you can see someone typing these commands into a computer, explain what problem they were trying to solve.

SAGE

```
sage: x = var("x")
sage: f0 = lambda x: 0*x
sage: f1 = lambda x: -x^0
sage: f2 = lambda x: x^0
sage: f = Piecewise([((-2,0),f1),((0,3/2),f0),((3/2,2),f2)])
sage: P1 = f.plot()
sage: a10 = [f.fourier_series_cosine_coefficient(n,2) for n in range(10)]
sage: b10 = [f.fourier_series_sine_coefficient(n,2) for n in range(10)]
sage: fs10 = a10[0]/2 + sum([a10[i]*cos(i*pi*x/2) for i in
range(1,10)]) + sum([b10[i]*sin(i*pi*x/2) for i in range(10)])
sage: P2 = fs10.plot(-4,4,linestyle="-")
sage: (P1+P2).show()
sage:
sage: a50 = [f.fourier_series_cosine_coefficient(n,2) for n in range(50)]
sage: b50 = [f.fourier_series_sine_coefficient(n,2) for n in range(50)]
sage: fs50 = a50[0]/2 + sum([a50[i]*cos(i*pi*x/2) for i in
range(1,50)]) + sum([b50[i]*sin(i*pi*x/2) for i in range(50)])
sage: P3 = fs50.plot(-4,4,linestyle="--")
sage: (P1+P2+P3).show()
sage: a100 = [f.fourier_series_cosine_coefficient(n,2) for n in range(100)]
sage: b100 = [f.fourier_series_sine_coefficient(n,2) for n in range(100)]
sage: fs100 = a100[0]/2 + sum([a100[i]*cos(i*pi*x/2) for i in
range(1,100)]) + sum([b100[i]*sin(i*pi*x/2) for i in range(100)])
sage: P3 = fs100.plot(-4,4,linestyle="--")
sage: (P1+P2+P3).show()
sage:
```

4.3 The heat equation

The deep study of nature is the most fruitful source
of mathematical discoveries.

- *Jean-Baptist-Joseph Fourier*

The heat equation with *zero ends* boundary conditions models
the temperature of an (insulated) wire of length L :

$$\begin{cases} k \frac{\partial^2 u(x,t)}{\partial x^2} = \frac{\partial u(x,t)}{\partial t} \\ u(0, t) = u(L, t) = 0. \end{cases}$$

Here $u(x, t)$ denotes the temperature at a point x on the wire at
time t . The initial temperature $f(x)$ is specified by the equation

$$u(x, 0) = f(x).$$

Method:

- Find the sine series of $f(x)$:

$$f(x) \sim \sum_{n=1}^{\infty} b_n(f) \sin\left(\frac{n\pi x}{L}\right),$$

- The solution is

$$u(x, t) = \sum_{n=1}^{\infty} b_n(f) \sin\left(\frac{n\pi x}{L}\right) \exp\left(-k\left(\frac{n\pi}{L}\right)^2 t\right).$$

Example: Let

$$f(x) = \begin{cases} -1, & 0 \leq x \leq \pi/2, \\ 2, & \pi/2 < x < \pi. \end{cases}$$

Then $L = \pi$ and

$$b_n(f) = \frac{2}{\pi} \int_0^\pi f(x) \sin(nx) dx = -2 \frac{2 \cos(n\pi) - 3 \cos(\frac{1}{2} n\pi) + 1}{n\pi}.$$

Thus

$$f(x) \sim b_1(f) \sin(x) + b_2(f) \sin(2x) + \dots = \frac{2}{\pi} \sin(x) - \frac{6}{\pi} \sin(2x) + \frac{2}{3\pi} \sin(3x) + \dots$$

This can also be done in **SAGE**:

```

SAGE
sage: f1 = lambda x: -1
sage: f2 = lambda x: 2
sage: f = Piecewise([[ (0,pi/2),f1],[ (pi/2,pi),f2]])
sage: P1 = f.plot()
sage: b10 = [f.sine_series_coefficient(n,pi) for n in range(1,10)]
sage: b10
[2/pi, -6/pi, 2/(3*pi), 0, 2/(5*pi), -2/pi, 2/(7*pi), 0, 2/(9*pi)]
sage: ss10 = sum([b10[n]*sin((n+1)*x) for n in range(len(b50))])
sage: ss10
2*sin(9*x)/(9*pi) + 2*sin(7*x)/(7*pi) - 2*sin(6*x)/pi
+ 2*sin(5*x)/(5*pi) + 2*sin(3*x)/(3*pi) - 6*sin(2*x)/pi + 2*sin(x)/pi
sage: b50 = [f.sine_series_coefficient(n,pi) for n in range(1,50)]
sage: ss50 = sum([b50[n]*sin((n+1)*x) for n in range(len(b))])
sage: P2 = ss10.plot(-5,5,linestyle="--")
sage: P3 = ss50.plot(-5,5,linestyle=":")
sage: (P1+P2+P3).show()

```

This illustrates how the series converges to the function. The function $f(x)$, and some of the partial sums of its sine series, looks like Figure 4.6.

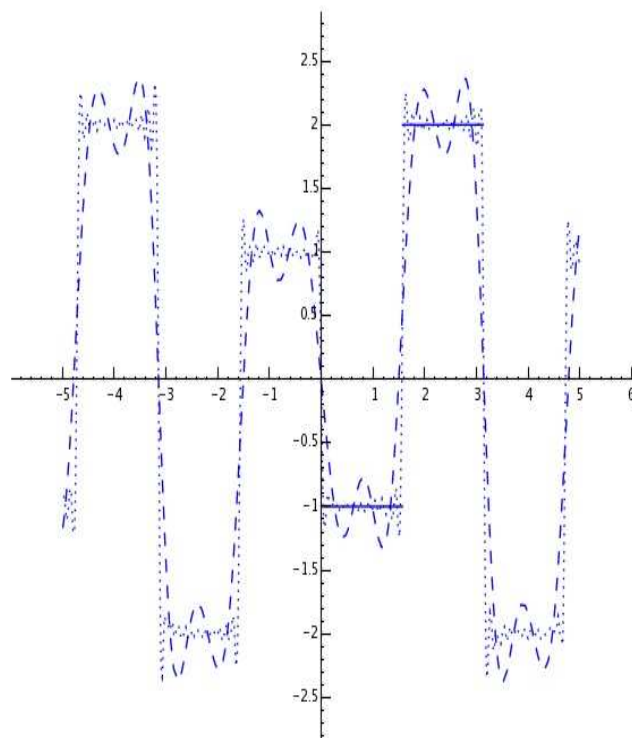


Figure 4.6: $f(x)$ and two sine series approximations.

As you can see, taking more and more terms gives functions which better and better approximate $f(x)$.

The solution to the heat equation, therefore, is

$$u(x, t) = \sum_{n=1}^{\infty} b_n(f) \sin\left(\frac{n\pi x}{L}\right) \exp\left(-k\left(\frac{n\pi}{L}\right)^2 t\right).$$

Next, we see how **SAGE** can plot the solution to the heat equation (we use $k = 1$):

— SAGE —

```
sage: t = var("t")
sage: soln50 = sum([b[n]*sin((n+1)*x)*e^(-(n+1)^2*t) for n in range(len(b50))])
sage: soln50a = sum([b[n]*sin((n+1)*x)*e^(-(n+1)^2*(1/10)) for n in range(len(b50))])
sage: P4 = soln50a.plot(0,pi,linestyle=":")
```

```

sage: soln50b = sum([b[n]*sin((n+1)*x)*e^(-(n+1)^2*(1/2)) for n in range(len(b50))])
sage: P5 = soln50b.plot(0,pi)
sage: soln50c = sum([b[n]*sin((n+1)*x)*e^(-(n+1)^2*(1/1)) for n in range(len(b50))])
sage: P6 = soln50c.plot(0,pi,linestyle="--")
sage: (P1+P4+P5+P6).show()

```

Taking 50 terms of this series, the graph of the solution at $t = 0$, $t = 0.5$, $t = 1$, looks approximately like Figure 4.7.

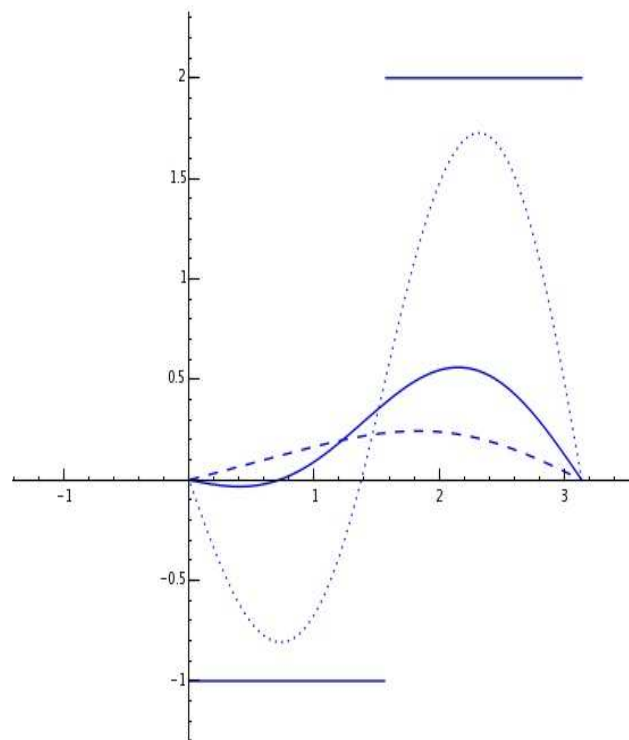


Figure 4.7: $f(x)$, $u(x,0.1)$, $u(x,0.5)$, $u(x,1.0)$ using 60 terms of the sine series.

The heat equation with *insulated ends* boundary conditions models the temperature of an (insulated) wire of length L :

$$\begin{cases} k \frac{\partial^2 u(x,t)}{\partial x^2} = \frac{\partial u(x,t)}{\partial t} \\ u_x(0, t) = u_x(L, t) = 0. \end{cases}$$

Here $u_x(x, t)$ denotes the partial derivative of the temperature at a point x on the wire at time t . The initial temperature $f(x)$ is specified by the equation $u(x, 0) = f(x)$.

Method:

- Find the cosine series of $f(x)$:

$$f(x) \sim \frac{a_0}{2} + \sum_{n=1}^{\infty} a_n(f) \cos\left(\frac{n\pi x}{L}\right),$$

- The solution is

$$u(x, t) = \frac{a_0}{2} + \sum_{n=1}^{\infty} a_n(f) \cos\left(\frac{n\pi x}{L}\right) \exp\left(-k\left(\frac{n\pi}{L}\right)^2 t\right).$$

Example:

Let

$$f(x) = \begin{cases} -1, & 0 \leq x \leq \pi/2, \\ 2, & \pi/2 < x < \pi. \end{cases}$$

Then $L = \pi$ and

$$a_n(f) = \frac{2}{\pi} \int_0^{\pi} f(x) \cos(nx) dx = -6 \frac{\sin\left(\frac{1}{2} \pi n\right)}{\pi n},$$

for $n > 0$ and $a_0 = 1$.

Thus

$$f(x) \sim \frac{a_0}{2} + a_1(f) \cos(x) + a_2(f) \cos(2x) + \dots$$

This can also be done in **SAGE** :

— SAGE —

```
sage: f1 = lambda x: -1
sage: f2 = lambda x: 2
sage: f = Piecewise([[ (0,pi/2),f1],[ (pi/2,pi),f2]])
sage: P1 = f.plot()
sage: a10 = [f.cosine_series_coefficient(n,pi) for n in range(10)]
sage: a10
[1, -6/pi, 0, 2/pi, 0, -6/(5*pi), 0, 6/(7*pi), 0, -2/(3*pi)]
sage: a50 = [f.cosine_series_coefficient(n,pi) for n in range(50)]
sage: cs10 = a10[0]/2 + sum([a10[n]*cos(n*x) for n in range(1,len(a10))])
sage: P2 = cs10.plot(-5,5,linestyle="--")
sage: cs50 = a50[0]/2 + sum([a50[n]*cos(n*x) for n in range(1,len(a50))])
sage: P3 = cs50.plot(-5,5,linestyle=":")
sage: (P1+P2+P3).show()
```

This illustrates how the series converges to the function. The piecewise constant function $f(x)$, and some of the partial sums of its cosine series (one using 10 terms and one using 50 terms), looks like Figure 4.8.

As you can see, taking more and more terms gives functions which better and better approximate $f(x)$.

The solution to the heat equation, therefore, is

$$u(x, t) = \frac{a_0}{2} + \sum_{n=1}^{\infty} a_n(f) \cos\left(\frac{n\pi x}{L}\right) \exp\left(-k\left(\frac{n\pi}{L}\right)^2 t\right).$$

Using **SAGE** , we can plot this function:

— SAGE —

```
sage: soln50a = a50[0]/2 + sum([a50[n]*cos(n*x)*e^(-(n+1)^2*(1/100)) for n in range(1,len(a50))])
sage: soln50b = a50[0]/2 + sum([a50[n]*cos(n*x)*e^(-(n+1)^2*(1/10)) for n in range(1,len(a50))])
sage: soln50c = a50[0]/2 + sum([a50[n]*cos(n*x)*e^(-(n+1)^2*(1/2)) for n in range(1,len(a50))])
sage: P4 = soln50a.plot(0,pi)
sage: P5 = soln50b.plot(0,pi,linestyle=":")
```

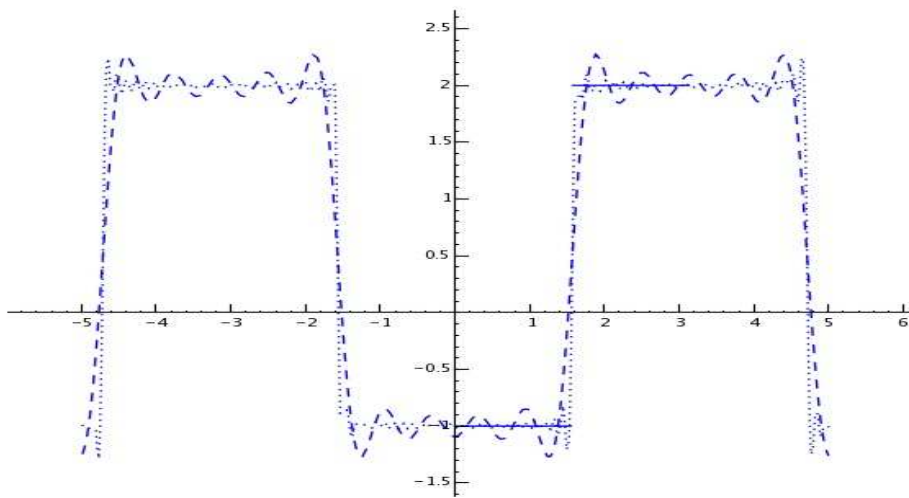


Figure 4.8: $f(x)$ and two cosine series approximations.

```
sage: P6 = soln50c.plot(0,pi,linestyle="--")
sage: (P1+P4+P5+P6).show()
```

Taking only the first 50 terms of this series, the graph of the solution at $t = 0$, $t = 0.01$, $t = 0.1$, $t = 0.5$, looks approximately like:

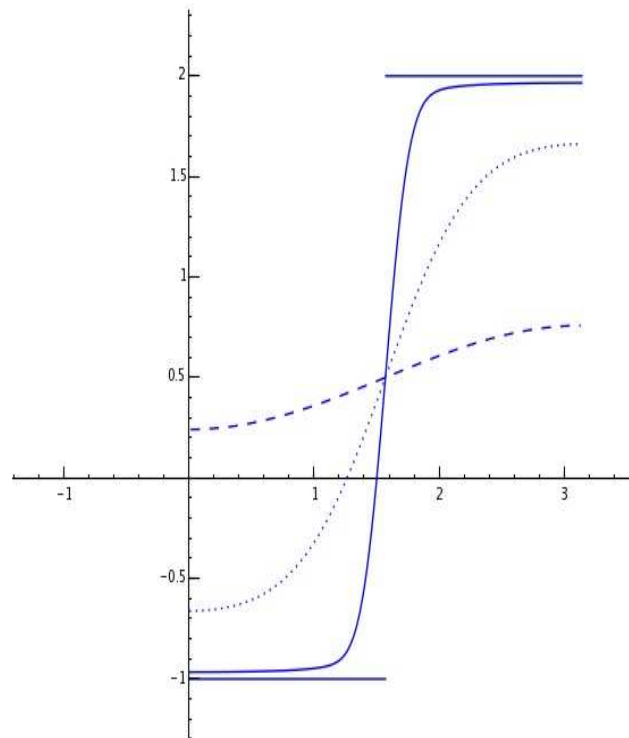


Figure 4.9: $f(x) = u(x, 0)$, $u(x, 0.01)$, $u(x, 0.1)$, $u(x, 0.5)$ using 50 terms of the cosine series.

Explanation:

Where does this solution come from? It comes from the method of separation of variables and the superposition principle. Here is a short explanation. We shall only discuss the “zero ends” case (the “insulated ends” case is similar).

First, assume the solution to the PDE $k \frac{\partial^2 u(x, t)}{\partial x^2} = \frac{\partial u(x, t)}{\partial t}$ has the “factored” form

$$u(x, t) = X(x)T(t),$$

for some (unknown) functions X, T . If this function solves the

PDE then it must satisfy $kX''(x)T(t) = X(x)T'(t)$, or

$$\frac{X''(x)}{X(x)} = \frac{1}{k} \frac{T'(t)}{T(t)}.$$

Since x, t are independent variables, these quotients must be constant. In other words, there must be a constant C such that

$$\frac{T'(t)}{T(t)} = kC, \quad X''(x) - CX(x) = 0.$$

Now we have reduced the problem of solving the one PDE to two ODEs (which is good), but with the price that we have introduced a constant which we don't know, namely C (which maybe isn't so good). The first ODE is easy to solve:

$$T(t) = A_1 e^{kCt},$$

for some constant A_1 . To obtain physically meaningful solutions, we do not want the temperature of the wire to become unbounded as time increased (otherwise, the wire would simply melt eventually). Therefore, we may assume here that $C \leq 0$. It is best to analyse two cases now:

Case $C = 0$: This implies $X(x) = A_2 + A_3x$, for some constants A_2, A_3 . Therefore

$$u(x, t) = A_1(A_2 + A_3x) = \frac{a_0}{2} + b_0x,$$

where (for reasons explained later) A_1A_2 has been renamed $\frac{a_0}{2}$ and A_1A_3 has been renamed b_0 .

Case $C < 0$: Write (for convenience) $C = -r^2$, for some $r > 0$. The ODE for X implies $X(x) = A_2 \cos(rx) + A_3 \sin(rx)$, for some constants A_2, A_3 . Therefore

$$u(x, t) = A_1 e^{-kr^2 t} (A_2 \cos(rx) + A_3 \sin(rx)) = (a \cos(rx) + b \sin(rx)) e^{-kr^2 t},$$

where $A_1 A_2$ has been renamed a and $A_1 A_3$ has been renamed b .

These are the solutions of the heat equation which can be written in factored form. By superposition, “the general solution” is a sum of these:

$$\begin{aligned} u(x, t) &= \frac{a_0}{2} + b_0 x + \sum_{n=1}^{\infty} (a_n \cos(r_n x) + b_n \sin(r_n x)) e^{-kr_n^2 t} \\ &= \frac{a_0}{2} + b_0 x + (a_1 \cos(r_1 x) + b_1 \sin(r_1 x)) e^{-kr_1^2 t} \\ &\quad + (a_2 \cos(r_2 x) + b_2 \sin(r_2 x)) e^{-kr_2^2 t} + \dots, \end{aligned} \tag{4.5}$$

for some a_i, b_i, r_i . We may order the r_i 's to be strictly increasing if we like.

We have not yet used the IC $u(x, 0) = f(x)$ or the BCs $u(0, t) = u(L, t) = 0$. We do that next.

What do the BCs tell us? Plugging in $x = 0$ into (4.5) gives

$$0 = u(0, t) = \frac{a_0}{2} + \sum_{n=1}^{\infty} a_n e^{-kr_n^2 t} = \frac{a_0}{2} + a_1 e^{-kr_1^2 t} + a_2 e^{-kr_2^2 t} + \dots$$

These exponential functions are linearly independent, so $a_0 = 0$, $a_1 = 0$, $a_2 = 0$, \dots . This implies

$$u(x, t) = b_0 x + \sum_{n=1}^{\infty} b_n \sin(r_n x) e^{-kr_n^2 t} = b_0 x + b_1 \sin(r_1 x) e^{-kr_1^2 t} + b_2 \sin(r_2 x) e^{-kr_2^2 t} + \dots$$

Plugging in $x = L$ into this gives

$$0 = u(L, t) = b_0 L + \sum_{n=1}^{\infty} b_n \sin(r_n L) e^{-kr_n^2 t}.$$

Again, exponential functions are linearly independent, so $b_0 = 0$, $b_n \sin(r_n L)$ for $n = 1, 2, \dots$. In order to get a non-trivial solution to the PDE, we don't want $b_n = 0$, so $\sin(r_n L) = 0$. This forces $r_n L$ to be a multiple of π , say $r_n = n\pi/L$. This gives

$$u(x, t) = \sum_{n=1}^{\infty} b_n \sin\left(\frac{n\pi}{L}x\right) e^{-k\left(\frac{n\pi}{L}\right)^2 t} = b_1 \sin\left(\frac{\pi}{L}x\right) e^{-k\left(\frac{\pi}{L}\right)^2 t} + b_2 \sin\left(\frac{2\pi}{L}x\right) e^{-k\left(\frac{2\pi}{L}\right)^2 t} + \dots, \quad (4.6)$$

for some b_i 's. The special case $t = 0$ is the so-called “sine series” expansion of the initial temperature function $u(x, 0)$. This was discovered by Fourier. To solve the heat equation, it remains to solve for the “sine series coefficients” b_i .

There is one remaining condition which our solution $u(x, t)$ must satisfy.

What does the IC tell us? Plugging $t = 0$ into (4.6) gives

$$f(x) = u(x, 0) = \sum_{n=1}^{\infty} b_n \sin\left(\frac{n\pi}{L}x\right) = b_1 \sin\left(\frac{\pi}{L}x\right) + b_2 \sin\left(\frac{2\pi}{L}x\right) + \dots$$

In other words, if $f(x)$ is given as a sum of these sine functions, or if we can somehow express $f(x)$ as a sum of sine functions, then we can solve the heat equation. In fact there is a formula⁵ for these coefficients b_n :

$$b_n = \frac{2}{L} \int_0^L f(x) \cos\left(\frac{n\pi}{L}x\right) dx.$$

It is this formula which is used in the solutions above.

Exercise: Solve the heat equation

⁵Fourier did not know this formula at the time; it was discovered later by Dirichlet.

$$\left\{ \begin{array}{l} 2 \frac{\partial^2 u(x,t)}{\partial x^2} = \frac{\partial u(x,t)}{\partial t} \\ u_x(0,t) = u_x(3,t) = 0 \\ u(x,0) = x, \end{array} \right.$$

using **SAGE** to plot approximations as above.

4.4 The wave equation in one dimension

The theory of the vibrating string touches on musical theory and the theory of oscillating waves, so has likely been a concern of scholars since ancient times. Nevertheless, it wasn't until the late 1700s that mathematical progress was made. Though the problem of describing mathematically a vibrating string requires no calculus, the solution does. With the advent of calculus, Jean le Rond d'Alembert, Daniel Bernoulli, Leonard Euler, Joseph-Louis Lagrange were able to arrive at solutions to the one-dimensional wave equation in the eighteenth-century. Daniel Bernoulli's solution dealt with an infinite series of sines and cosines (derived from what we now call a "Fourier series", though it predates it), his contemporaries did not believe that he was correct. Bernoulli's technique would be later used by Joseph Fourier when he solved the thermodynamic heat equation in 1807. It is Bernoulli's idea which we discuss here as well. Euler was wrong: Bernoulli's method was basically correct after all.

Now, d'Alembert was mentioned in the lecture on the transport equation and it is worthwhile very briefly discussing what his basic idea was. The theorem of d'Alembert on the solution to the wave equation is stated roughly as follows: The partial differential equation:

$$\frac{\partial^2 w}{\partial t^2} = c^2 \cdot \frac{\partial^2 w}{\partial x^2}$$

is satisfied by any function of the form $w = w(x, t) = g(x + ct) + h(x - ct)$, where g and h are "arbitrary" functions. (This is called "the d'Alembert solution".) Geometrically speaking, the

idea of the proof is to observe that $\frac{\partial w}{\partial t} \pm c \frac{\partial w}{\partial x}$ is a constant times the directional derivative $D_{\vec{v}_{\pm}} w(x, t)$, where \vec{v}_{\pm} is a unit vector in the direction $\langle \pm c, 1 \rangle$. Therefore, you integrate

$$D_{\vec{v}_-} D_{\vec{v}_+} w(x, t) = (\text{const.}) \frac{\partial^2 w}{\partial t^2} - c^2 \cdot \frac{\partial^2 w}{\partial x^2} = 0$$

twice, once in the \vec{v}_+ direction, once in the \vec{v}_- , to get the solution. Easier said than done, but still, that's the idea.

The wave equation with zero ends boundary conditions models the motion of a (perfectly elastic) guitar string of length L :

$$\begin{cases} c^2 \frac{\partial^2 w(x, t)}{\partial x^2} = \frac{\partial^2 w(x, t)}{\partial t^2} \\ w(0, t) = w(L, t) = 0. \end{cases}$$

Here $w(x, t)$ denotes the displacement from rest of a point x on the string at time t . The initial displacement $f(x)$ and initial velocity $g(x)$ at specified by the equations

$$w(x, 0) = f(x), \quad w_t(x, 0) = g(x).$$

Method:

- Find the sine series of $f(x)$ and $g(x)$:

$$f(x) \sim \sum_{n=1}^{\infty} b_n(f) \sin\left(\frac{n\pi x}{L}\right), \quad g(x) \sim \sum_{n=1}^{\infty} b_n(g) \sin\left(\frac{n\pi x}{L}\right).$$

- The solution is

$$w(x, t) = \sum_{n=1}^{\infty} \left(b_n(f) \cos\left(c \frac{n\pi t}{L}\right) + \frac{L b_n(g)}{c n \pi} \sin\left(c \frac{n\pi t}{L}\right) \right) \sin\left(\frac{n\pi x}{L}\right).$$

Example: Let

$$f(x) = \begin{cases} -1, & 0 \leq t \leq \pi/2, \\ 2, & \pi/2 < t < \pi, \end{cases}$$

and let $g(x) = 0$. Then $L = \pi$, $b_n(g) = 0$, and

$$b_n(f) = \frac{2}{\pi} \int_0^\pi f(x) \sin(nx) dx = -2 \frac{2 \cos(n\pi) - 3 \cos(1/2 n\pi) + 1}{n}.$$

Thus

$$f(x) \sim b_1(f) \sin(x) + b_2(f) \sin(2x) + \dots = \frac{2}{\pi} \sin(x) - \frac{6}{\pi} \sin(2x) + \frac{2}{3\pi} \sin(3x) + \dots$$

The function $f(x)$, and some of the partial sums of its sine series, looks like

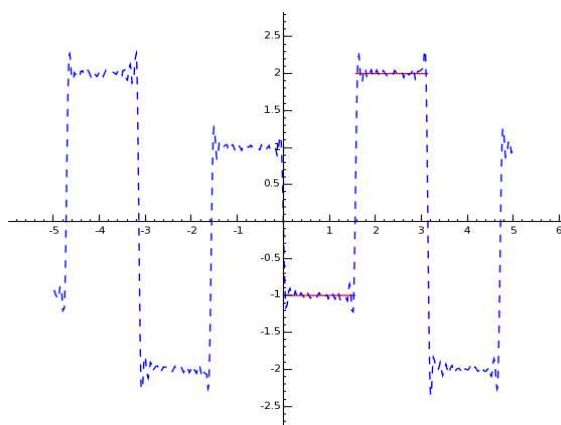


Figure 4.10: Using 50 terms of the sine series of $f(x)$.

This was computed using the following **SAGE** commands:

```

SAGE
sage: x = var("x")
sage: f1 = lambda x: -1
sage: f2 = lambda x: 2

```

```

sage: f = Piecewise([[(0,pi/2),f1],[(pi/2,pi),f2]])
sage: P1 = f.plot(rgbcolor=(1,0,0))
sage: b50 = [f.sine_series_coefficient(n,pi) for n in range(1,50)]
sage: ss50 = sum([b50[i-1]*sin(i*x) for i in range(1,50)])
sage: b50[0:5]
[2/pi, -6/pi, 2/(3*pi), 0, 2/(5*pi)]
sage: P2 = ss50.plot(-5,5,linestyle="--")
sage: (P1+P2).show()

```

As you can see, taking more and more terms gives functions which better and better approximate $f(x)$.

The solution to the wave equation, therefore, is

$$w(x, t) = \sum_{n=1}^{\infty} (b_n(f) \cos(c \frac{n\pi t}{L}) + \frac{L b_n(g)}{c n \pi} \sin(c \frac{n\pi t}{L})) \sin(\frac{n\pi x}{L}).$$

Taking only the first 50 terms of this series, the graph of the solution at $t = 0$, $t = 0.1$, $t = 1/5$, $t = 1/4$, looks approximately like:

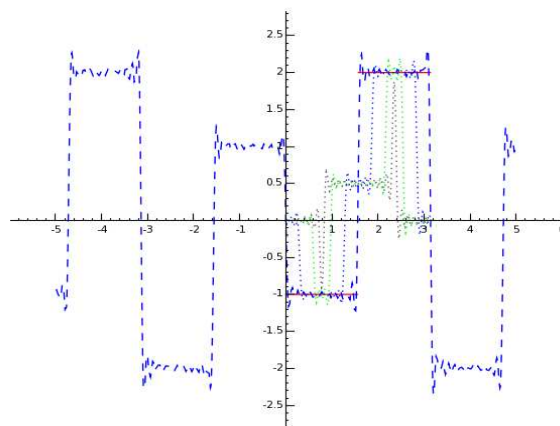


Figure 4.11: Wave equation with $c = 3$.

This was produced using the **SAGE** commands:

```

sage: t = var("t")
sage: w50t1 = sum([b50[i-1]*sin(i*x)*cos(3*i*(1/10)) for i in range(1,50)])
sage: P3 = w50t1.plot(0,pi,linestyle=":")
sage: w50t2 = sum([b50[i-1]*sin(i*x)*cos(3*i*(1/5)) for i in range(1,50)])
sage: P4 = w50t2.plot(0,pi,linestyle=":",rgbcolor=(0,1,0))
sage: w50t3 = sum([b50[i-1]*sin(i*x)*cos(3*i*(1/4)) for i in range(1,50)])
sage: P5 = w50t3.plot(0,pi,linestyle=":",rgbcolor=(1/3,1/3,1/3))
sage: (P1+P2+P3+P4+P5).show()

```

Of course, taking terms would give a better approximation to $w(x, t)$. Taking the first 100 terms of this series (but with different times):

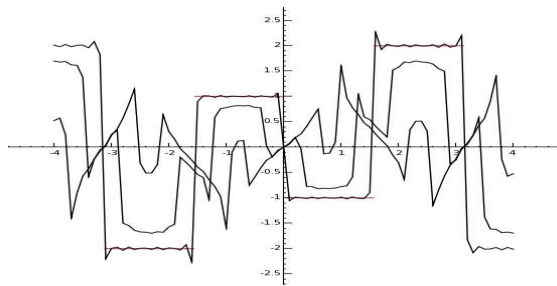


Figure 4.12: Wave equation with $c = 3$.

Exercise: Solve the wave equation

$$\left\{ \begin{array}{l} 2 \frac{\partial^2 w(x,t)}{\partial x^2} = \frac{\partial^2 w(x,t)}{\partial t^2} \\ w(0,t) = w(3,t) = 0 \\ w(x,0) = x \\ w_t(x,0) = 0, \end{array} \right.$$

using **SAGE** to plot approximations as above.

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